Kasper van 't Veer

Software Engineer

Personal Info

Email kasvantveer@gmail.com
Phone +31 637 145671

Blog medium.com/@kasvtv

Github github.com/kasvtv • Developed Ethereum snapshotting and token exchange features for a Layer 2 decentralized

Linkedin linkedin.com/in/kasvtv

• Modernized a legacy Pug/NodeJS 0.x monolith into NodeJS 14 Kubernetes microservices, using server-side rendered Next.js React

• Simplified maintenance and deployments of many Node.js AWS microservices by creating internal **DevOps** tooling to standardize projects into several reusable infrastructure as code templates

• Refactored and **Docker**ized an open-source **Golang** application and its buildchain, allowing contributors to set up and contribute within minutes, instead of multiple days.

- Managed **Terraform** templates for continuous multi-cloud deployments to **AWS** and **GCP**
- Provided technical consultancy to clients' teams and managers, identifying key infrastructural areas of improvement, drafting design solutions, and establishing long-term quality standards

Platform Engineer

Redwood Logistics (US - Remote)

Software Engineering Consultant

blockchain platform, using Golang and Solidity

Lead the core backend team in the architecture and development of a multi-award-winning
 Serverless logistics automation platform on AWS processing millions of calls per day, supporting automatic creation of single-tenancy environments for each client through AWS Cloudformation

• Developed real-time monitoring and data visualization **React** components and **Redux** sagas using **WebSockets**, optimized to handle thousands of results per second on low-powered devices

- Eliminated outages from SQS overpulling by developing a custom, dynamically configurable priority queueing solution using **DynamoDB** to manage **AWS Lambda** concurrency at scale
- Rewrote a central NodeJS job orchestration microservice, resulting in a 30% reduction in operating costs, and a 70% reduction in source code
- Optimized and parallelized a legacy data aggregation pipeline using concurrent, custom written NodeJS streams, resulting in a 4x performance increase and a 20% reduction in operating costs
- Created an automated **integration testing** suite to an existing serverless backend, testing against isolated **AWS** infrastructure identical to production, reducing production bug reports by 80%
- Increased productivity and reduced delivery time across several teams by establishing code maintainability and testing **best practices** through workshops and DX improvements

Software Engineer

BrainsFirst (Netherlands - Remote)

- Lead a three-person team developing a data-driven cognitive assessment platform used by multinational companies for talent acquisition, using JavaScript/React, Java/Spring, MySQL, AWS
- Developed React components for visualizing interactive charts, graphs and tables using D3.js
- Revamped a manually managed monolith system into a Dockerized cloud-native AWS app with full CI/CD and autoscaling, using ECS, S3, SQS, and CodeBuild/CodePipeline/CodeDeploy
- Transformed a legacy metrics dashboard into **React/Redux** using a custom component library, resulting in a 60% reduction in source code and an 40% reduction in average render times
- Resolved MySQL performance issues by reworking the database schema and its indexes
- Added unit and integration testing to a previously untested Java/Spring codebase using JUnit, resulting in a reduction of critical issues reaching the production environment

Full-Stack Software Developer

Independent (Netherlands)

- Built a JavaScript/NodeJS/AWS/MySQL system for collecting geographic data about water contamination, utilizing a real-time interactive LeafletJS map
- Maintained a Java/MySQL primary school comparison tool that aggregates government statistics to provide a search engine and time-series data
- Built a **Python/AWS/MySQL** platform for transcoding and analyzing geographic data of flora and fauna observations
- Built JavaScript/jQuery/PHP/MySQL platform to compare and rate project proposals for improving sightseeing experiences for the Royal Dutch Tourist Association
- Single-handedly built an **Unreal Engine 4** VR environment using a custom infinite walking system and custom **C++** drivers for real-time interfacing with analog biometrics systems

Technologies

Development

Node.js, Golang, JavaScript/TypeScript, Java, React, Next.js, Python

Ops

AWS, Kubernetes, Docker, Terraform, GCP, Cloudformation, CI/CD

Databases

SQL, DynamoDB, Redis, MongoDB

Test automation

Jest, JUnit, React component testing, Microservice integration testing

Skills

Cloud-native & serverless architecture

High availability & scalability

Cost optimization of cloud systems

Automated testing

Maintaining legacy systems

Developer experience

Improving code maintainability

API Design

Global remote teamwork

Education

BSc Computer Science (2013) *University of Amsterdam*

Certifications

AWS Certified Solutions Architect Associate (2022)





Experience

Clevertech (US - Remote)

2021 - present

2019 - 2021

2017 - 2019

2013 - 2017