

## Cross-chain Bridge Contract Explained

### 1. Imports and Dependencies:

The contract imports various interfaces, libraries, and contracts from the Chainlink CCIP repository. These include:

- **IRouterClient:** This interface defines the methods for interacting with the CCIP Router contract, which is the primary entry point for initiating cross-chain transactions.
- **OwnerIsCreator:** This contract from Chainlink CCIP enforces ownership rules, ensuring that the deployer of the “BrokenBridge” contract becomes its owner.
- **Client:** This library provides helper functions for building CCIP messages, which are structured data objects containing information about the cross-chain transaction, such as the receiver address, token amounts, and additional arguments.
- **IERC20 and SafeERC20:** These are OpenZeppelin libraries for interacting with ERC-20 tokens in a secure manner, preventing common pitfalls like reentrancy attacks.

### 2. Contract Declaration and Inheritance:

- The **BrokenBridge** contract is declared, and it inherits from the ``OwnerIsCreator`` contract. This inheritance ensures that the contract deployer becomes the owner of the ``BrokenBridge`` contract, granting them special privileges and control over certain functions.

### 3. State Variables:

- **s\_router:** This variable holds an instance of the CCIP Router contract, which is the primary interface for initiating cross-chain transactions. It is initialized with the address of the deployed CCIP Router contract during the constructor.
- **s\_linkToken:** This variable holds an instance of the LINK token contract, which is used for paying CCIP fees. It is initialized with the address of the deployed LINK token contract during the constructor.
- **\_destinationChainSelector:** This constant variable represents the unique identifier (selector) of the destination blockchain where the tokens will be transferred. It is hardcoded to a specific value (“13264668187771770619”) in this contract.
- **\_token:** This constant variable holds the address of the token that will be transferred across chains. It is hardcoded to a specific token address (“0xFd57b4ddBf88a4e07fF4e34C487b99af2Fe82a05”).
- **\_link:** This constant variable holds the address of the LINK token contract, which is used for paying CCIP fees. It is hardcoded to a specific address (“0x779877A7B0D9E8603169DdbD7836e478b4624789”).

- `_router`: This constant variable holds the address of the CCIP Router contract, which is the entry point for initiating cross-chain transactions. It is hardcoded to a specific address (“0x0BF3dE8c5D3e8A2B34D2BEeB17ABfCeBaf363A59”).

#### 4. Error Declarations:

The contract defines several custom errors to handle different failure scenarios:

- `NotEnoughBalance`: This error is raised when the contract does not have enough LINK tokens to pay the required CCIP fees for the cross-chain transfer.
- `InvalidReceiverAddress`: This error is raised if the provided receiver address for the cross-chain transfer is invalid (zero address).

#### 5. Constructor:

- The constructor is executed when the “BrokenBridge” contract is deployed. It initializes the “`s_router`” instance with the address of the deployed CCIP Router contract (“`_router`”) and the “`s_linkToken`” instance with the address of the deployed LINK token contract (“`_link`”).

#### 6. Events:

- The “TokensTransferred” event is declared, which will be emitted when a cross-chain token transfer is successfully initiated. This event includes information about the unique identifier of the cross-chain message (`messageId`), the destination blockchain selector, the receiver address, the token being transferred, the amount of tokens, the fee token used for paying CCIP fees, and the amount of fees paid.

#### 7. Modifiers:

- The “`validateReceiver`” modifier is defined, which checks if the provided receiver address for the cross-chain transfer is valid (non-zero). If the receiver address is invalid, the “`InvalidReceiverAddress`” error is raised. This modifier is applied to the `transfer` function to ensure that a valid receiver address is provided.

#### 8. Helper Functions:

- `_buildCCIPMessage`: This internal function is responsible for constructing the CCIP message payload for the cross-chain token transfer. It takes the receiver address, token amount, and fee token address as inputs and returns a “`Client.EVM2AnyMessage`” struct, which is a structured data object containing all the necessary information for the CCIP transfer.
- The function first creates an array of “`Client.EVMTokenAmount`” structs, where each struct represents a token and its amount to be transferred. In this case, only one token

("\_token") is being transferred, so the array contains a single element with the specified token address and amount.

- The "Client.EVM2AnyMessage" struct is then constructed with the following fields:

receiver: The receiver address is ABI-encoded and included in this field.

- data: This field is left empty as no additional data is being sent with the transfer.
- tokenAmounts: The array of `Client.EVMTokenAmount` structs created earlier, representing the tokens and amounts to be transferred.
- extraArgs: This field is set to an empty byte array, indicating that no additional arguments are being provided. However, it does set the "gasLimit" to 0, as no data is being sent with the transfer.
- feeToken: The address of the token used for paying CCIP fees, which is the LINK token in this case.

## 9. External Functions:

- "getFees": This view function allows users to estimate the CCIP fees required for a cross-chain token transfer without actually initiating the transfer. It takes the receiver address and token amount as inputs and returns the estimated fees.
- The function first calls the "\_buildCCIPMessage" helper function to construct the CCIP message payload.
- It then calls the "getFee" method of the CCIP Router contract ("s\_router"), passing the destination blockchain selector ("\_destinationChainSelector") and the constructed CCIP message as arguments.
- The "getFee" method calculates and returns the estimated CCIP fees required for the cross-chain transfer, which is then returned by the "getFees" function.
- "getBalanceToken": This view function returns the current balance of the token ("\_token") that will be transferred across chains. It calls the "balanceOf" function of the ERC-20 token contract ("\_token") and retrieves the balance of the "BrokenBridge" contract.
- "getBalanceLink": This view function returns the current balance of the LINK token ("\_link") held by the "BrokenBridge" contract. It calls the "balanceOf" function of the LINK token contract ("\_link") and retrieves the balance of the "BrokenBridge" contract. The LINK token balance is used for paying CCIP fees.
- "transfer": This is the main function that initiates the cross-chain token transfer. It takes the receiver address and token amount as inputs.
- The function first applies the "validateReceiver" modifier to ensure that the provided receiver address is valid (non-zero).

- It then calls the “\_buildCCIPMessage” helper function to construct the CCIP message payload with the provided receiver address, token amount, and the LINK token address as the fee token.
- The function estimates the CCIP fees required for the transfer by calling the “getFee” method of the CCIP Router contract, passing the destination blockchain selector and the constructed CCIP message.
- If the contract does not have enough LINK token balance to pay the estimated fees, the “NotEnoughBalance” error is raised.
- The contract then approves the CCIP Router contract to spend the required amount of LINK tokens for paying fees (“s\_linkToken.approve”) and the required amount of the token to be transferred (“IERC20(\_token).approve”).
- After approving the necessary token transfers, the “transfer” function calls the “ccipSend” method of the CCIP Router contract (“s\_router.ccipSend”), passing the destination blockchain selector (“\_destinationChainSelector”) and the constructed CCIP message (“evm2AnyMessage”).- The “ccipSend” method initiates the cross-chain token transfer process and returns a unique identifier called “messageId”, which represents the cross-chain message being sent.
- If the “ccipSend” method is successful, the “TokensTransferred” event is emitted, providing details about the cross-chain transfer, including the “messageId”, destination blockchain selector, receiver address, token being transferred, token amount, fee token, and the amount of fees paid.
- The “messageId” returned by the “ccipSend” method is also returned by the “transfer” function, allowing the caller to track the progress of the cross-chain transfer.

#### 10. Fallback Function:

- The “receive” fallback function is included in the contract, which allows the contract to receive Ether or tokens that are sent directly to the contract address without calling a specific function.
- This function is marked as “external” and “payable”, meaning that it can be called from outside the contract, and it can receive Ether.
- The fallback function does not have any implementation logic in this contract, but it is a good practice to include it to handle unexpected incoming transactions, especially for contracts that might receive Ether or tokens.

Overall, the `BrokenBridge` contract provides a simplified interface for initiating cross-chain token transfers using the Chainlink CCIP. Users can call the `transfer` function, providing the receiver's address and the token amount to be transferred. The contract handles the construction

of the CCIP message, fee estimation, token approvals, and the actual cross-chain transfer via the CCIP Router contract.

It's important to note that this contract is tailored for a specific use case, with hardcoded token addresses, the LINK token contract address, and the destination blockchain selector.