Dire Horror Land																																																	
	Projectstart:	13.04.2022																																															
SWEG Praktikum	Projectend:	13.07.2022					April	l											May																June											July			
	·						1. Abgabe													1. Iteration															2. Iteration														3. Iteration
Task	Name	Start En	d	Mi Do F	r Sa So	Mo Di N	Mi Do Fr	r Sa So	Mo Di	Mi Do	Fr Sa	So Mo	Di Mi	Do Fr	Sa So	Mo Di	Mi Do	Fr Sa	So Mo	Di Mi	Do Fr	Sa So	Mo Di	Mi Do	Fr Sa	So Mo	o Di M	i Do F	r Sa S	So Mo [Di Mi [o Fr S	Sa So I	Mo Di	Mi Do	Fr Sa	So Mo	Di Mi	i Do F	r Sa So	Mo D	Mi Do	Fr S	a So M	4o Di M	4i Do F	r Sa S	o Mo D	i Mi
		13. Apr	18. Mai	13.4	15.4 16.4 17.4	18.4	20.4 21.4 22.4	23.4	25.4	27.4	29.4	1.5	3.5	5.5	7.5	9.5	11.5	13.5	15.5	17.5	19.5	21.5	23.5	25.5	27.5	29.5	31.5	2.6	3.6	5.6	9.6	9.6	11.6	13.6	15.6	17.6	19.6	21.6	23.6	24.6	27.6	29.6	1.7	3.7	5.7	6.7 7.7	8.7	10.7	12.7
Use-Case-Diagram	Katinka	13. Apr	14. Apr																																														
Storycards class diagram	Helen	14. Apr	15. Apr																																														
class diagram	Carl	16. Apr	22. Apr																																														
Gantt Diagram	Marten	16. Apr	20. Apr																																														
Impl. Field	Carl	23. Apr	23. Apr																																														
Impl. Game	Katinka	23. Apr 23. Apr	25. Apr																																														
Gantt Diagram Impl. Field Impl. Game Impl. Player	Helen		24. Apr																																														
Impl. card playing	Carl	26. Apr 24. Apr	01. Mai																																														
Impl. card playing Impl. Tokens	Marten		30. Apr																																														
build cli Impl. Gameplay	Marten	02. Mai	05. Mai																						\perp				\perp	\perp				\perp										\perp	\perp	\perp	\perp	\perp	
Impl. Gameplay	Katinka	02. Mai	05. Mai																						\perp		\perp		\perp	\perp				\perp										44			44	44	
first iteration testing	Helen	06. Mai	17. Mai					\perp														oxdot	\perp	\perp	\perp		\perp	\perp	\rightarrow	\perp	\perp	\perp		\perp					\perp				\perp	\rightarrow	\rightarrow	\rightarrow	\rightarrow	\rightarrow	
choose opponet Impl. Al GUI	All	19. Mai	20. Mai					\perp											\perp	_								\perp	\perp	\perp	\perp	\perp	\perp	\rightarrow								\perp		44	44		44	44	
Impl. Al	All	21. Mai	02. Jun					\perp	\perp										$\perp \perp \perp$										\perp	\perp	\perp	\perp		\bot									\perp	\bot	\rightarrow	\rightarrow	\rightarrow	\bot	
GUI	All	03. Jun	14. Jun																						\perp																			44				44	
aditional feature 1	All	20. Jun	29. Jun					\perp	\perp			\perp				\perp			$\perp \perp$				\perp	\perp	\perp		\perp	\perp	\perp	\perp	\perp	\perp	\perp	\perp										\bot			\rightarrow	\bot	
aditional feature 2	All	30. Jun	12. Jul																						\perp				\perp	\perp				\perp											الكلك				
optional features	Carl	06. Mai	08. Mai					\perp	\perp	\perp	\perp	\perp				\Box			$\perp \perp \perp$			\perp	\rightarrow	\rightarrow	\perp	\perp	\perp	\rightarrow			\perp	oxdot	\perp	\perp	\perp	\bot	\perp	\rightarrow	\rightarrow	\rightarrow	\rightarrow	\rightarrow							
optional features	Katinka	09. Mai	12. Mai																						\perp				\perp	\perp				\perp														44	
optional features	All	16. Jun	19. Jun	$\sqcup \sqcup \sqcup$				\perp	\perp		$\perp \perp$				$\perp \perp$	$\perp \perp$			$\perp \perp \perp$			\perp	\perp	\perp	\perp	\perp	\perp				$\perp \perp$	$\perp \perp$	$\bot\bot$		\perp	$\perp \perp$	\rightarrow	\perp	\rightarrow	\rightarrow	$\bot\bot$								
Legend																																																	