



SKILLS

Software

Figma
Sketch
Invision
Adobe CS
HTML/CSS
Java Script

Design

Storyboarding
Persona
Wireframing
Prototyping

Research

User Interviews
Usability Testing
Competitive Analysis

Languages

English
Russian
Chinese

Personal

Creativity
Organization
Team Player
Commitment

ABOUT ME

Hey, Kate here. I have experience working in software and video game industries. I'm passionate about research, user testing, and user-centric design for websites and mobile apps. I am focused on making great looking and fluid interfaces that feel natural and obvious to use. Check out my portfolio to see the projects I have completed recently.

WORK EXPERIENCE

Microsoft / User Experience, Product Designer – Contractor

Redmond, WA | July 2019 – Present

- designed variety of dashboards and templates
- worked on projects from the start to finish with PMs and engineers

Istrolid 2 computer game / Freelance UX/UI Designer

San Francisco, CA | May 2018 – March 2019

- visual design for game interfaces and hierarchy of game screens
- experience design for the main menu and widgets

Waterpark / Freelance Visual Designer

San Francisco, CA | August 2018 – August 2018

- logo design & icon design

Gravitational Inc / UX Consultant

Oakland, CA | October 2017 – April 2018

Primary designer at Gravitational Inc:

- UX/UI design for open source documentation site
- company logo and product logos
- visual design language with a full icon set
- unified navigation system
- technical and marketing diagrams
- took front-end web development course and learned git

EDUCATION

Academy of Art University

Bachelor of Web Design & New Media

San Francisco, CA | January 2014 – May 2017

City College of San Francisco, San Francisco, CA

General Education in Business

San Francisco, CA | January 2011 – January 2014

Altai State University

Associate of Asian Studies

Barnaul, Russia | September 2007 – May 2009