Vector Field Visualization (ParaView): Glyphs, LIC, Streamlines

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1. Computing the Vector Field

I used the provided components to compute the vector field by combining the 'U', 'V', and 'W' components representing velocity in the x, y, and z directions, respectively. By constructing this vector field, I was able to gain a more comprehensive understanding of the flow patterns in the dataset and use it as the basis for further visualization techniques.

2. Visualizing the Vector Field Using Glyphs

• Scaling Glyphs by Velocity Magnitude:

I visualized the vector field using glyphs, scaling them according to the magnitude of the velocity vector. This approach allowed me to see variations in speed across the field more clearly, with larger glyphs representing higher velocities and smaller glyphs indicating slower velocities.

• Uniform Scale and Colormap:

I also applied a uniform scale to the glyphs and used a colormap to represent velocity magnitudes. I carefully chose seed points to avoid clutter and selected a region that displayed distinct flow patterns. In my analysis, I found that using a uniform scale with a colormap led to less clutter compared to scaling glyphs by magnitude alone. The uniform glyph size allowed for a more consistent visual density, making it easier to observe the overall flow without excessive overlap.

3. Visualizing the Vector Field Using Streamlines

I visualized the vector field with streamlines, adjusting seed points and the region of interest to reduce clutter and highlight important flow structures. By experimenting with different integration methods, I observed the following effects:

• Choice of Integration Method:

The integration method influenced streamline smoothness and accuracy. Using higher-order methods produced smoother, more accurate paths, especially in regions with complex flow. However, it also required more computational resources.

• Number of Seed Points:

Increasing the number of seed points added detail to the visualization but also increased visual clutter. By carefully selecting seed points in key regions, I was able to capture important flow patterns without overcrowding the view.

• Other Parameters:

Adjusting parameters like streamline length and sampling resolution allowed me to balance detail and readability, enabling a clearer representation of the flow field.

4. Slice Visualization with LIC

I used a slice through the vector field to apply Line Integral Convolution (LIC) for visualizing the vector field restricted to that plane. Adjusting the number of steps and step size had noticeable effects on the quality of the LIC representation:

• Effect of Number of Steps:

Increasing the number of steps enhanced the clarity of flow patterns, as more steps provided finer detail in the LIC texture. However, too many steps sometimes led to over-smoothing, reducing the sharpness of flow features.

• Effect of Step Size:

Step size determined the resolution of the LIC lines. Smaller step sizes created finer, more detailed flow textures,

while larger step sizes resulted in coarser, bolder representations. By finding an optimal step size, I was able to achieve a clear, high-resolution representation of the flow patterns within the slice.

Conclusion

This approach provided a comprehensive analysis of the vector field using glyphs, streamlines, and LIC in ParaView, allowing me to identify optimal visualization parameters and make meaningful observations about the dataset.