

Seat No.	
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T.E. (CSE) (Part - I) (Semester - V) (Revised) (New)
Examination, June - 2014
OPERATING SYSTEM - I
Sub. Code :45603

Day and Date : Saturday, 07 - 06 - 2014
Time : 2.30 p.m. to 5.30 p.m.

Total Marks : 100

- Instructions :
- 1) Q. No. 1 & Q. No. 5 are compulsory.
 - 2) Attempt any two from Q. No. 2, 3 & 4 & any two from Q. No. 6, 7 & 8.
 - 3) Assume suitable data wherever necessary.

SECTION-I

- Q1) a)** What are the different types of system calls? Give examples from each category of system calls. [8]
- b)** Explain the following types of Operating systems: [10]
- i) Multiprocessor systems
 - ii) Desktop systems
- Q2) a)** What are the different states in which a process can reside? Explain PCB. [8]
- b)** With the help of a diagram describe how the CPU switches between processes. [8]
- Q3) a)** Describe the Direct & Indirect communication involved in interprocess communication. [8]
- b)** What are the benefits of threads? Explain different multithreading models. [8]
- Q4) a)** Comment on - "Scheduling can be pre-emptive on Non-preemptive". [8]
- b)** What criterias have been suggested for comparing CPU scheduling algorithms. [8]

P.T.O.

SECTION-II

- Q5) a) What is Race Condition? Explain it using a producer-Consumer example. [10]
b) Explain how one can achieve mutual exclusion implementation with Test And set & swap. [8]
- Q6) a) What is a safe state? With the help of an example explain how a system can enter into an unsafe state. [8]
b) Write an algorithm to detect a deadlock with several instances of a Resource type. [8]
- Q7) a) Explain Recovery of the deadlock using process Termination. [8]
b) With regard to address binding explain- [8]
i) Compile time
ii) Load time
iii) Execution time
- Q8) a) Distinguish between Logical & Physical Address space. [8]
b) What are Overlays? How they are useful in memory management? [8]

