No	Test case	Operation	Expected	Result
1	Select free input.	1. Select free input button.	Go to calculator scene.	0
2	Select saved format.	Select saved data button.	Go to calculator scene.Set save data in calculator scene.	0

No	Test case	Operation	Expected	Result
1	Input item name.	1. Input item name	Able to input name	0
2	Input item number.	1. Input item number	Able to imput number	0
3	Input item unit.	1. Input item unit	Able to input unit	0
4	Input operator.	1. Input operator	Able to input operator	0
5	Calculate addition.	 Fill number area. Operator set "+" Click enter. 	Show calculated result.	0
6	Calculate subtraction.	 Fill number area. Operator set "-" Click enter. 	Show calculated result.	0
7	Calculate multiplication.	 Fill number area. Operator set "x" Click enter. 	Show calculated result.	0
8	Calculate complex.	 Click append row button. Fill number area. Click enter. 	Show calculated result.	\circ
9	Click append row button.	1. Click append row button	Append row	0
10	Click reset button.	 Fill all of input area. Click reset button. 	- Row count become 2 All of area becoome null	0
11	Click Enter button.	 Fill number area Click enter button 	x(Already tested)	-
12	Go to agenda.	 Click meue button. Click agenda button. 	Go to agenda	0
13	Go to custom.	 Click menu button. Click custom button. 	Go to custom	0
14	If the number is null.	 Create null number area. Click enter. 	Appear caution screen	0
15	Input the number area of the result row.	Input the number area of the result row	Not able to input	0
16	Input a non-numeric value where number area.	Input a non-numeric value where number area	Not able to input	0

No	Test case	Operation	Expected	Result
1	Input title.	1. Input title.	Able to input.	\circ
2	Input item name.	1. Input item name.	Able to input.	\circ
3	Input item number.	1. Input item number	Able to input.	\circ
4	Input item unit.	1. Input item unit.	Able to input.	\circ
5	Input operator.	1. Input operator	Able to input.	\circ
6	Click save button.	 Input all of area. Click save button. 	save all of data.	0
7	Click reset button.	 Input all of area. Click reset button. 	reset all of input.	0
8	Input operator where top.	1. Input operator where top.	Not able to input.	\circ
9	Input operator where result.	1. Input operator where result.	Not able to input.	\circ
10	Input number where result.	1. Input number where result.	Not able to input.	0