

# HollyBot: Creating a Generative Al **Chatbot with Personality**



80/20 train/validation split

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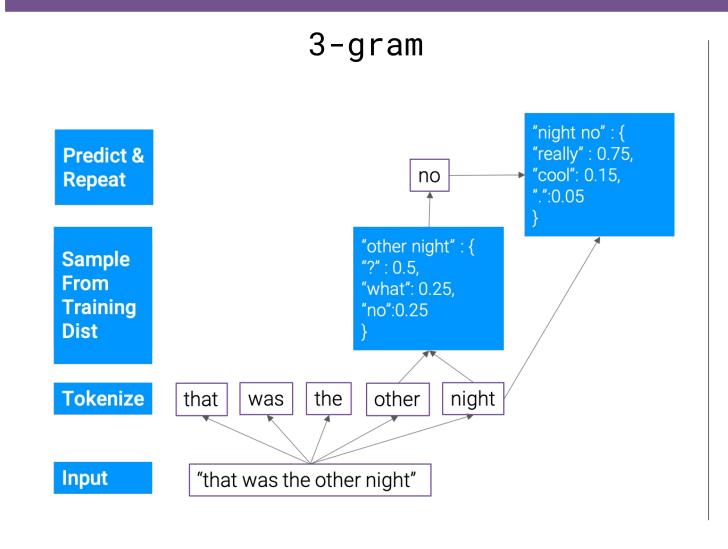
### GOAL

Create a textual chatbot based on movie dialogue that is entertaining for users to interact with due to its unique personality and responses

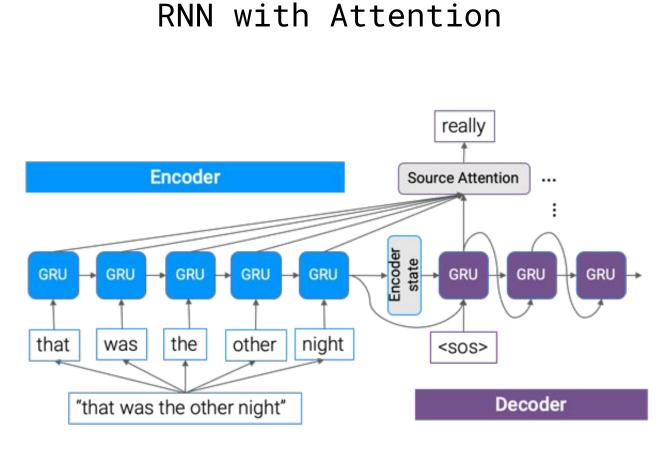
#### THE DATA Sample from The Data Token Length of Unique Sentences Tokenization Method 220,579 exchanges process metadata KAT: You're not okay. PATRICK: I just need to lie down for tag conversation with movie genre 9035 individuals awhile. normalize sentences KAT: Uh, uh. You lie down and you'll go to clean, tokenize and remove rare words sleep 617 movies trim lengths PATRICK: I know, just let me sleep KAT: What if you have a concussion? My 10000 5 <= sentence length <= 20 dog went to sleep with a concussion and 101,735 exchanges 22 genres woke up a vegetable. Not that I could

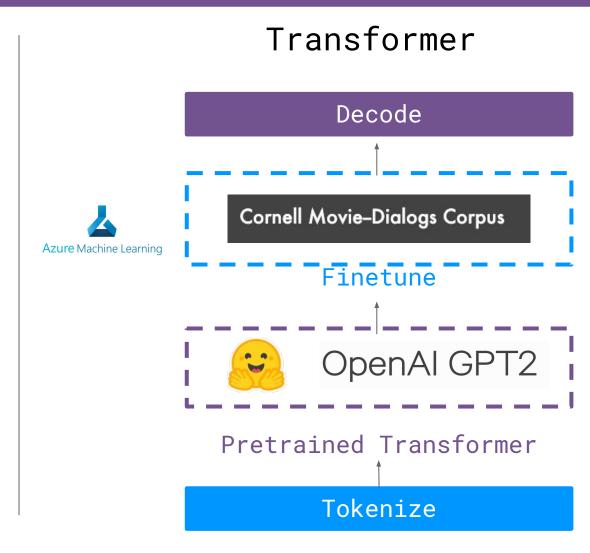
# tokens

### OUR MODELS



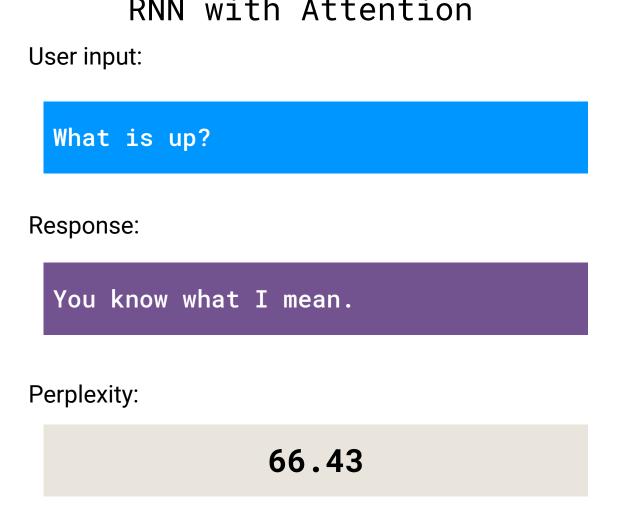
tell the difference..

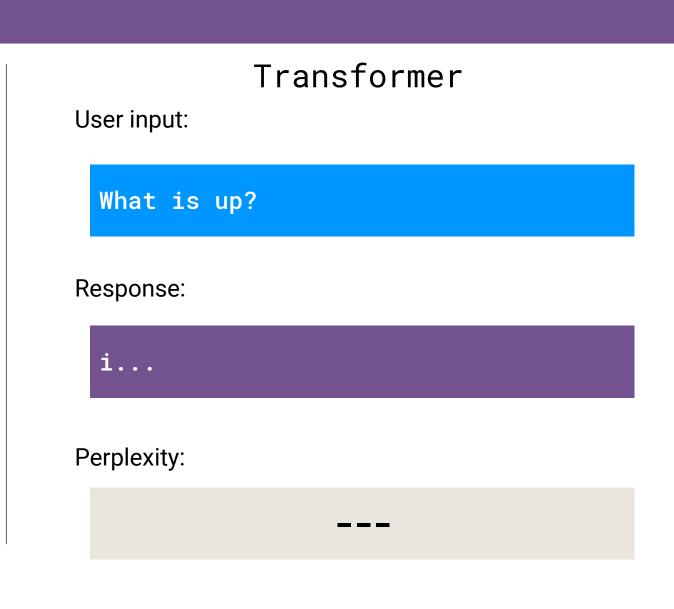




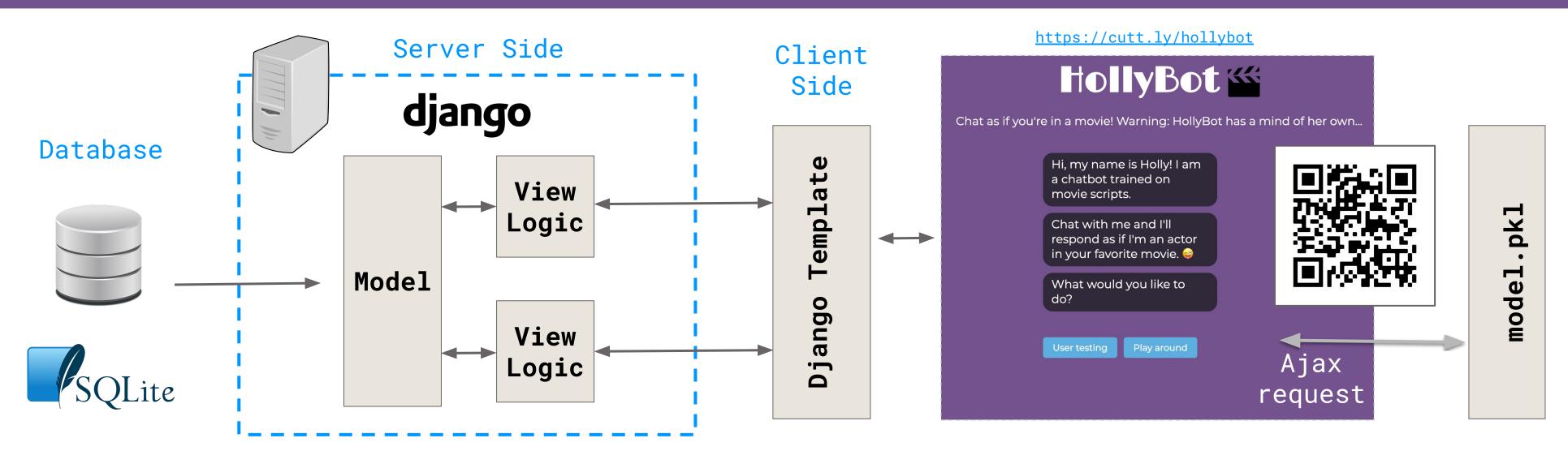
# MODEL EVALUATION 3-gram RNN with Attention

User input: What is up? Response: no i was going through the door ? even if he does have an idea . Perplexity: 86.23





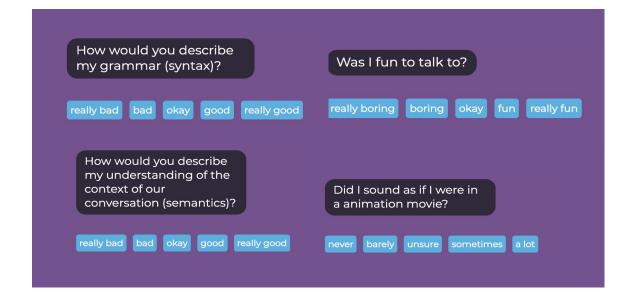
# MODEL DEPLOYMENT AND WEB APP



## USER TESTING AND FUTURE WORK

# User testing experiment





### Future steps

- Improve transformer model (tokenization and hyperparameter tuning)
- Incorporate "Play Mode" in Web app
- Perform user testing on all models and genres

Include BLEU score and transformer perplexity