

Night 4 Part 2

5

```
In[154]:= D[(x^2) * Sin[x * y^2], x]
Out[154]= x^2 y^2 Cos[x y^2] + 2 x Sin[x y^2]
```

```
In[155]:= D[(x^2) * Sin[x * y^2], y]
Out[155]= 2 x^3 y Cos[x y^2]
```

6

d^2f/dx^2

```
In[156]:= D[D[(x^2) * Sin[x * y^2], x], x]
Out[156]= 4 x y^2 Cos[x y^2] + 2 Sin[x y^2] - x^2 y^4 Sin[x y^2]
```

d^2f/dy^2

```
In[157]:= D[D[(x^2) * Sin[x * y^2], y], y]
Out[157]= 2 x^3 Cos[x y^2] - 4 x^4 y^2 Sin[x y^2]
```

$d^2f/dydx$

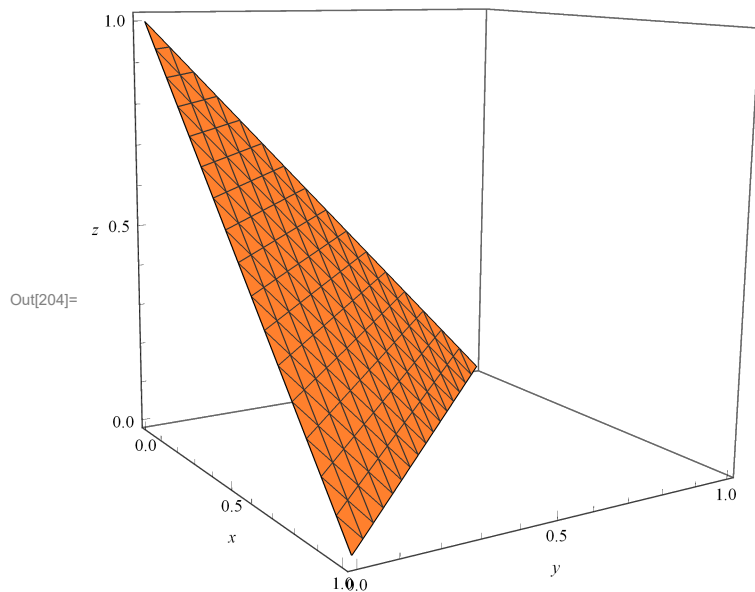
```
In[158]:= D[D[(x^2) * Sin[x * y^2], y], x]
Out[158]= 6 x^2 y Cos[x y^2] - 2 x^3 y^3 Sin[x y^2]
```

$d^2f/dxdy$

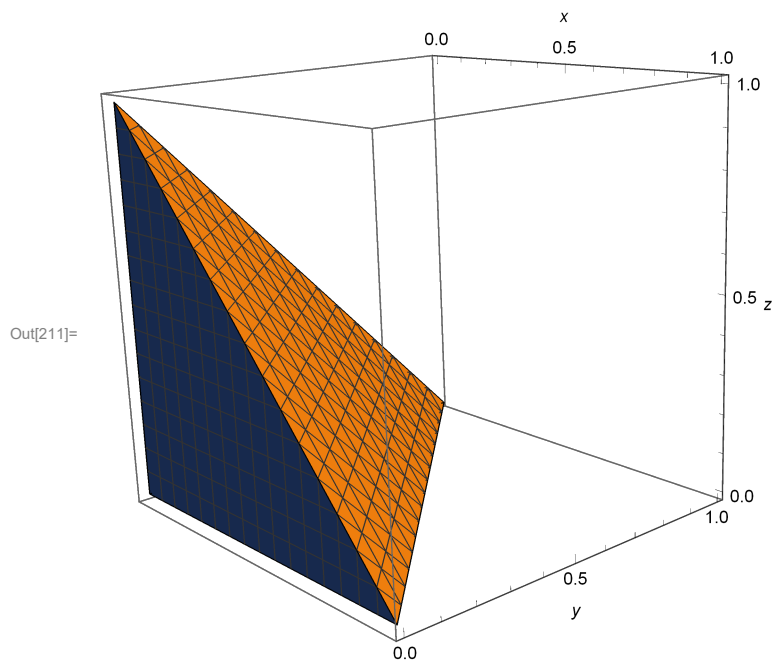
```
In[159]:= D[D[(x^2) * Sin[x * y^2], x], y]
Out[159]= 6 x^2 y Cos[x y^2] - 2 x^3 y^3 Sin[x y^2]
```

9a

```
In[203]:= Clear[x, y, z]
ContourPlot3D[x + y + z - 1 == 0, {x, 0, 1}, {y, 0, 1}, {z, 0, 1},
  PlotTheme -> "Scientific", Axes -> True, AxesLabel -> {x, y, z}]
```



```
In[211]:= RegionPlot3D[x + y + z - 1 < 0, {x, 0, 1},
  {y, 0, 1}, {z, 0, 1}, Axes -> True, AxesLabel -> {x, y, z}]
```



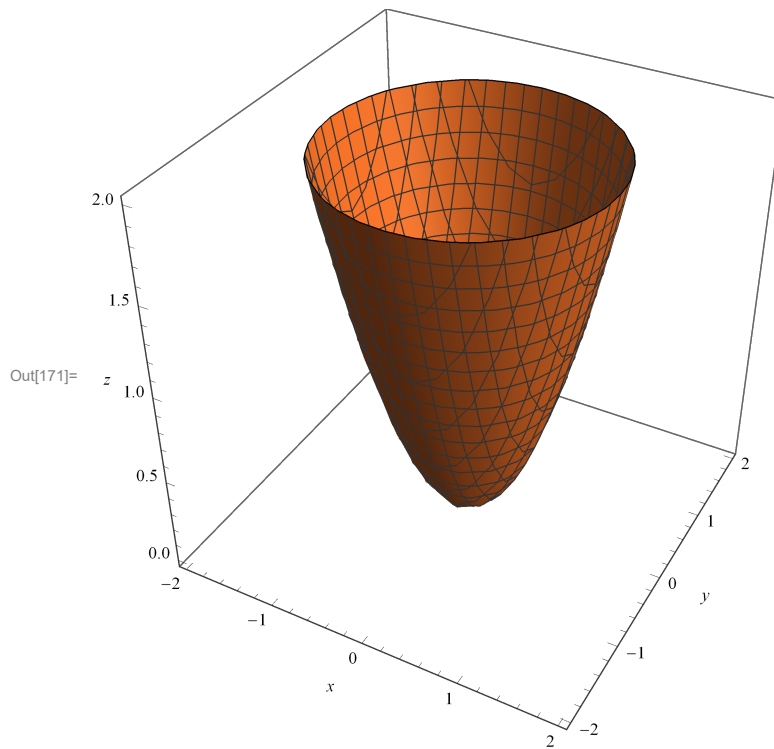
```
In[215]:= Integrate[Integrate[1 - x - y, {y, 0, 1 - x}], {x, 0, 1}]
```

Out[215]= $\frac{1}{6}$

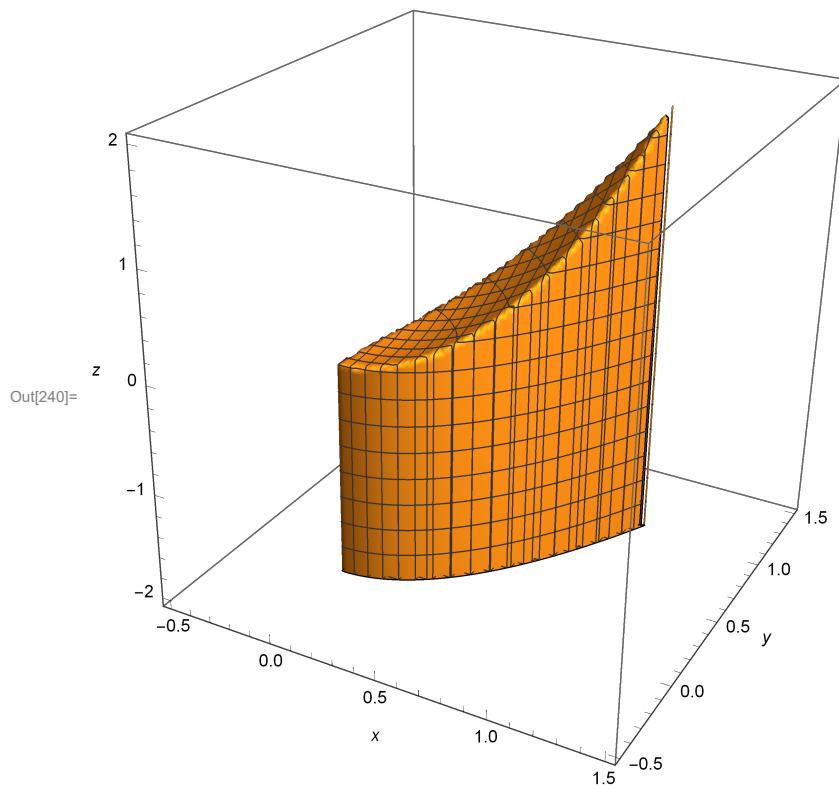
9b

In[170]:= **Clear[z]**

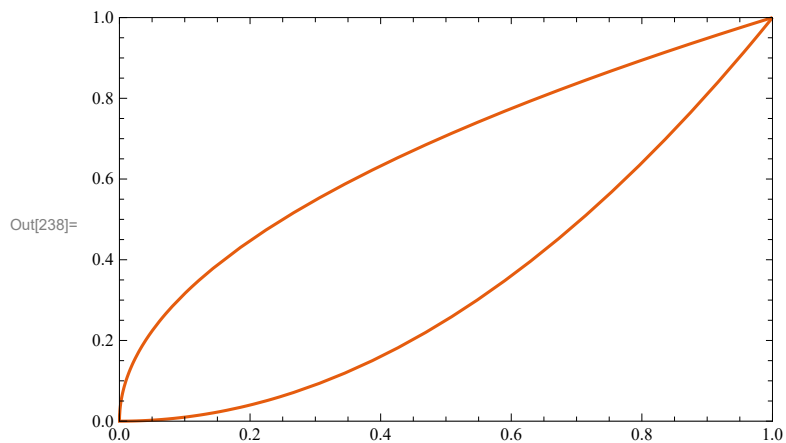
In[171]:= **ContourPlot3D[x^2 + y^2 == z, {x, -2, 2}, {y, -2, 2}, {z, 0, 2},
PlotTheme -> "Scientific", Axes -> True, AxesLabel -> {x, y, z}]**



```
In[240]:= RegionPlot3D[z ≤ (x^2) + (y^2) && y ≥ (x^2) && x ≥ (y^2), {x, -0.5, 1.5},
{y, -0.5, 1.5}, {z, -2, 2}, PlotPoints → 100, Axes → True, AxesLabel → {x, y, z}]
```



```
In[238]:= Show[Plot[x^2, {x, -1, 1}, PlotRange → {{0, 1}, {0, 1}}, PlotTheme → "Scientific"],
Plot[Sqrt[x], {x, -1, 1}, PlotRange → {{0, 1}, {0, 1}}, PlotTheme → "Scientific"]]
```



```
In[246]:= Integrate[Integrate[(x^2) + (y^2), {y, x^2, Sqrt[x]}], {x, 0, 1}]
```

Out[246]= $\frac{6}{35}$

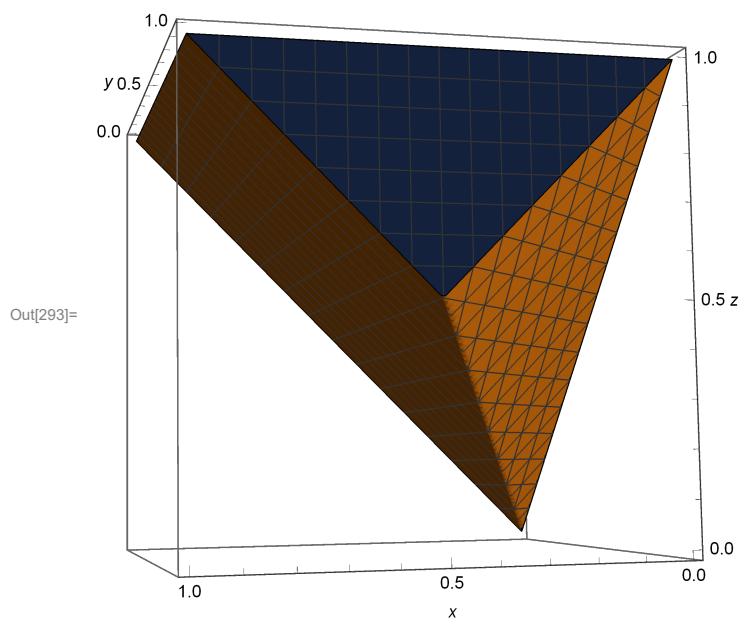
```
In[247]:= N[%]
```

Out[247]= 0.171429

10a

Visualize and evaluate

In[293]:= **RegionPlot3D**[$0 \leq z \leq 1$ & $0 \leq y \leq (x + z)$ & $0 \leq x \leq z$, {x, 0, 1}, {y, 0, 1}, {z, 0, 1}, PlotPoints → 100, Axes → True, AxesLabel → {x, y, z}]

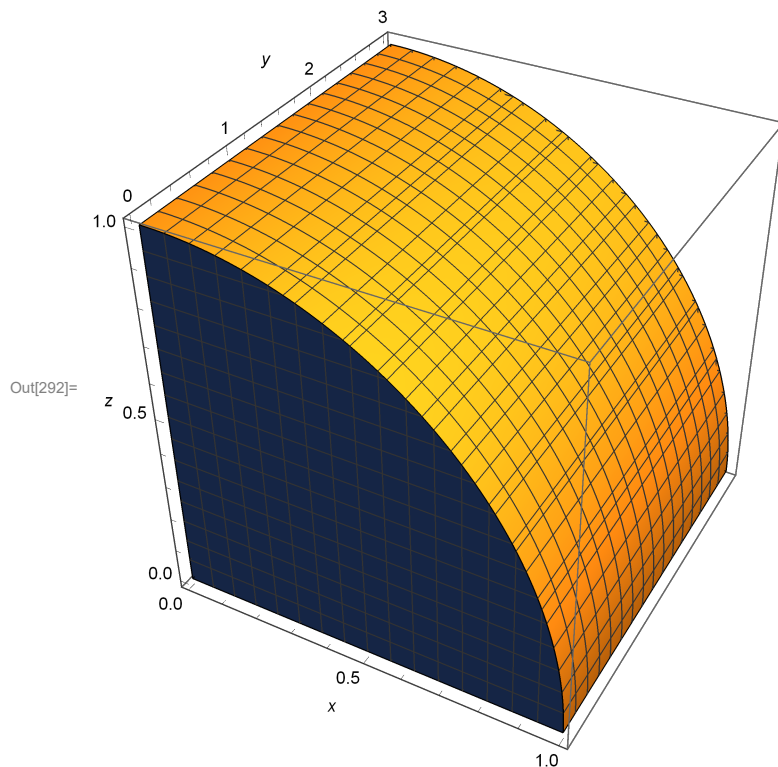


In[252]:= **Integrate**[Integrate[Integrate[1, {y, 0, x + z}], {x, 0, z}], {z, 0, 1}]

Out[252]= $\frac{1}{2}$

10b

```
In[292]:= RegionPlot3D[0 ≤ x ≤ Sqrt[1 - (z^2)] && 0 ≤ z ≤ 1 && 0 ≤ y ≤ (3), {x, 0, 1},
  {y, 0, 3}, {z, 0, 1}, PlotPoints → 60, Axes → True, AxesLabel → {x, y, z}]
```



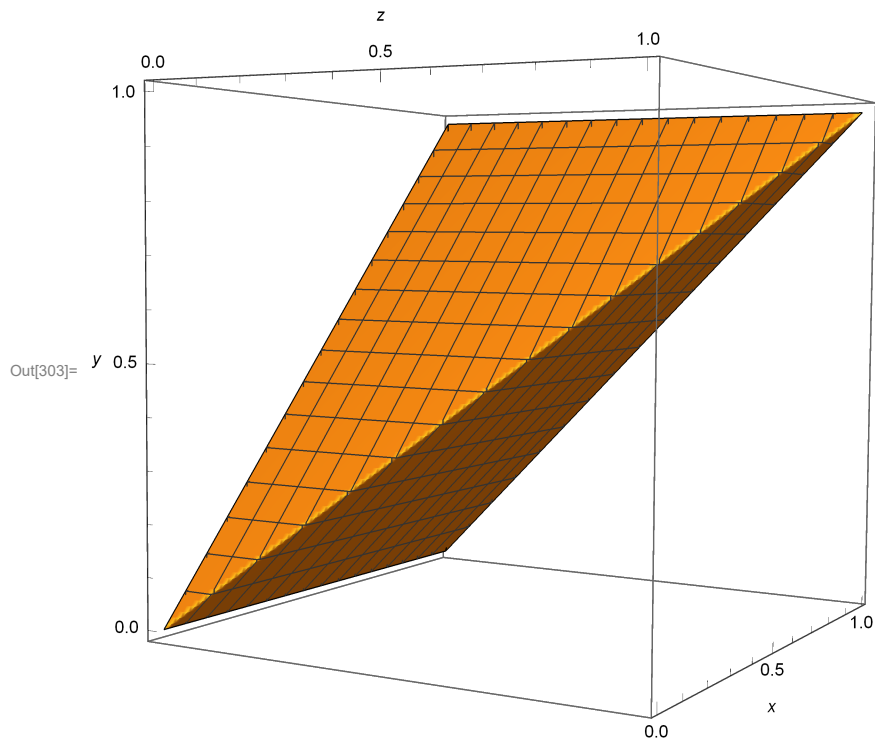
```
In[267]:= Integrate[Integrate[Integrate[1, {x, 0, Sqrt[1 - z^2]}], {z, 0, 1}], {y, 0, 3}]
```

Out[267]= $\frac{3\pi}{4}$

11a

Visualize and figure out another triple integral that is the same

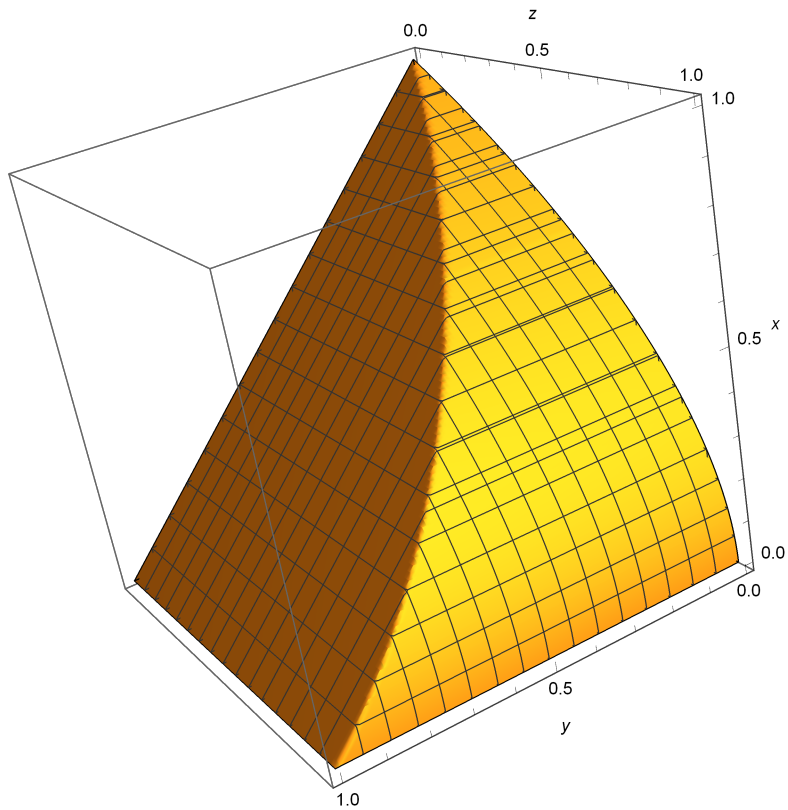
```
In[303]:= RegionPlot3D[ $0 \leq z \leq (y)$  &&  $y \leq x \leq 1$  &&  $0 \leq y \leq (1)$ , {x, 0, 1}, {y, 0, 1},  
{z, 0, 1}, PlotPoints  $\rightarrow$  100, Axes  $\rightarrow$  True, AxesLabel  $\rightarrow$  {x, y, z}]
```



11b

```
In[304]:= RegionPlot3D[ $0 \leq x \leq (1) \ \&\& \ 0 \leq z \leq (1 - x^2) \ \&\& \ 0 \leq y \leq (1 - x)$ , {x, 0, 1},  
{y, 0, 1}, {z, 0, 1}, PlotPoints  $\rightarrow$  100, Axes  $\rightarrow$  True, AxesLabel  $\rightarrow$  {x, y, z}]
```

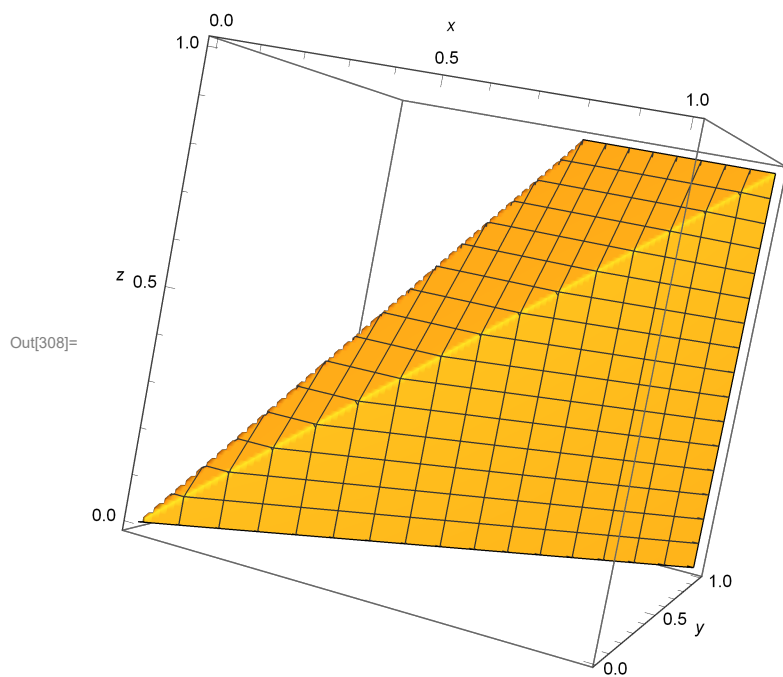
Out[304]=



12a

Visualize and evaluate


```
In[308]:= RegionPlot3D[0 ≤ z ≤ (y) && x ≤ y ≤ (2 * x) && 0 ≤ x ≤ (1), {x, 0, 1},
{y, 0, 1}, {z, 0, 1}, PlotPoints → 100, Axes → True, AxesLabel → {x, y, z}]
```

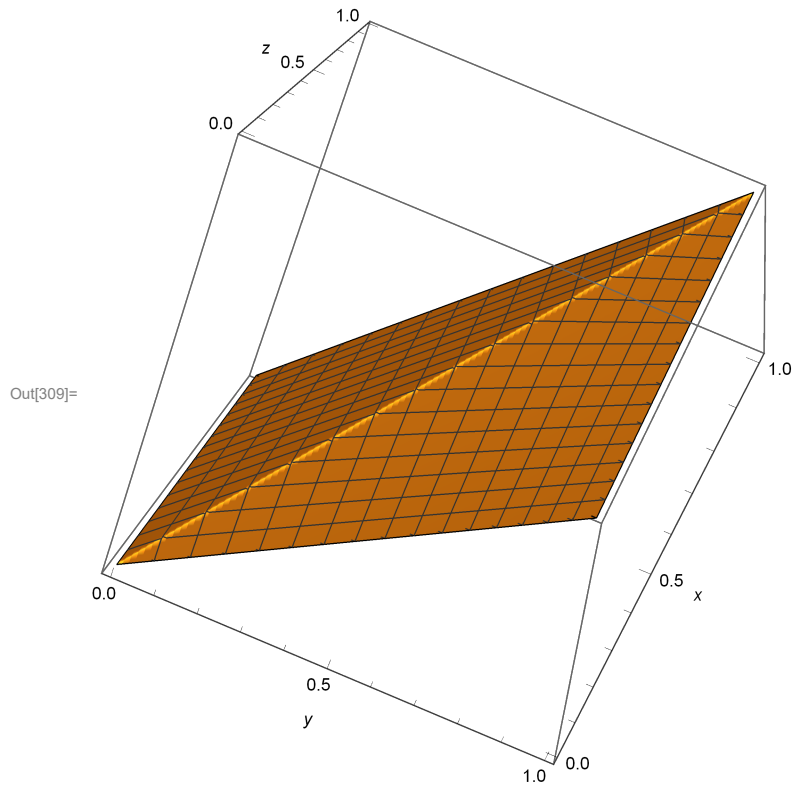


```
In[243]:= Integrate[Integrate[Integrate[2 * x * y * z, {z, 0, y}], {y, x, 2 * x}], {x, 0, 1}]
```

Out[243]= $\frac{5}{8}$

12b

```
In[309]:= RegionPlot3D[0 ≤ x ≤ (y) && 0 ≤ y ≤ (z) && 0 ≤ z ≤ (1), {x, 0, 1},
  {y, 0, 1}, {z, 0, 1}, PlotPoints → 100, Axes → True, AxesLabel → {x, y, z}]
```



```
In[244]:= Integrate[Integrate[Integrate[z * Exp[-y^2], {x, 0, y}], {y, 0, z}], {z, 0, 1}]
```

Out[244]= $\frac{1}{4e}$