# Kathryn Xing

kxxing@uwaterloo.ca | kathrynxing.com | linkedin.com/in/kathrynxing

### Skills

Languages: C++, Python, HTML/CSS, JavaScript, Java

Technologies: MongoDB, NodeJS, Django/React/Backbone/AngularJS, Git

# **Work Experience**

### Web Developer, University of Waterloo

May 2020-Aug 2020

- Executed full software development cycle in creating the *Latex2Mobius* web app to help professors quickly adept Latex materials to online teaching environments.
- Developed simple backend Model-View-Controller-like routing structure utilizing PHP global variables.
- Simplified file handling to deliver minimum viable product quickly while leveraging security requirements.
- Efficient remote collaboration with team using Git, Jira and conferencing technologies.

Frontend Developer, Klick Health (Internship offer accepted, rescinded due to COVID-19) Mar 2020

### Project Delivery Intern, CGI Technology Consulting

May 2017-Dec 2017

- Tracked and visualized sales funnel, account receivables, member utilization and other metrics across sectors.
- Communicated with various internal departments and coordinated weekly executive review meetings.
- Actively engaged in early bidding and proposal process to help identify relevant solicitations in Ontario
  Manufacturing, Retail, Distribution and Insurance industry.

## Committee member and deputy VP, Student Association Sponsor Relations Sep 2016-Apr 201

Negotiated sponsorship contracts with 20+ restaurants delivering discount benefits to all art faculty students.

# **Projects**

#### **kathrynxing.com**, Personal website

- Designed, implemented, tested and deployed website using Node.js, Express and CSS and Bootstrap,
  Chrome DevTools and Heroku.
- Built up HTML with embedded JavaScript templating to support dynamic content generation.
- · Used JavaScript, JQuery to create button function and dynamic navigation bar.

### **Chess Project**, Multi-level C++ chess game

github.com/kathrynxing/TUNAChess

- Built an interactive chess game with three difficulty levels following sound software development principles.
- Designed (UML), implemented and debugged program using debugging (GDB), code management (make), and version control tools (svn) and collaboration tools.
- · Resolved issues from pooling code from all members with excellent communication skills in group settings.
- Received a mark of 98% based on program execution and demonstration as the course culminating project.

### **Education**

### University of Waterloo, Computer Science and Finance

Sep 2016-Dec 2021

#### Courses:

- · Intro to Security and Cryptography: Symmetric and Public Key Encryption Schemes, Applications, TLS and SSH
- · Numerical Computation: Python with Pandas, image/signal processing with numerical methods
- · Data Structures and Algorithms: Effective methods of data organization, dynamic programming