7/8-5-25 Drone workshop Saftware OpenCV - Python library to process image i) Dividing frames of video from camera ii) Perocessing images (RGB, Greyscale, Binary)

III) Stitching processed images (Panorama)

IV) Optimal path finding (Obstacle tracking)

(Dource & Destination Linding) iato images Websockets -> two-way, continuous, low-latercy communication protocod channel over TCP.



What is a drone? (aka UAV) aircraft which operates without human pilot on board. (auto/semi-auto/monual) Remote controlled (or) autonomous Rotor 5

Rudler (Balance) (Sergie) Quadicapter (Balanced Torque) Helicopter Types of drones

-> Fisced - wing

-> single rotor

> multi rotor Stator - permanent magnet
Rotor - Coil Stator - permanent magnet [1] []
Rotor - Coil
Committator - delivere current to notor Parts of motor BLDC motor (A2212 1800 KV) poter diameter height rocalls

rpmper 1V L

Controlled by MOSFET switching rate Rocalls

Rocall

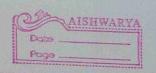
Propellers (cutsair) LP

Airfoil shape (HP

Bernoullis & Newton's 3rd law ii) Toroidal shape (MIT toroidal propeller) 80%. more lift, 93% less noise Battery
Li-lon - High charge density, Compact

> Li-lons will break at high load

it + I high loads Li-Po → Can withstand high loads



Electronic speed controller (ESC)
Varies power delivered to motor
ley Penitting PWM signals of different Dutycyce

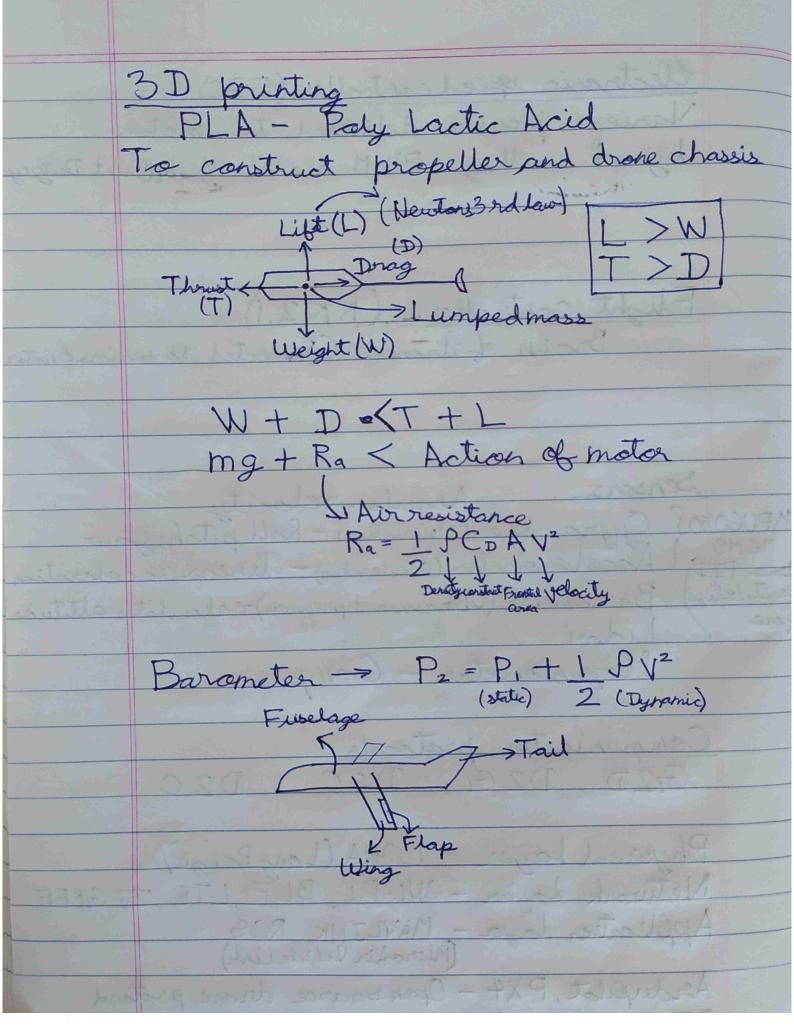
Flight controller (KK2.1)
Brain of drone - Connected to sensors & motor

MPU6050S Gyroscope (orientation) - Roll pitch, your
MEMS | Accelerometer (acceleration) - linear acceleration
to stabilize) Barometer (Uttrasaic + pressure)-calculates altitude
whome | Lidar
Magnetometer - Compass

Communication protocols G12D, D2G1, D2C, D2C

Physical Layer - LORA (Long Range)
Network layer - Wi-Fi BLE, LTE, ZIGBEE
Application layer - MAVLINK, ROS
(Miorohir Vehide Link)

Ardupilot, PX4 - Open source drone protocol RTSP/RTP - Video streaming protocol in FPV drones





Nomenclature of Air fail Low downborce (airbail) High downforce (neverse airboil) Mean camber line leading (-strailing edge