Capstone

* Playtest Thursday every week
* Weekly dev log
* Task tracking
* Touchstone projects
* Survival skills lectures
* End of Semester Show
  + Presentation rehearsal
  + Video trailer
  + Artistic design statement & images
  + Final presentation
  + Self-grade and personal reflection
  + End of the Year Show
* Grading
  + Milestone 1 10%
  + Milestone 2 10%
  + Milestone 3 10%
  + Weekly Dev Logs 10%
  + Final Presentation 10%
  + Final Capstone Project 25%
  + BFA Competencies 25%
    - Teamwork, effort, communication of ideas in formal and informal settings, giving and receiving feedback, participation, self-assessment report