Prosocial Behaviors Coding Manual

Column	Code description	possible values
sex	Sex of the participant	m = male f = female n = nonbinary/other
age	Age of the participant	4 = 4 years old 5 = 5 years old 6 = 6 years old
event	Which event the hurt animal encounters	tree = fall from tree bars = fall from monkey bars slide = fall from slide sand = trips on sandbox rock = trips on rock sting = bee sting
friend	The animal that plays with the hurt animal	frog = Dottie the frog alligator = Ally the alligator snail = Shelly the snail horse = Buttermilk the horse pelican = Pelly the pelican chicken = Peep the chicken horse = Trotter the horse pig = piggy the pig
nonfriend	The animal that does not interact with the hurt animal	frog = Dottie the frog alligator = Ally the alligator snail = Shelly the snail horse = Buttermilk the horse pelican = Pelly the pelican chicken = Peep the chicken horse = Trotter the horse pig = piggy the pig
helper	The animal the participant chooses to be the helper	frog = Dottie the frog alligator = Ally the alligator snail = Shelly the snail horse = Buttermilk the horse pelican = Pelly the pelican

		chicken = Peep the chicken horse = Trotter the horse pig = piggy the pig
choose_friend	Whether or not the participant chooses the friend animal.	f = did not choose friend n = did choose friend
choice_action	The physical/verbal response the participant gives when asked "what's happening?"	na = did not choose either character point = pointed at chosen character move = moved chosen character verb = verbally chooses character act = acts out story
story	Whether the participant did nothing, told a verbal story, or moved the characters	no = did not tell story verbal = told verbal story animate = moved characters
specific	Whether or not the story contained at least one specific detail to the hurt toy(ex: "I went to get their Mom").	not = not specific specific = specific to that character
qualStory	Qualitative description of the child's story	Written description of story
type_help	The type of helping behavior the child displays	share = sharing resources goal = meets another's need/achieves a goal comfort = emotional comforting none = none