CSCB63 WINTER 2021

WEEK 2 - BALANCED TREES

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January 18, 2021

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 - Splay trees

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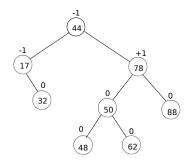
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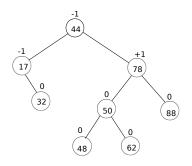
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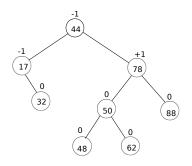
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- Each internal node has a balance property equal to -1, 0,
 1.
- ▶ Balance value = height of the left subtree height of the right subtree.



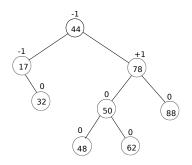
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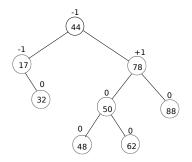


- **Q.** What is the purpose of the *balance* property?
- **A.** Ensures that the *height* is always a function of $\log n$.
- **Q.** What information will we need to store in order to update the *balance factors* easily?

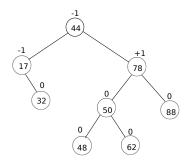


- Q. What is the purpose of the *balance* property?
- **A.** Ensures that the *height* is always a function of $\log n$.
- **Q.** What information will we need to store in order to update the *balance factors* easily?
- **A**. The *height* of the tree rooted at each node.

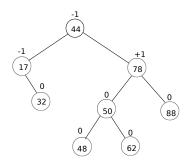




Searching in an AVL tree is the same as a BST.



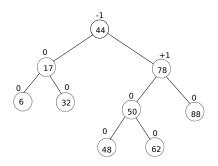
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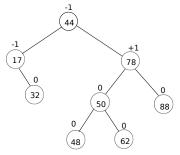


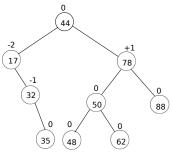
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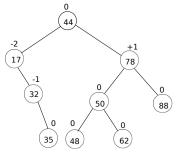
A: 17 has value 0



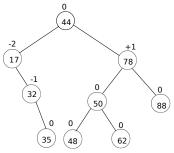




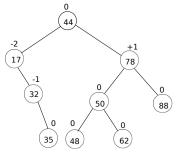
Q. Let's insert 35. What are the balance factors now?



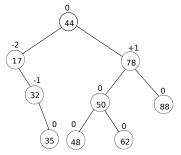
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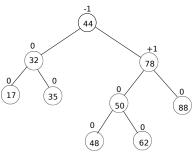


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- ▶ We resolve the problem by doing a single rotation. How should we rotate?

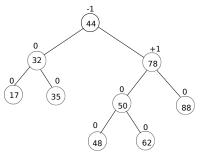


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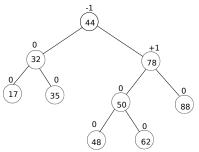
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Q. How do we update the *balance factors*?

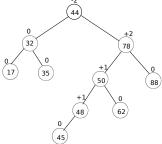
AVL Insertion

We rotate counter clock-wise. 17 comes down, 32 moves up.



- Q. How do we update the balance factors?
- **A.** Update the heights first and then update balance factors.

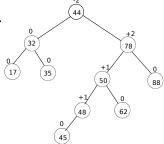
Now let's insert 45.



Notice the balance factors now. How should we resolve the problem?

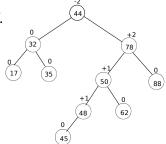
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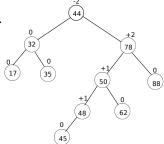
- Notice the balance factors now. How should we resolve the problem?
- **A.** Do a *single rotation* clock-wise about the *78*. 50 goes *up*, 78 *down*.

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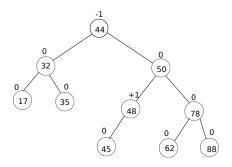


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- **A.** Do a *single rotation* clock-wise about the *78*. 50 goes *up*, 78 *down*.
- Q. What happens to the subtree rooted at 62?

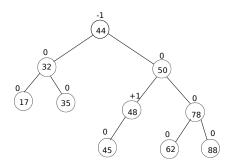
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- Notice the balance factors now. How should we resolve the problem?
- **A.** Do a *single rotation* clock-wise about the *78*. 50 goes *up*, 78 *down*.
- Q. What happens to the subtree rooted at 62?
- A. It becomes the left subtree of 78.

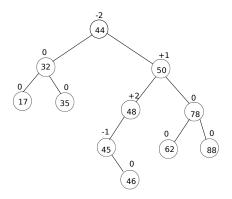


► Notice the updated *balance factors*.



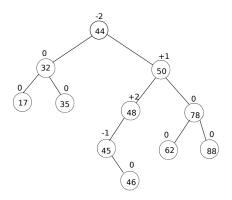
- ► Notice the updated *balance factors*.
- Let's insert 46 this time.

AVL INSERTION



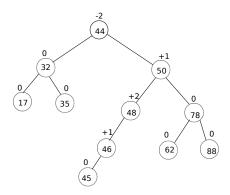
Q. Can we do a rotation about 48?

AVL Insertion

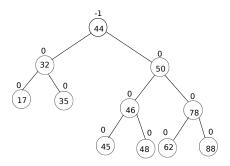


- Q. Can we do a rotation about 48?
- A. NO. Need a double rotation.

DOUBLE ROTATION

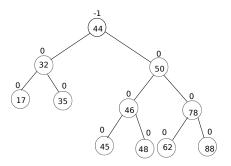


DOUBLE ROTATION



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A. Have change in sign of the balance factors (+2, -1 or -2, +1).

DELETE

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- ► If the key is an internal node, replace with predecessor/successor and rebalance.

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- ▶ This means *insert*, *delete* and *search* are all $O(\log n)$.
- Searching for the location to insert or delete, takes O(log n).
- ▶ Rebalancing takes at most $O(\log n)$.

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and Fibonacci:

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$$> \frac{\phi^{h+2}}{\sqrt{5}} - 1 - 1$$

$$n \ge \textit{minsize}(h) > \frac{\phi^{h+2}}{\sqrt{5}} - 1 - 1$$

$$\textit{Solving for } h :$$

$$\frac{\phi^{h+2}}{\sqrt{5}} - 2 < n$$

$$h < \frac{\lg(n+2)}{\lg \phi} + \frac{\sqrt{5}}{\lg \phi} + 2$$

$$= 1.44 \lg(n+2) + \text{constant}$$

$$\in O(\lg n)$$