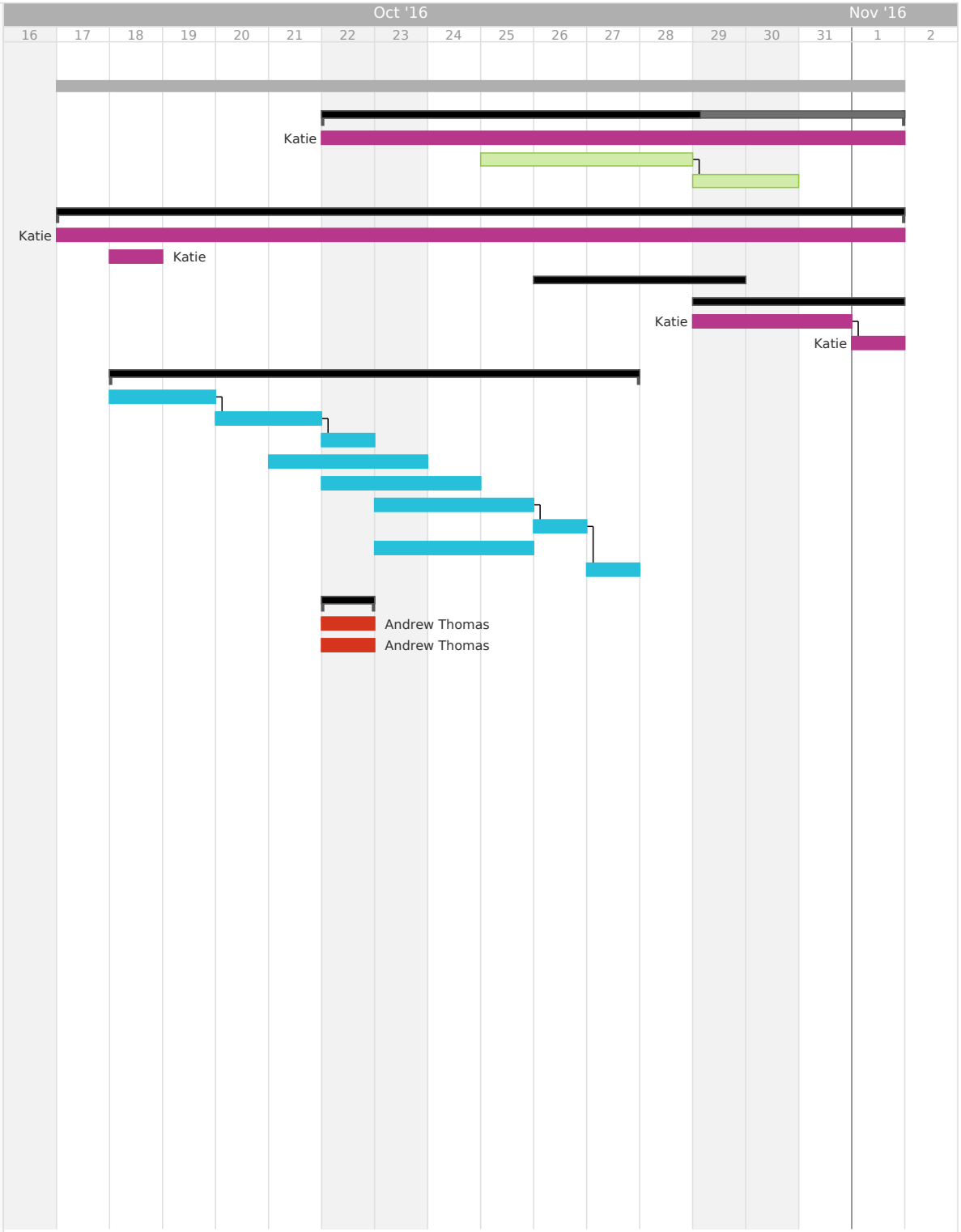EECS 448 - Project 3	start	end	60.67h	90%
Connecting Menu & GUI	**10/22/16**	**11/01/16**	**7h**	**65%**
Learn how to make a GUI in Java	10/22	11/01	0	100%
Create launching GUI	10/25	10/28	5	0%
Link to individual projects from main...	10/29	10/30	2	0%
Fortune Teller/Love Tester(?) - Kat...	**10/17/16**	**11/01/16**	**16.17h**	**100%**
Research/learn about APIs	10/17	11/01	5	100%
Register new project w Reddit	10/18	10/18	0.5	100%
GUI	**10/26/16**	**10/29/16**	**4.67h**	**100%**
Reddit API	**10/29/16**	**11/01/16**	**6h**	**100%**
Get posts from specific subreddits	10/29	10/31	3	100%
Get comments containing keywords	11/01	11/01	3	100%
Yehan's Tower Defense Game	**10/18/16**	**10/27/16**	**19.5h**	**100%**
Create Home/main class	10/18	10/19	1	100%
Created Square class for creating m...	10/20	10/21	2	100%
Create Square Type(enum) to store t...	10/22	10/22	3	100%
Create an Assistant Package to store...	10/21	10/23	2	100%
Create two classes in Asistant Packa...	10/22	10/24	3	100%
Create Monster Class , generate Mon...	10/23	10/25	5	100%
Create Group Class to Populate Mons...	10/26	10/26	1	100%
Create Player Class to Create Players	10/23	10/25	0.5	100%
Make monster, background Pictures	10/27	10/27	2	100%
Andrew's Game	**10/22/16**	**10/22/16**	**18h**	**100%**
Build States	10/22	10/22	10	100%
Write questions	10/22	10/22	4	100%
Testing/Bug fixing	-	-	4	0%
Mac's Game	**-**	**-**	**h**	**0%**