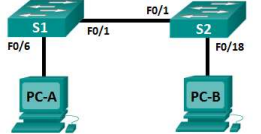
**Lab – Viewing the Switch MAC Address Table**

**This lab has been updated for use on NETLAB+**

**Topology**

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**Addressing Table**

| **Device** | **Interface** | **IP Address** | **Subnet Mask** | **Default Gateway** |
| --- | --- | --- | --- | --- |
| S1 | VLAN 1 | 192.168.1.11 | 255.255.255.0 | N/A |
| S2 | VLAN 1 | 192.168.1.12 | 255.255.255.0 | N/A |
| PC-A | NIC | 192.168.1.3 | 255.255.255.0 | N/A |
| PC-B | NIC | 192.168.1.2 | 255.255.255.0 | N/A |

**Objectives**

**Part 1: Examine the Switch MAC Address Table**

**Background / Scenario**

The purpose of a Layer 2 LAN switch is to deliver Ethernet frames to host devices on the local network. The switch records host MAC addresses that are visible on the network, and maps those MAC addresses to its own Ethernet switch ports. This process is called building the MAC address table. When a switch receives a frame from a PC, it examines the frame’s source and destination MAC addresses. The source MAC address is recorded and mapped to the switch port from which it arrived. Then the destination MAC address is looked up in the MAC address table. If the destination MAC address is a known address, then the frame is forwarded out of the corresponding switch port associated with that MAC address. If the MAC address is unknown, then the frame is broadcasted out of all switch ports, except the one from which it came. It is important to observe and understand the function of a switch and how it delivers data on the network. The way a switch operates has implications for network administrators whose job it is to ensure secure and consistent network communication.

Switches are used to interconnect and deliver information to computers on local area networks. Switches deliver Ethernet frames to host devices identified by network interface card MAC addresses.

In Part 1, you will build a multi-switch topology with a trunk linking the two switches. In Part 2, you will ping various devices and observe how the two switches build their MAC address tables.

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**Lab - Using IOS CLI with Switch MAC Address Tables**

**Note**: The switches used are Cisco Catalyst 2960s with Cisco IOS Release 15.0(2) (lanbasek9 image). Other switches and Cisco IOS versions can be used. Depending on the model and Cisco IOS version, the commands available and output produced might vary from what is shown in the labs.

**Note**: Make sure that the switches have been erased and have no startup configurations. If you are unsure contact your instructor.

**Part 1: Configure the Network**

**Step 1: Configure PC hosts.**

**Step 2: Initialize and reload switches as necessary.**

**Step 3: Configure basic settings for each switch.**

a. Configure device name as shown in the topology.

b. Configure IP address as listed in Addressing Table.

c. Assign **cisco** as the console and vty passwords.

d. Assign **class** as the privileged EXEC password.

**Part 2: Examine the Switch MAC Address Table**

A switch learns MAC addresses and builds the MAC address table, as network devices initiate communication on the network.

**Step 1: Record network device MAC addresses.**

a. Open a command prompt on PC-A and PC-B and type **ipconfig /all**. What are the Ethernet adapter physical addresses?

PC-A MAC Address: 00-50-56-A6-10-0B

PC-B MAC Address: 00-50-56-A6-37-A5

b. Access switch S1 and S2 and type the **show interface F0/1** command on each switch. On the second line of command output, what is the hardware addresses (or burned-in address [bia])?

S1 Fast Ethernet 0/1 MAC Address: 0015.c661.3a83

S2 Fast Ethernet 0/1 MAC Address: 0013.6078.4e03

**Step 2: Display the switch MAC address table.**

Click on S2 from the topology and view the MAC address table, both before and after running network communication tests with ping.

a. While on S2, enter privileged EXEC mode.

b. In privileged EXEC mode, type the **show mac address-table** command and press **Enter**. S1# **show mac address-table**

Even though there has been no network communication initiated across the network (i.e., no use of ping), it is possible that the switch has learned MAC addresses from its connection to the PC and the other switch.

Are there any MAC addresses recorded in the MAC address table? + What MAC addresses are recorded in the table? To which switch ports are they mapped and to which devices do they belong? Ignore MAC addresses that are mapped to the CPU.

Mac Address Table

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Vlan Mac Address Type Ports

---- ----------- -------- -----

All 0100.0ccc.cccc STATIC CPU

All 0100.0ccc.cccd STATIC CPU

All 0180.c200.0000 STATIC CPU

All 0180.c200.0001 STATIC CPU

All 0180.c200.0002 STATIC CPU

All 0180.c200.0003 STATIC CPU

All 0180.c200.0004 STATIC CPU

All 0180.c200.0005 STATIC CPU

All 0180.c200.0006 STATIC CPU

All 0180.c200.0007 STATIC CPU

All 0180.c200.0008 STATIC CPU

All 0180.c200.0009 STATIC CPU

All 0180.c200.000a STATIC CPU

All 0180.c200.000b STATIC CPU

All 0180.c200.000c STATIC CPU

All 0180.c200.000d STATIC CPU

All 0180.c200.000e STATIC CPU

All 0180.c200.000f STATIC CPU

If you had not previously recorded MAC addresses of network devices in Step 1, how could you tell which devices the MAC addresses belong to, using only the output from the **show mac address-table** command? Does it work in all scenarios?

The output of the **show mac address-table** command shows the port that the MAC address was learned on. In most cases this would identify which network device the MAC address belongs to, except in the case of multiple MAC addresses associated to the same port. This happens when switches are connected to other switches and record all of the MAC addresses for devices connected to the other switch

**Step 3: Clear the S2 MAC address table and display the MAC address table again.** a. In privileged EXEC mode, type the **clear mac address-table dynamic** command and press **Enter**. S2# **clear mac address-table dynamic**

b. Quickly type the **show mac address-table** command again. Does the MAC address table have any addresses in it for VLAN 1? Are there other MAC addresses listed?

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Wait 10 seconds, type the **show mac address-table** command, and press **Enter**. Are there new addresses in the MAC address table? \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

**Step 4: From PC-B, ping the devices on the network and observe the switch MAC address table.**

a. From PC-B, open a command prompt and type **arp -a**. Not including multicast or broadcast addresses, how many device IP-to-MAC address pairs have been learned by ARP?

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b. From PC-B command prompt, ping PC-A, S1, and S2. Did all devices have successful replies?

yes

c. From S2, enter the **show mac address-table** command. Has the switch added additional MAC addresses to the MAC address table? If so, which addresses and devices?

It has 3 more

All 0180.c200.000f STATIC CPU

All 0180.c200.0010 STATIC CPU

All ffff.ffff.ffff STATIC CPU

1 0015.c652.cb83 DYNAMIC Fa0/3

1 0015.c652.cb84 DYNAMIC Fa0/4

1 0015.c661.3a83 DYNAMIC Fa0/1

1 0015.c661.3a84 DYNAMIC Fa0/2

1 0050.56a6.100b DYNAMIC Fa0/1

1 0050.56a6.37a5 DYNAMIC Fa0/18

From PC-B, open a command prompt and retype **arp -a**. Does the PC-B ARP cache have additional entries for all network devices that were sent pings?

Pc b has 1 more than pc a

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On Ethernet networks, data is delivered to devices by their MAC addresses. For this to happen, switches and PCs dynamically build ARP caches and MAC address tables. With only a few computers on the network this process seems fairly easy. What might be some of the challenges on larger networks?

ARP broadcasts could cause broadcast storms. Because ARP and switch MAC tables do not authenticate or validate the IP addresses to MAC addresses it would be easy to spoof a device on the network.

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