Kathy Wu

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Education

Rhode Island School of Design ✳ 2015
BFA Graphic Design, with Literary Arts minor. GPA 3.9.

Brown University ✳ *Select Coursework*
Intro to Computer Science, Chinese 100 & 200.

Experience

IBM Design, Visual & UX Designer ✳ 2014, 2015–
I apply IBM's Design Thinking methods to improve social software.

IDEO coLabs, Venture Design Fellow ✳ 2015, 2017
In 2015, my team & I imagined the future of homeownership.
In 2017, we explored AR, VR, blockchain, & IoT.

RISD Design Guild, Designer ✳ 2013–2015
I was part of our student-run studio. I designed digital & print work,
including our class yearbook.

RISD Writing Center, Peer Advisor ✳ 2013–2015
I had conversations with students to help them express their ideas.

Recognition

Bo Bernstein Award for Excellence ✳ 2015
RISD Graphic Design Scholarship for overall work in four years.

RISD Graphic Design Triennial ✳ 2015
Select work from studios *(Brand Identity, Shaping Language.)*

Hack@Brown, Winner ✳ 2015
First place for MoteMote, a mobile MMO game where 200 audience
members joined in during the demo.

MIT Hacking Arts, Winner ✳ 2015
First place for LiveArt, a VR simulation of famous paintings.

Extra

DesignKit: Design for Social Impact, Student ✳ 2016
In an online course by Acumen & IDEO.org, my team & I researched
and prototyped healthy snacks for kids.

Science Discovery Museum, Guide ✳ 2016–2017
I make inventions with kids and talk to them about pendulums.

RISD STEAM's Body + Internet, Participant ✳ 2015
I worked with Brown & MIT students to make a musical touch
interface between two galleries.