

# Blending Images

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Example Code:

```
white = cv2.imread('cleo.jpg')
black = cv2.imread('flea.jpg')
mask = cv2.imread('mask3.jpg', 0)

#Display Original Images
_displayColor(black, "Black Image")
_displayColor(white, "White Image")
_displayGray(mask, "Mask Image")

def blend(black, white, mask):
    #Make Copies of Images
    b = np.copy(black)
    w = np.copy(white)
    m = np.copy(mask)

    bRows, bCols, bChs = b.shape
    wRows, wCols, wChs = w.shape
    mRows, mCols = m.shape

    #Check if size of images are the same
    if (bRows != wRows) or (bRows != mRows) or (bCols != wCols) or (bCols != mCols):
        print ("Images are NOT the same size.")

    #Check if black and white are same size.
    #If not the same, resize black to match white size
    if (bRows > wRows) or (bCols > wCols) or (wRows > bRows) or (wCols > bCols):
        b = cv2.resize(b, (wCols, wRows))
        _displayColor(b, "Resized Image")

    #Check if black and mask are same size.
    #If not the same, resize mask to match white size.
    if (bRows > mRows) or (bCols > mCols) or (mRows > bRows) or (mCols > bCols):
        m = cv2.resize(m, (wCols, wRows))
        _displayGray(m, "Resized Mask")

    else:
        print ("Images are the same size")
```

*#Check and Set Bend Values*

for x in range (wRows):

    for y in range (wCols):

*#Set Values*

        if m[x][y] == 0: *#All from Black Image*

            b[x][y] = b[x][y]

        elif m[x][y] == 255: *#All from White Image*

            b[x][y] = w[x][y]

        else: *#Set Value of the Percent of Pixel that Should be Taken from Each Image*

            p = m[x][y] / 255 *#Percent*

            n = w[x][y] \* p

            z = np.abs(100 - (p \* 100))

            d = z / 100 *#Turn Back into Decimal*

            r = b[x][y] \* d

            b[x][y] = n + r

    return b *#End of blend()*

blended = blend(black, white, mask)

\_displayColor(blended, "Blended Image")

Output:

Black Image



White Image



Mask Image



Images are NOT the same size.

Resized Image



Resized Mask



Blended Image



Black Image



White Image



Mask Image

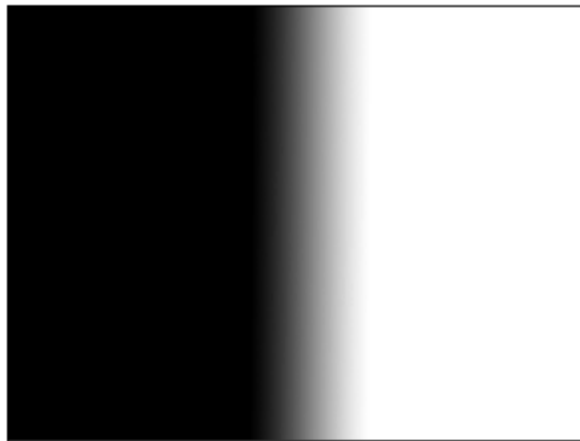


Images are NOT the same size.

Resized Image



Resized Mask



Blended Image

