Pattern Matching

Boyer Moore Algorithm

Definition 0.1

Last Occurrence Table: records the index of the last occurrence of the letter. We store it in a pair <letter, index> in a hashmap, and letters not in the alphabet of the pattern as marked as null, or returned as -1 in the functionality

Boyer Moore Last Table(pattern)

```
m = pattern.length
last = HashMap<character, index>
for all i from 0 to m-1
   last = put(pattern[i], i)
end for
return last
```

Theorem 0.1

Actual Search Algorithm

- 1. Create the LSOT to optimize shifts past mismatches
- 2. Move right to left in pattern
- 3. If there is a match, continue comparing text and pattern
- 4. If there is a mismatch, look to see if text character is in the alphabet
 - If the char is in the alphabet, align them
 - If the char is not in the alphabet, then shift past mismatched area algotegher