

STT 380

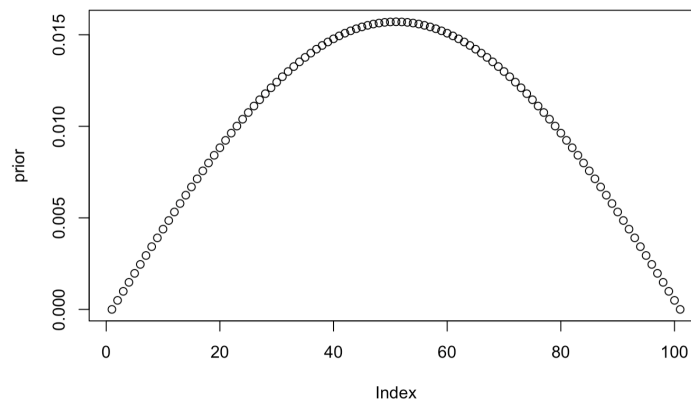
In-Class Activity 18

1. Suppose in the ping pong example you have prior probabilities of 0.1, 0.3, and 0.6 for winning 20%, 40%, or 60% of the games.
 - a. After playing 4 games, you win 2 and lose 2. What are your posterior probabilities after these 4 games?
 - i. `theta <- c(0.2,0.4,0.6)`
 - ii. `prior <- c(0.1,0.3,0.6)`
 - iii. `n <- 4`
 - iv. `win <- 2`
 - v. `posterior <- prior*dbinom(win,n,theta)/sum(prior*dbinom(win,n,theta))`
 - vi. `posterior = 0.04705882 0.31764706 0.63529412`
 - b. (Use the original prior probabilities and disregard the results of (a)) Next, simulate wins and losses from a distribution with a 40% chance of winning (you can use `runif(0,1)` and if it is less than 0.4, it counts as a win; otherwise, a loss).
 - i. Run an iteration and compute the posterior probabilities each time.
 - ii. About how many times do you play before the posterior odds for winning 40% reach 0.9?
 1. `theta <- c(0.2,0.4,0.6)`
 2. `prior <- c(0.1,0.3,0.6)`
 3. `games <- 0`
 4. `while (prior[2] < 0.9){`
 5. `n <- 1`
 6. `win <- rbinom(1,1,0.4)`
 7. `prior <- prior*dbinom(win,n,theta)/sum(prior*dbinom(win,n,theta))`
 8. `games = games+1`
 9. `}`
 10. `prior = 0.078388276 0.917421569 0.004190155`
 11. `Games = 32`

2. Suppose the prior weights for the probability of winning a game is proportional to $\sin(\pi x)$. Suppose after 30 games you win 10.

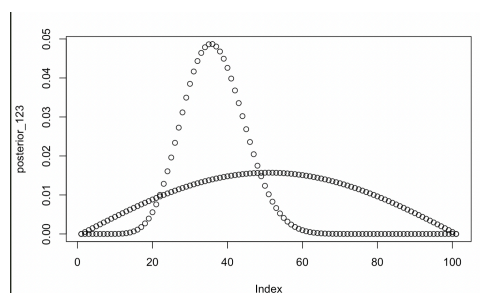
a. Use a grid discretization (100 cells) to find the posterior probabilities.

- i. `x <- seq(0,1, by = 0.01)`
- ii. `prior <- sin(pi*x)/sum(sin(pi*x))`
- iii. `plot(prior)`
- iv. `# play 12, win 4`
- v. `n <- 30`
- vi. `wins <- 10`
- vii. `posterior_123 <- prior*dbinom(wins,n,theta)/sum(prior*dbinom(wins,n,theta))`



b. Graph the prior and posterior together.

- i. `plot(posterior_123)`
- ii. `points(prior)`



- c. Is the mean value of the posterior closer to 0.5 (the mean value of the prior) and $1/3$ (the proportion of games won)?
- i. $\text{mean}(\text{posterior_123} * x * 100) = 0.3511255$
 - ii. So it is closer to 0.3 ($1/3$) which is the proportion of games won.