KATELYN MICHALOVE

UX Designer

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SUMMARY

I am a UX Designer based in North Carolina with an instinct for empathy and problem solving. I want to combine these skills and continue to grow in a position that requires both Research and UX Design.

SKILL SET

UX/UI Design

Visual Design

User Research

Market Research

Usability Testing

Information Architecture

Branding

Prototyping

Frontend Development

TOOLS

Adobe Creative Suite

Sketch

Figma

InVision

Maze

UseLoom

Usability Hub

Git & GitHub

HTML, CSS, JS

EXPERIENCE

Freelance / UX Designer

August 2018- present Remote

- UX Design- Competitive Analysis, User Stories, User Flows,
 Wireframing, Prototyping, User Testing
- Visual Design- Branding, High Fidelity Mockups, Prototyping, User Testing
- Frontend with Webflow and embedded HTML. See the website here sixth-tool-baseball.webflow.io
- Remote meetings to discuss branding, design direction, scope, and timeframe.

Procter and Gamble / Process Engineer

June 2017 - July 2018 Sacramento, CA

- Led troubleshooting group through the stages of problem solving from exploration to documentation
- Designed documents and a wellness program according to branding style guide.

PROJECTS

FitCollect / Android Prototype

Designed to give a single location for users to store their workouts. Performed user research, testing, visual design, branding, and prototyping.

EDUCATION

University of Tennessee / 2017 / BA Chemical Engineering

Bloc / 2019 / UX Design Apprenticeship

Remote program focused on designing 5 projects with consistent feedback through mentorship, grading team, and daily design critiques.