

	ASSETS:	Function:	Priority: by:	How? Code/draw...	Who?	% done
<b>Graphics: / Video / charts</b>	Logo	Look good	(low) THU	Ai / Ps + CSS	Hannah	80% ?
	Map (SVG) interactive	Update according to FishCount	(med) WED	JS: if (FishCount > x) ...	Jan	
		Hover: sections of map unhides elements with info...	(med) WED	CSS / html + Ai ?		
		Buttons that link to more detailed info ie. div displayed below map...	(med) WED			
	Header (SVG) ?	Nav bar	(low) THU	Draw in Ai ? + CSS		
	footer	Nav bar, credits,	(low) THU	Draw in Ai ? + CSS		
	Video	Decent quality, 20 sec. max.	(low) THU	Find footage + Edit + export for web Css / html		
	Chart	yearly chart: For max.data (Chinook, Coho and steelhead)  Daily chart: Up to 11 lines with data sets spanning possibly 365 days	(med) WED	canvas/ html / CSS JS-library JS data processing for chart	Kate	50%
<b>Data:</b>	Static Data sets: (from USACE website)	To display fishcounts from past years for: - Bonneville dam - and Dalles Dam	(high) TUE Needs testing !!!	Test simple chart: JS + html  Copy data and hard-code into JS	Kate	50%
	Dynamic Data set: (from USACE website)	"Pulls" daily fish-count from RSS-feed for Bonneville and Dalles Dams. (on load of website)	(high) TUE Needs testing !!!	RSS feed Google API to pull data to match Data-sets for charts  How to host? GH-pages ?	Jan	50%
	RSS-Feed for current fishCount	Feeds data to / influences : - Chart - Email alert system - map				
	Email Alert sign-up:	Entry-form for Name + Email from user.  Stores data off-site. Sends alert if (fishCount > x)	(high) TUE Needs testing !!!	JS / Ajax ?      HELP  Google docs ?  <b>Mail-Chimp ?</b>		
	Contact form:	Entry form for a message to dev team. Sends email to dev team ?	(low) THU			
	Geo-Location:	Displays users distance from viewing-sits. User-Interaction: agreej to enable	(med) Wed	JS / jQuery	Hannah	50%
	Local-Storage:	Records state of site at any point of user interaction. Checks for state at startup/reload	(low) THU	JS - localStorage...		

