

# Stack Builders

**Forget about classes,  
welcome objects**

Alexandre de Oliveira



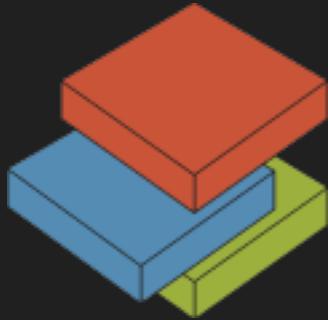
[reference-guides.com](http://reference-guides.com)

# **Agenda**

**Perspective**

**Objects**

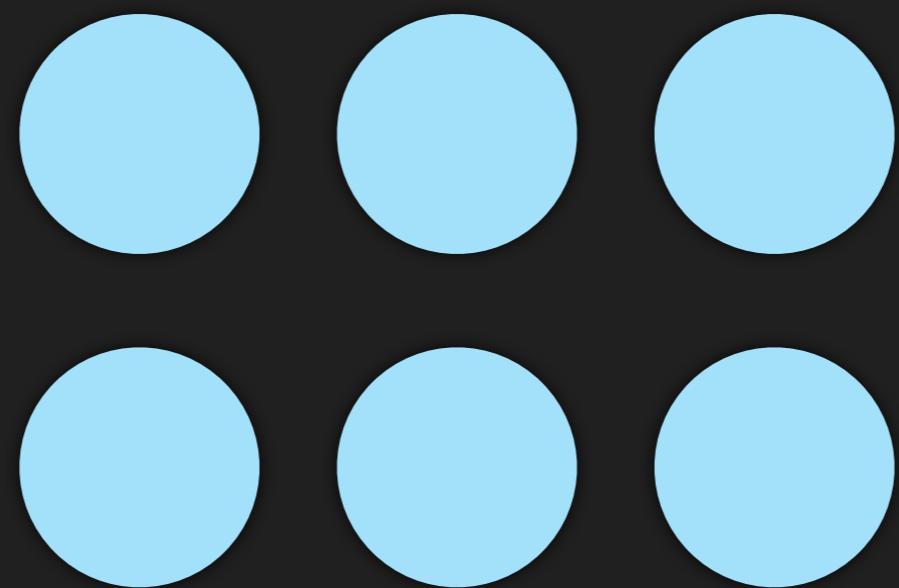
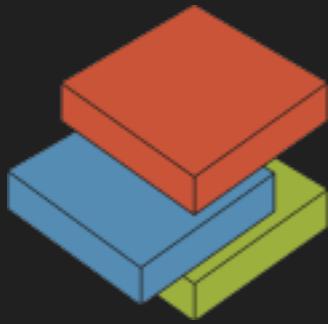
**Classes**



# Perspective



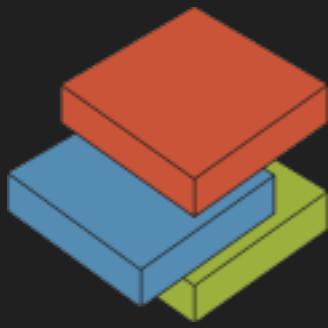
**“Point of view is worth 80 IQ points”, Alan Kay**

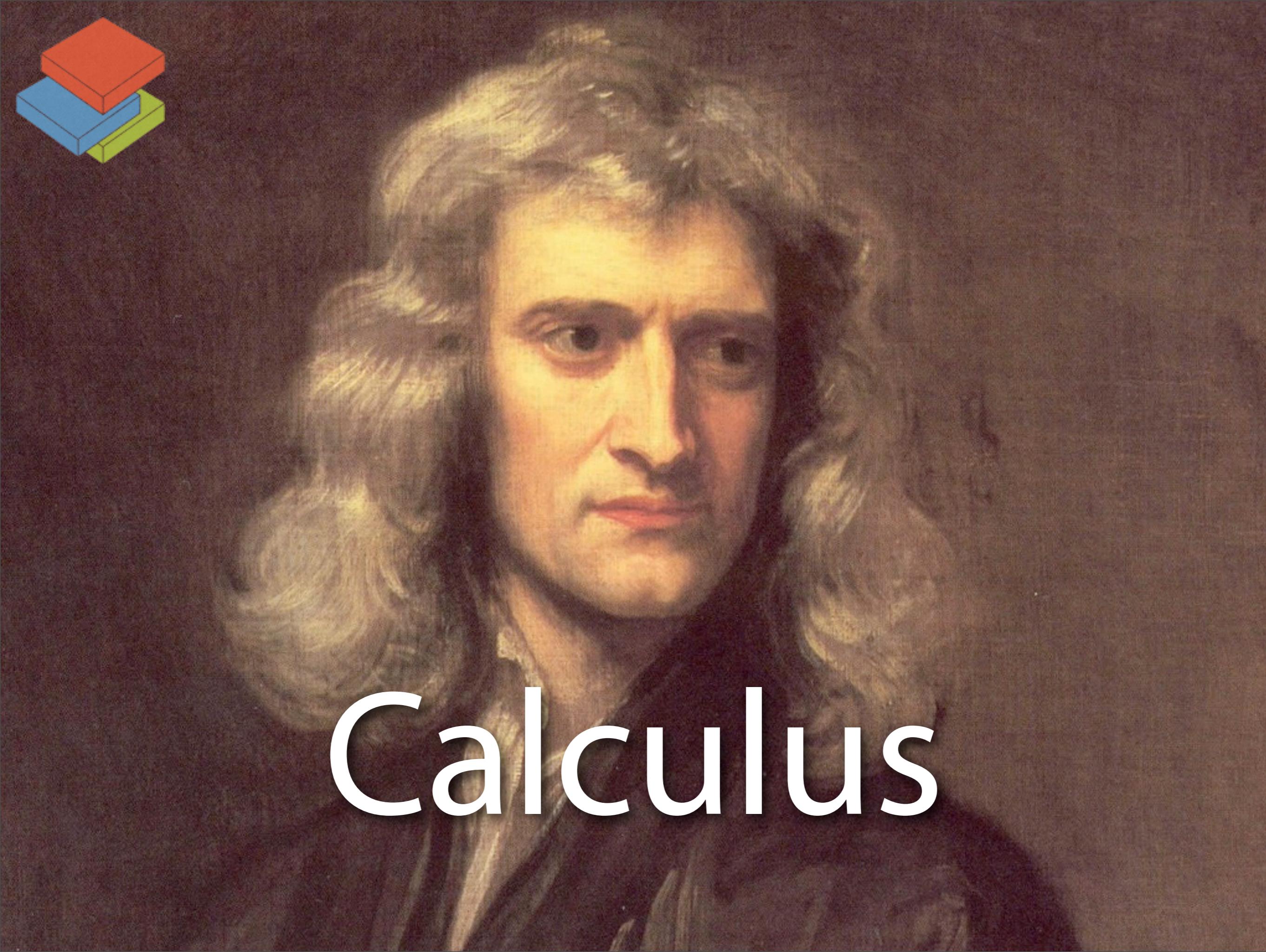




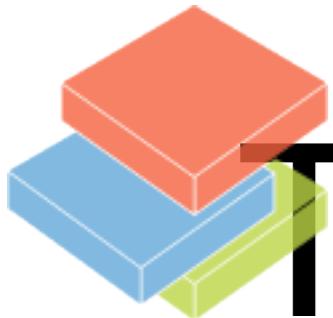
WII

6

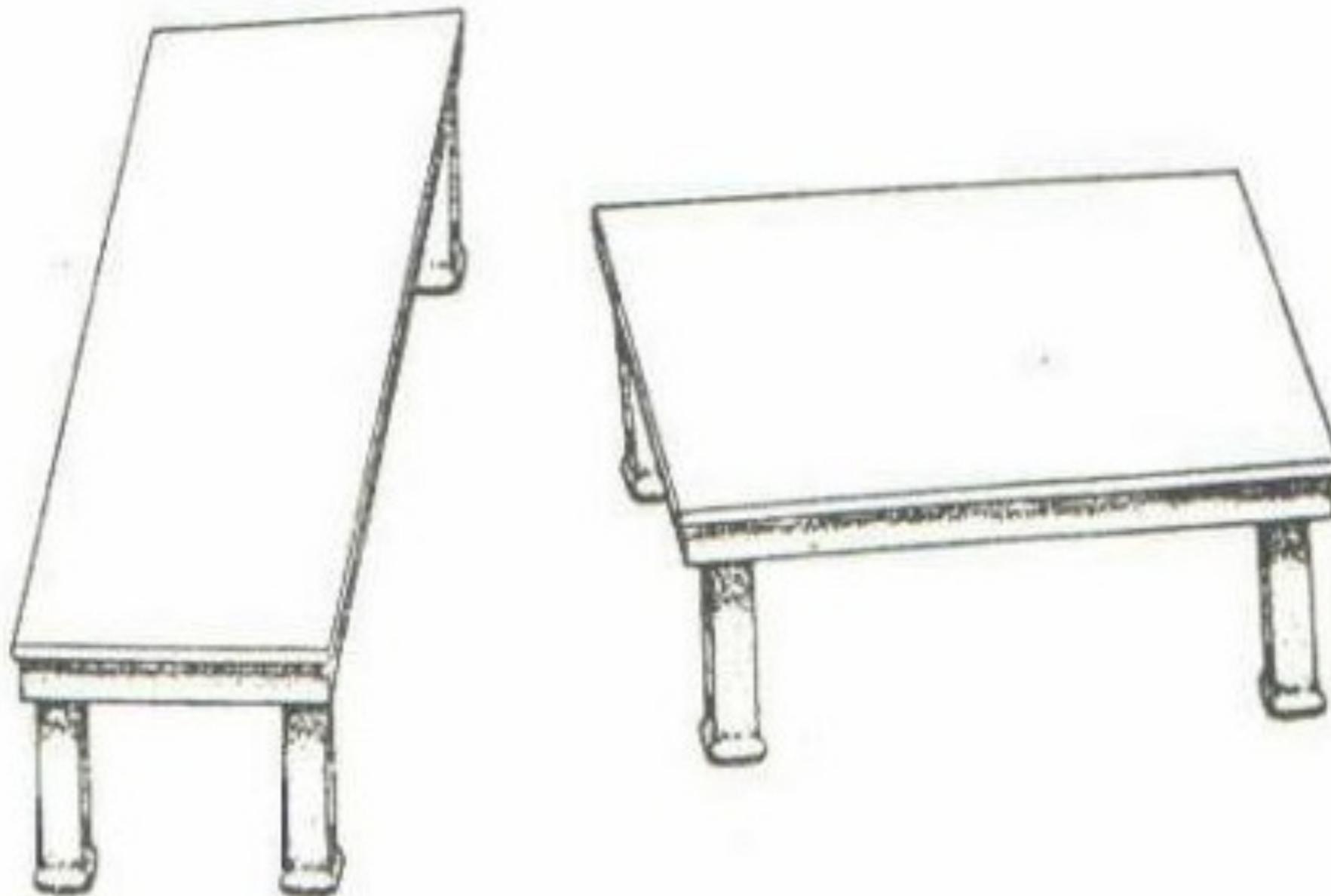


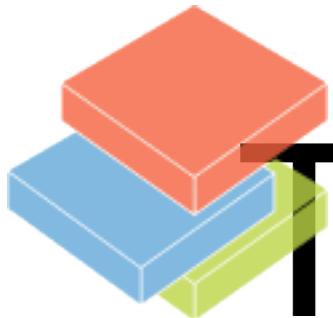


# Calculus

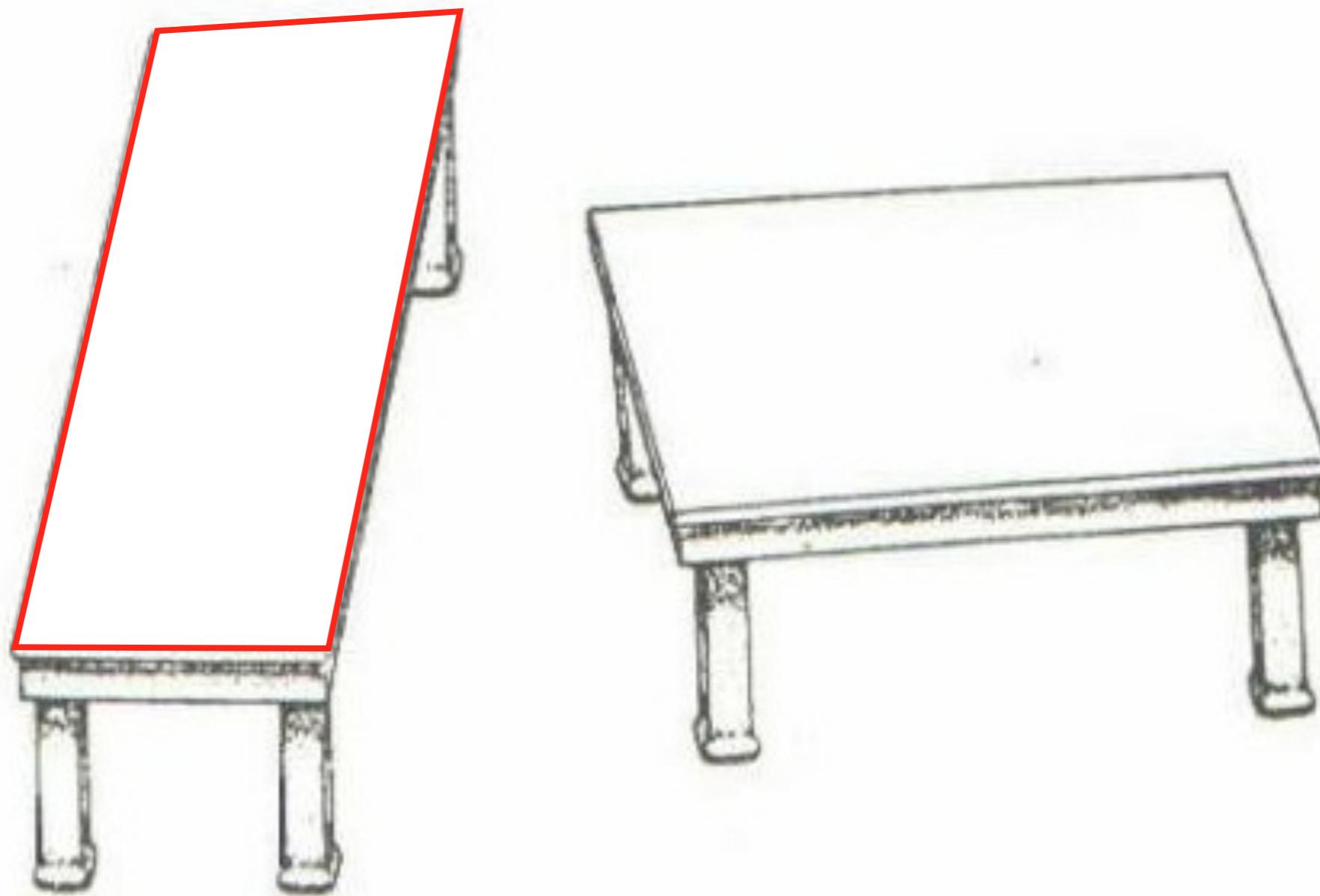


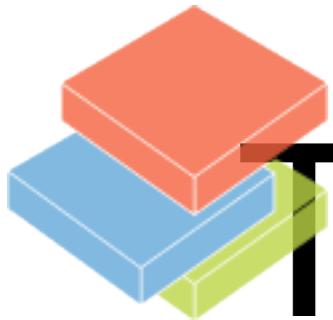
# The reality we create



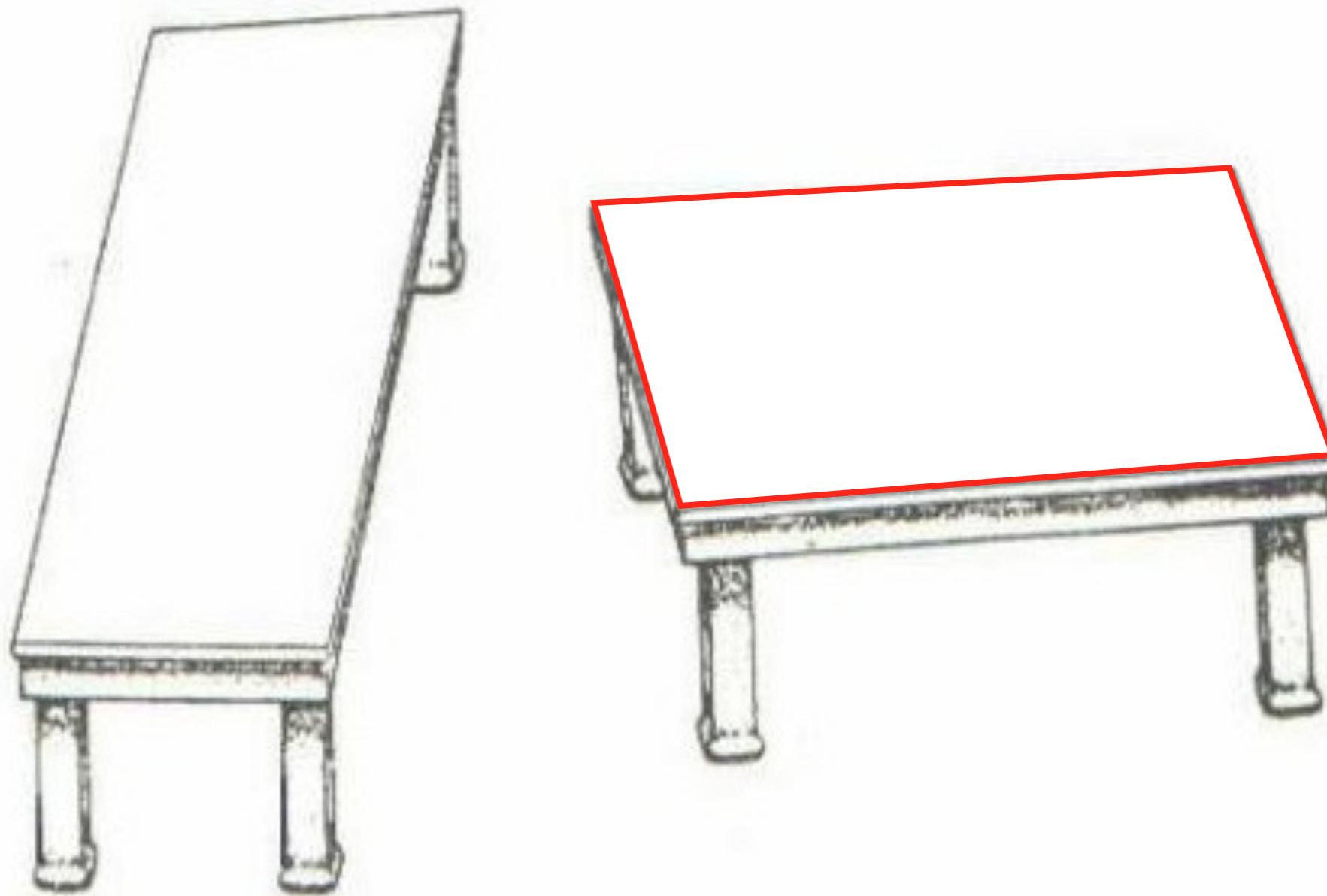


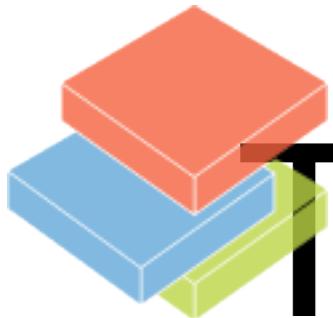
# The reality we create



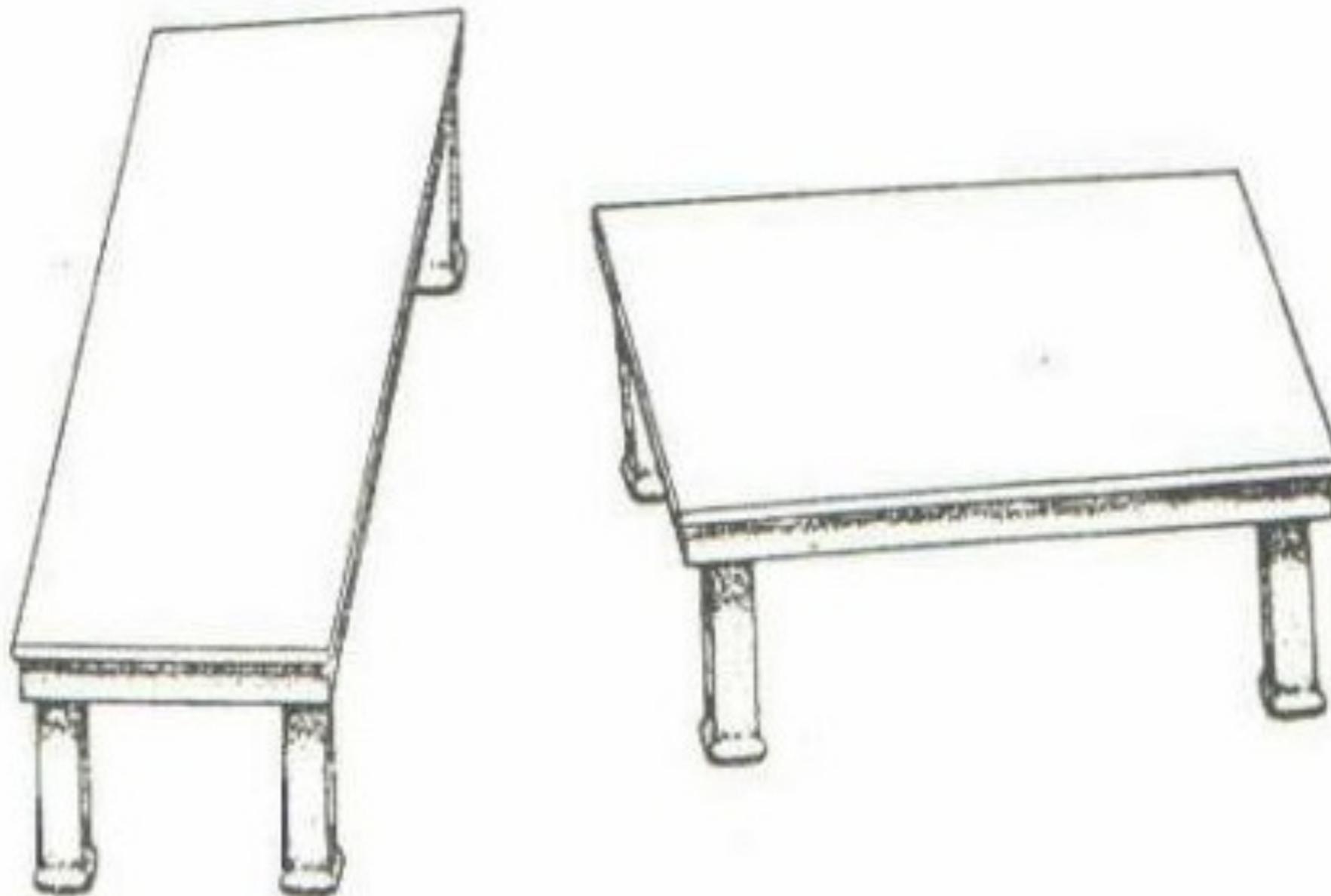


# The reality we create

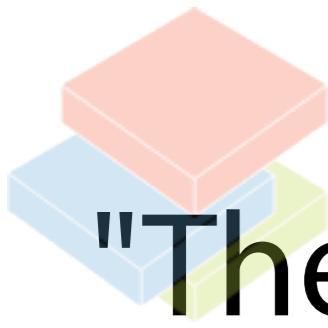




# The reality we create

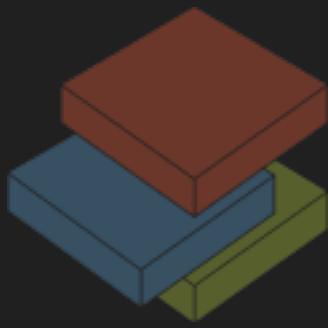




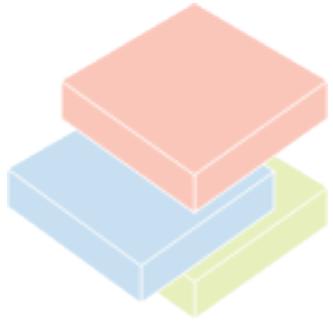


"The programmer, like the poet, works only slightly removed from pure thought-stuff. He builds his castles in the air, from air, creating by exertion of the imagination. Few media of creation are so flexible, so easy to polish and rework, so readily capable of realizing grand conceptual structures."

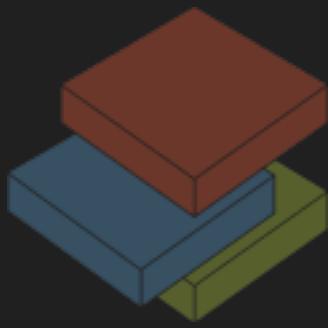
*The Mythical Man-Month*



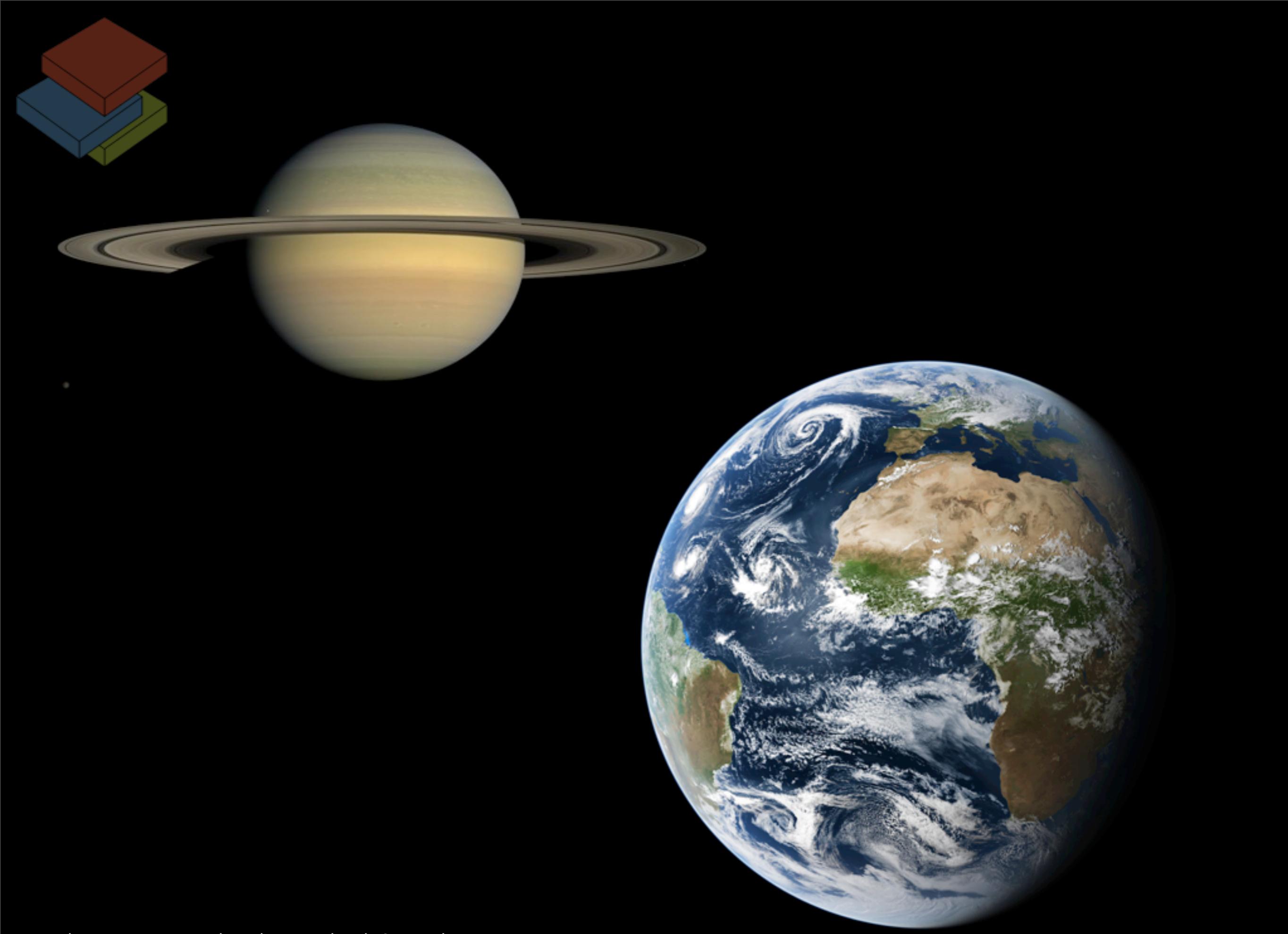
**O O P?**



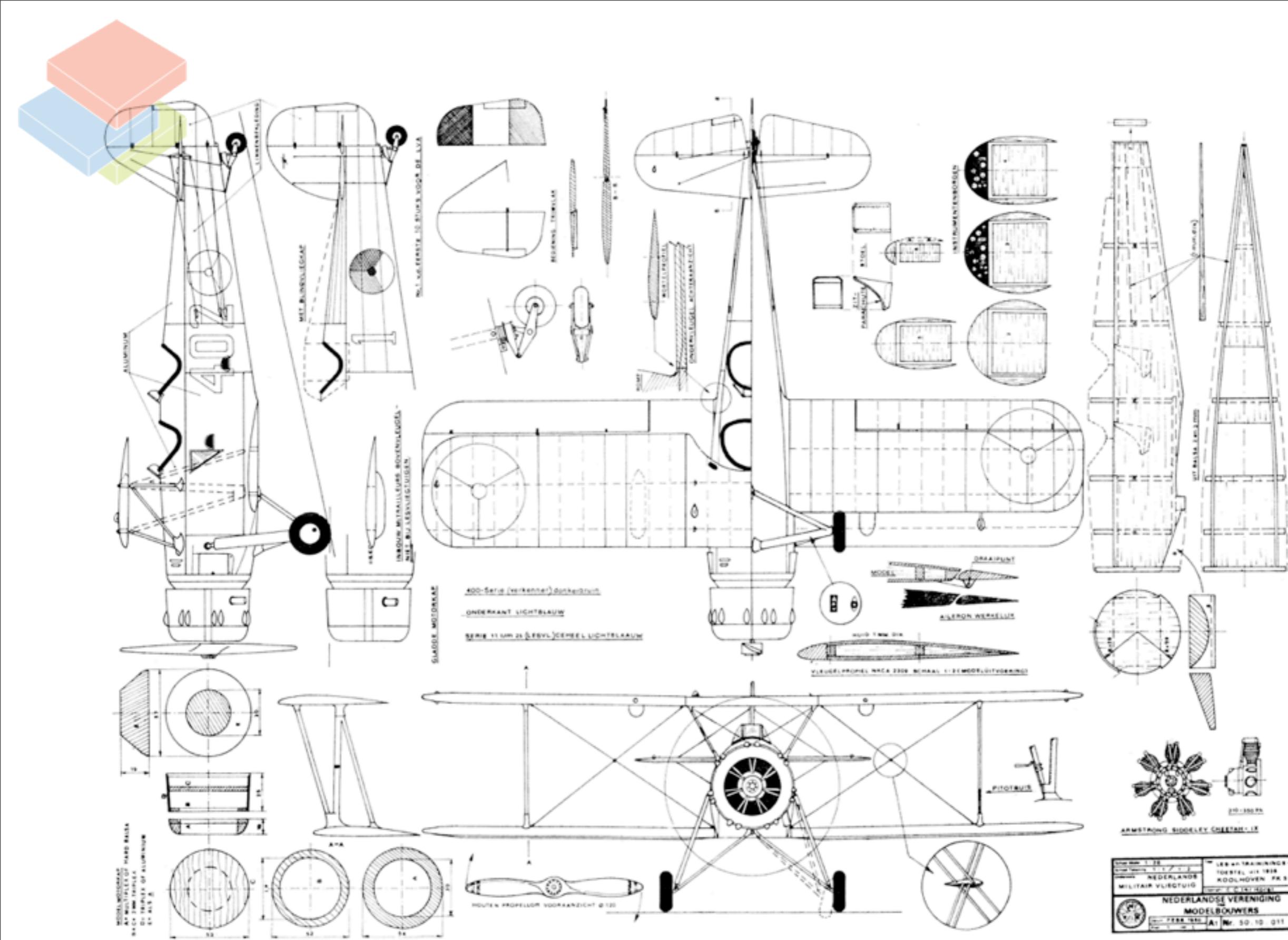
“OOP to me means only messaging, local retention and protection, hiding of state”, *Alan Kay*



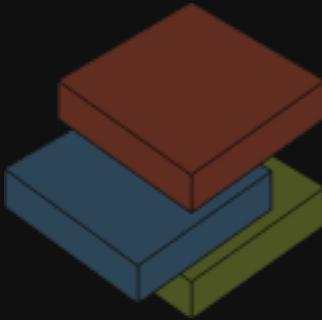
# Classes & Objects



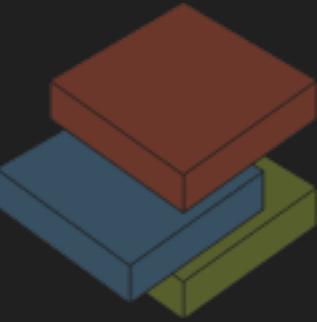
Source: [https://commons.wikimedia.org/wiki/File:Saturn\\_during\\_Equinox.jpg](https://commons.wikimedia.org/wiki/File:Saturn_during_Equinox.jpg)







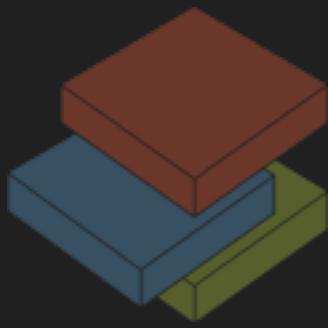
```
class Importer
  def self.process!
    #
    ...
  end
end
```



# Developer's point of view

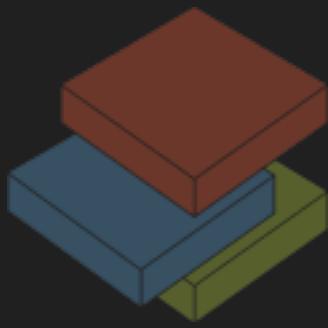


**Person calls Pencil#write**

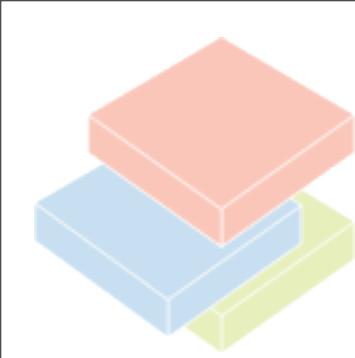


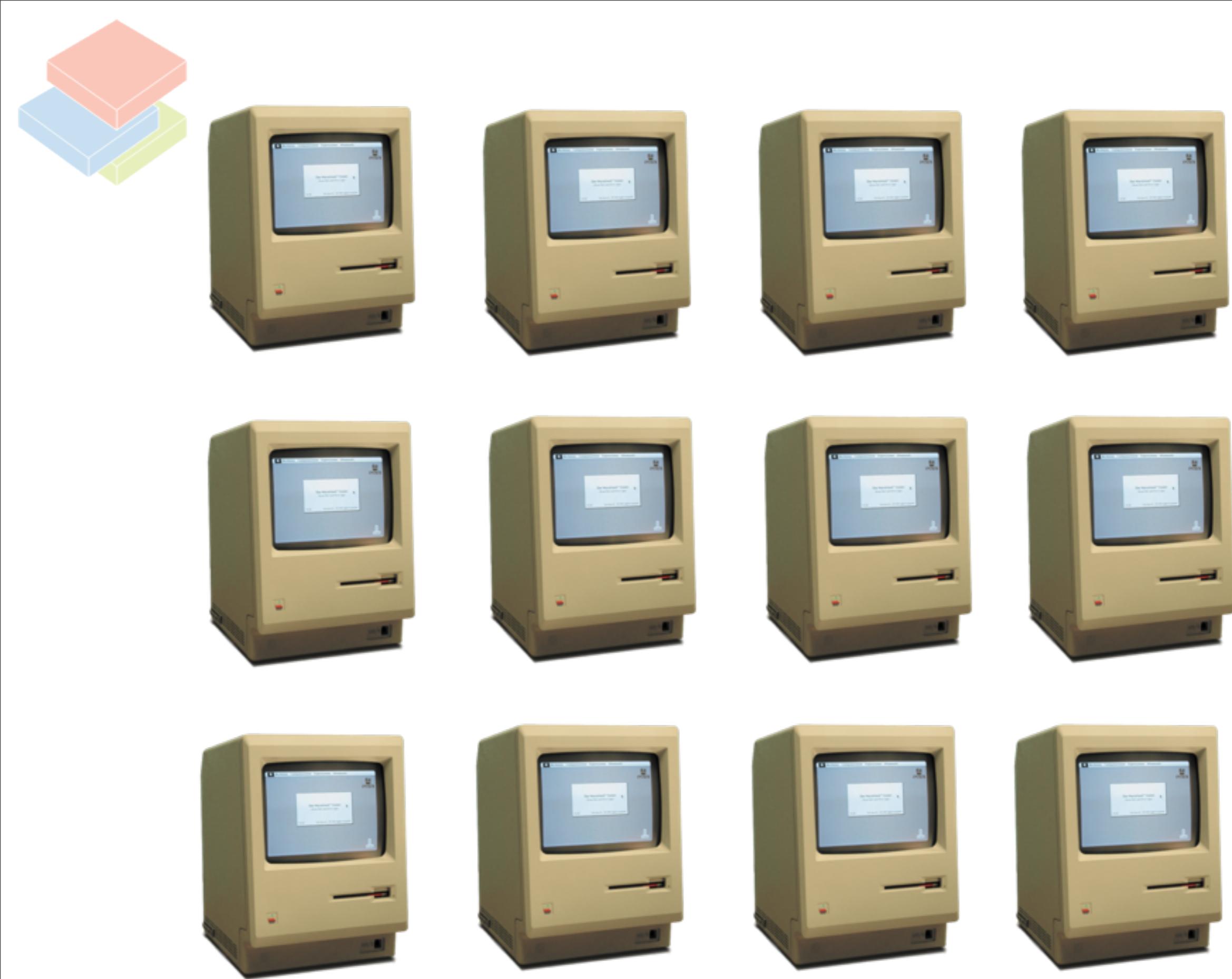
# Object's point of view

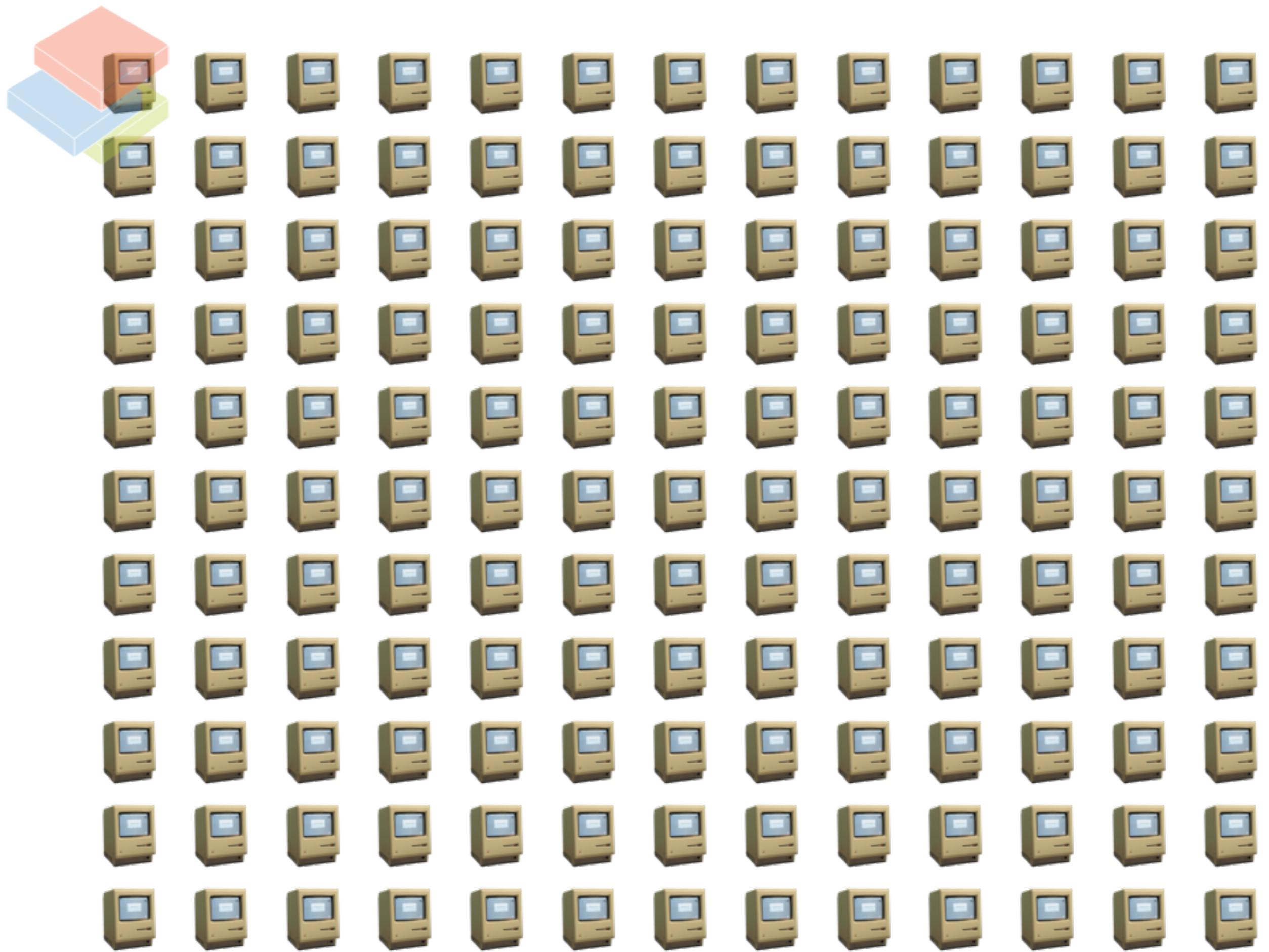




# Objects









```
class Order
```

```
# ...
```

```
def pay
```

```
  gateway = Gateway.new
```

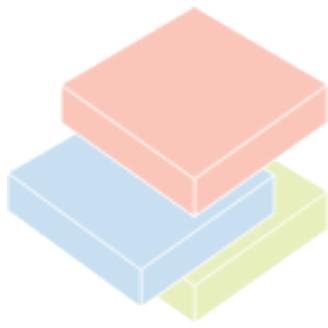
```
  gateway.could_u_please_charge(5)
```

```
end
```

```
end
```

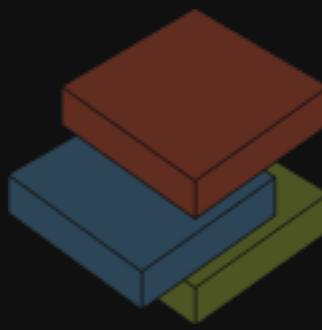


This is a message!



# Local Retention and Protection

**Law of Demeter** or Principle of Least Knowledge



```
class OrderItem
```

```
# ...
```

```
def country
```

```
  if order.store.country.nil?
```

```
    "US"
```

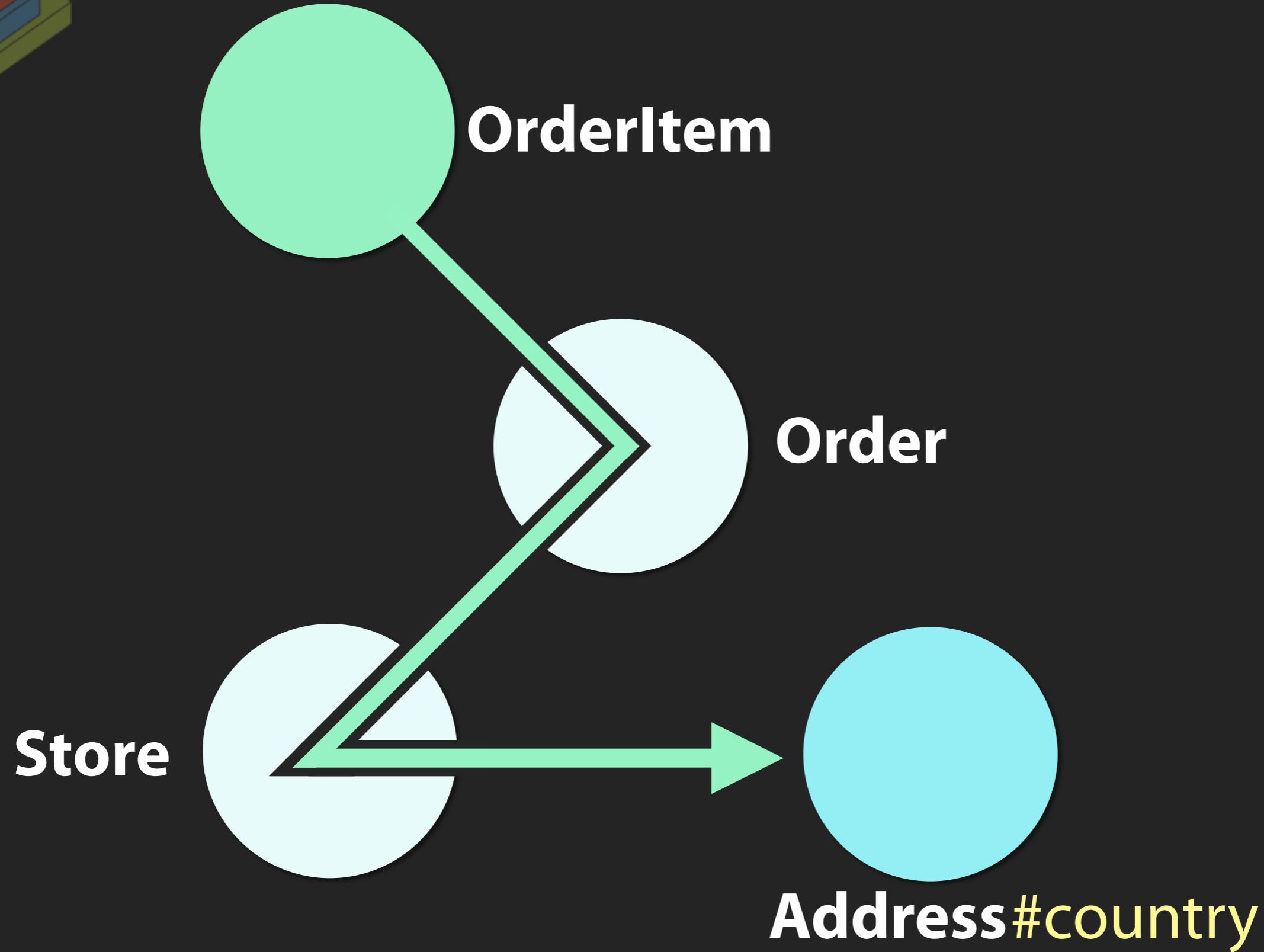
```
  else
```

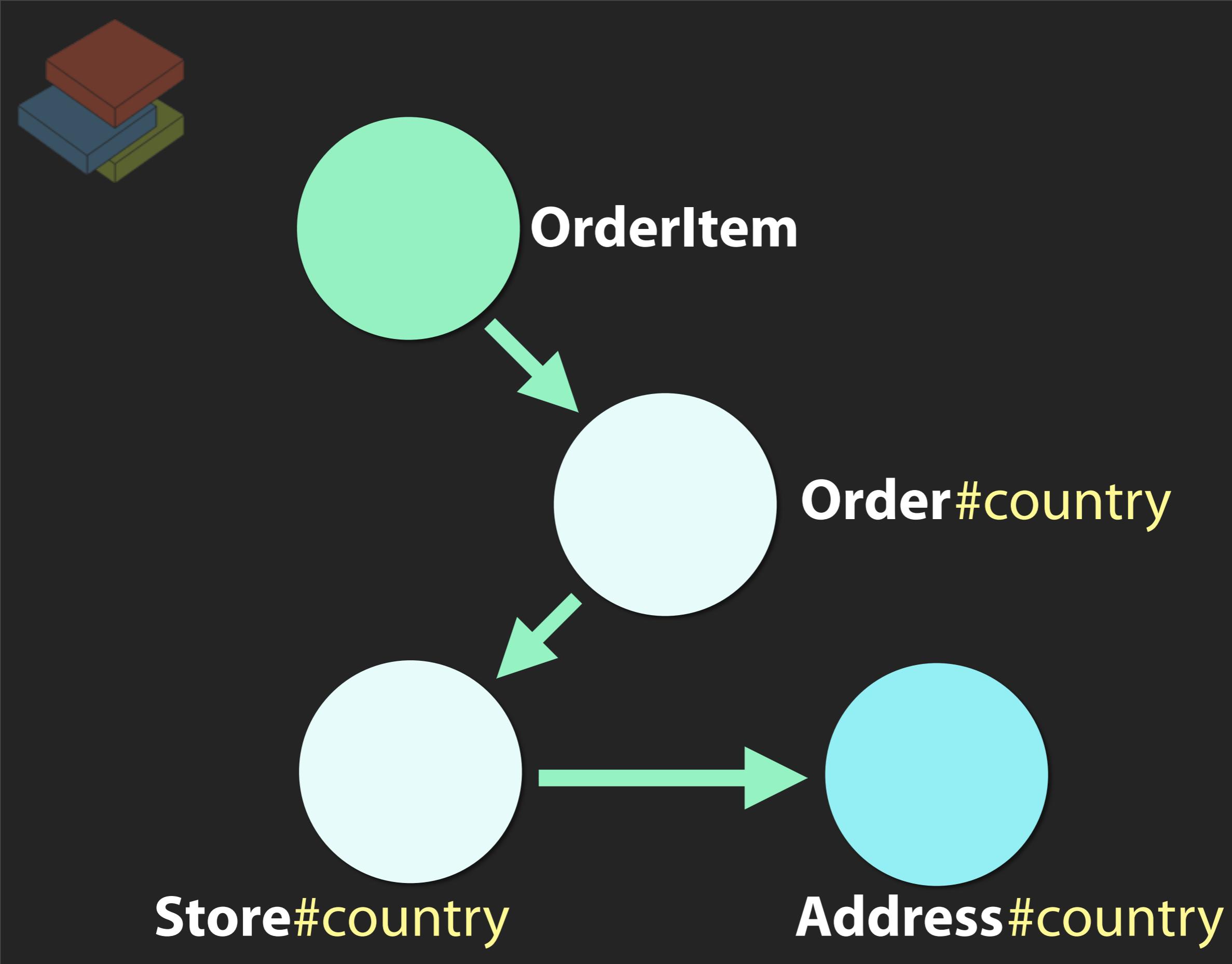
```
    order.store.address.country
```

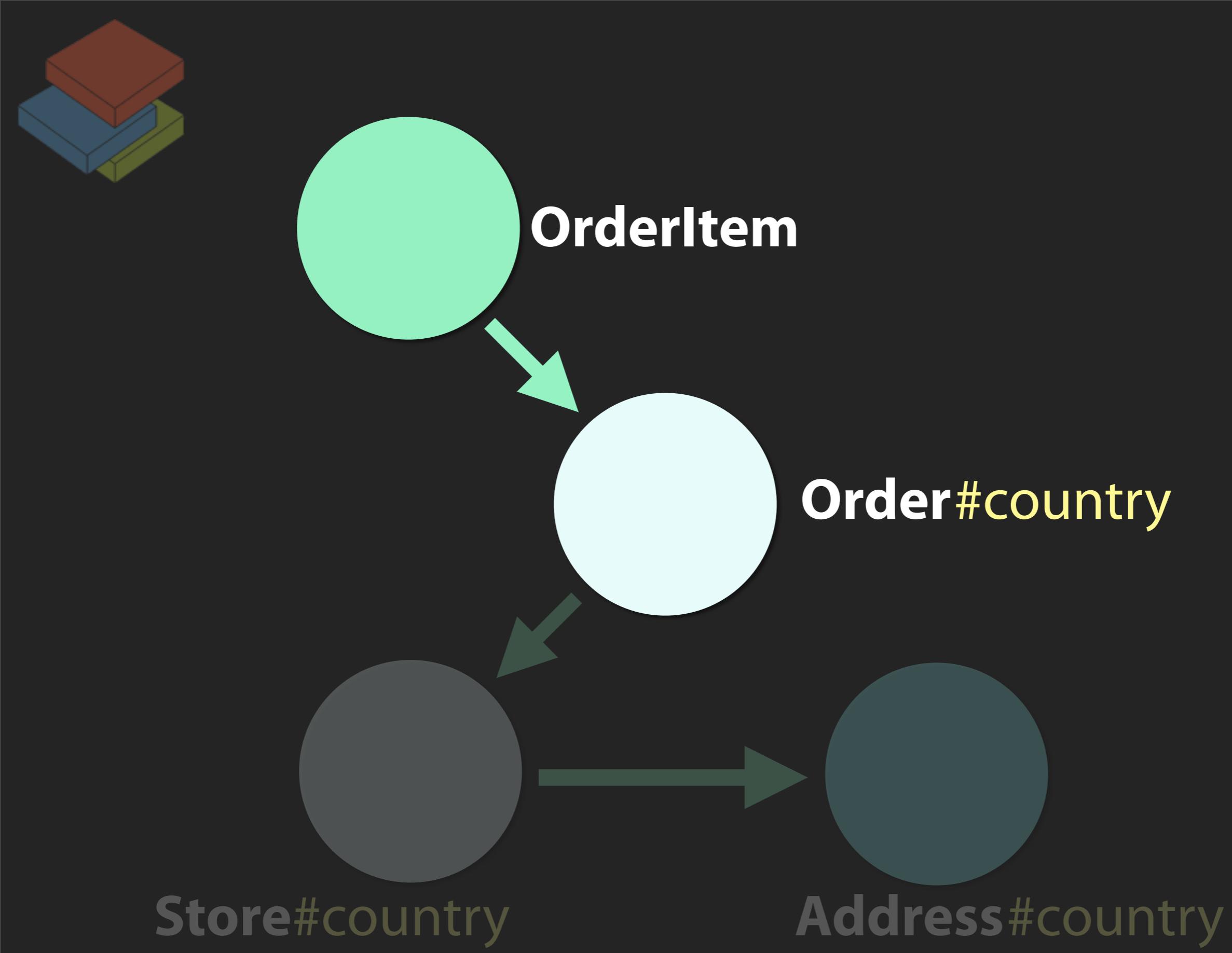
```
  end
```

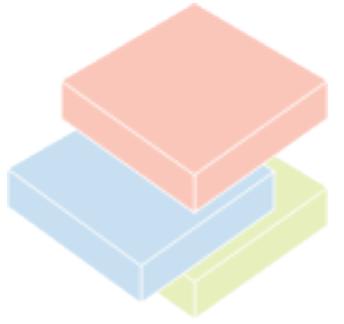
```
end
```

```
end
```



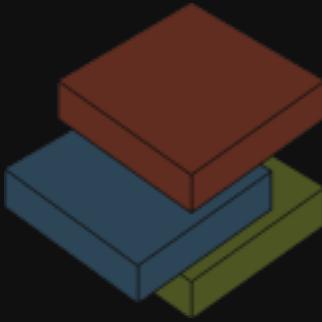






# Information Hiding

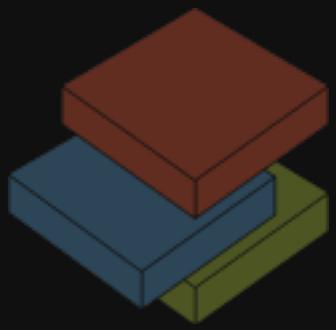
## Encapsulation



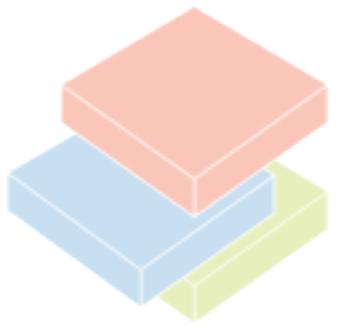
```
class PaymentGateway
  attr_reader :options

  #
  # ...

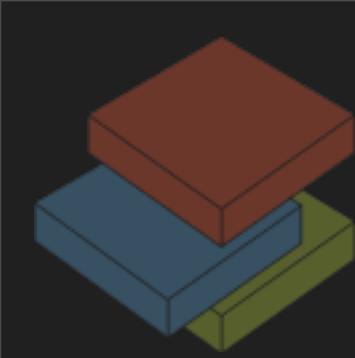
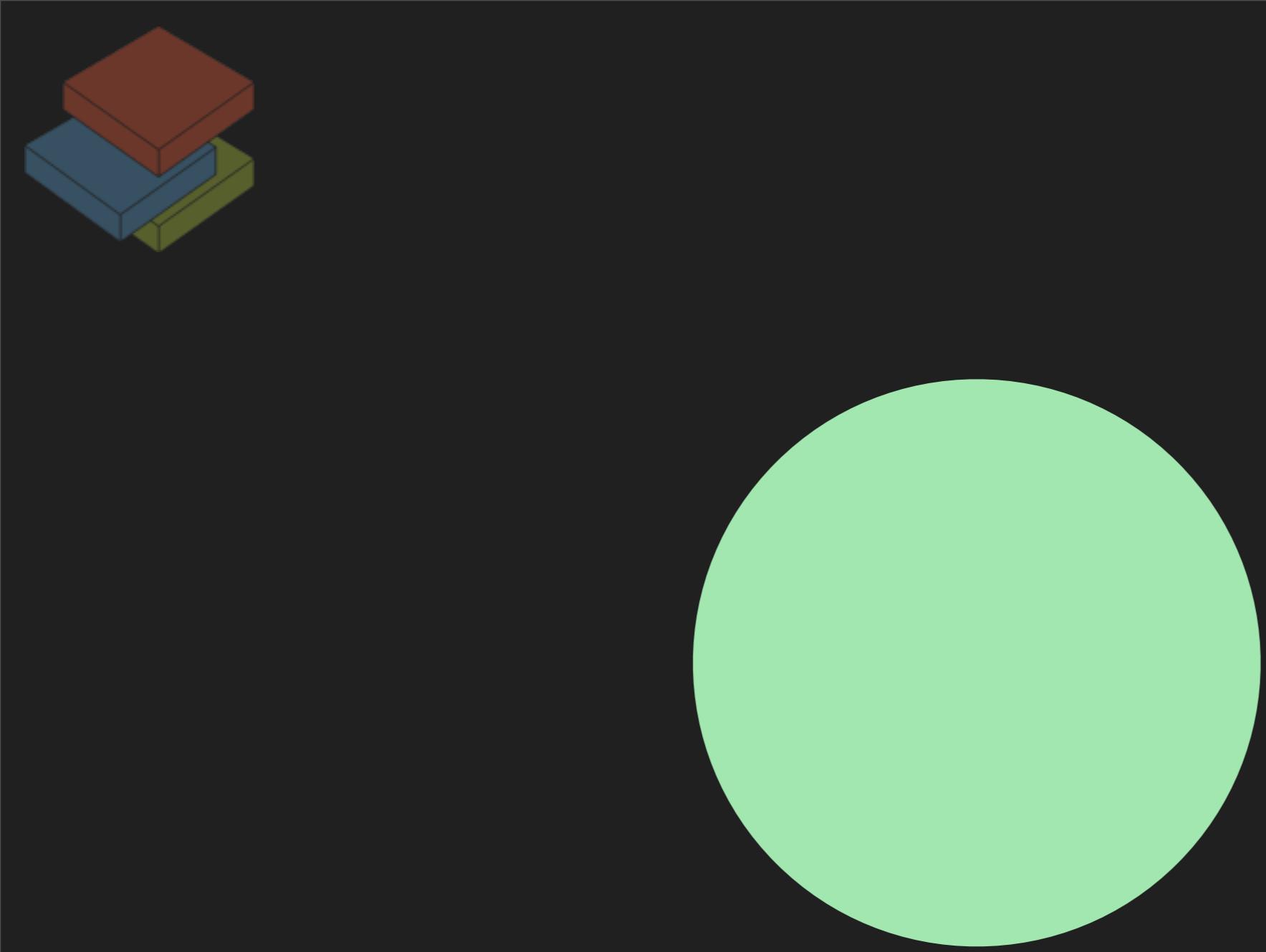
end
```

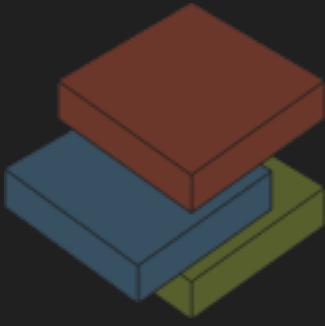


```
class PaymentGateway
# ...
private
attr_reader :options
end
```

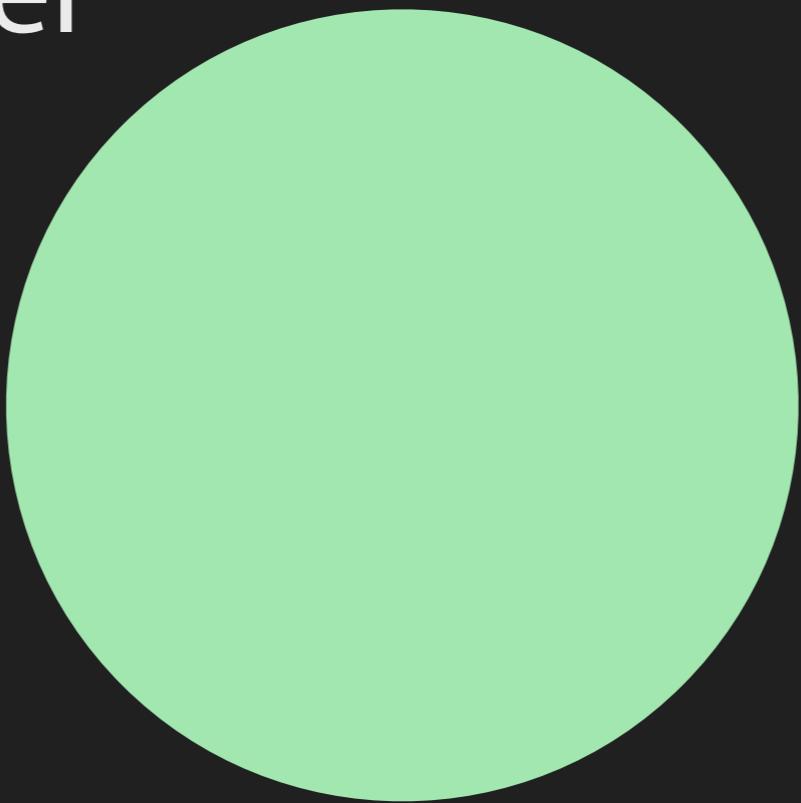


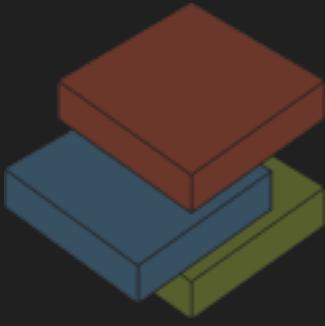
# **Polymorphism**





# Gateway wrapper

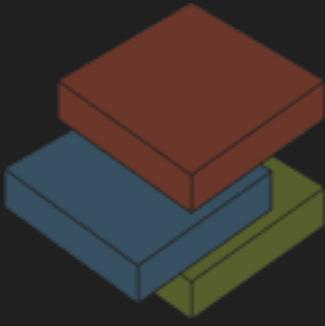




# Gateway wrapper



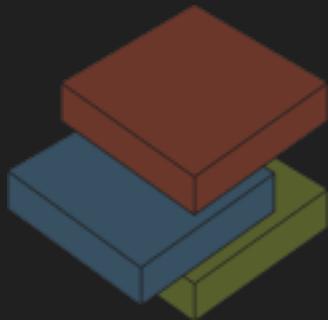
**#charge  
#refund**



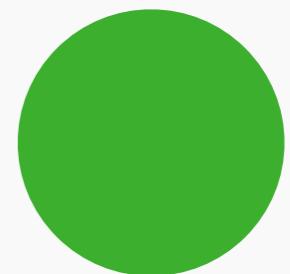
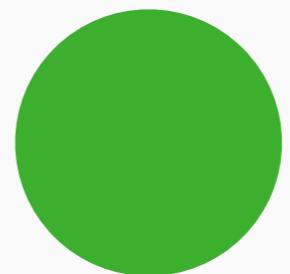
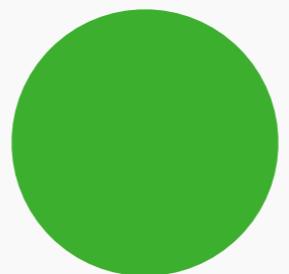
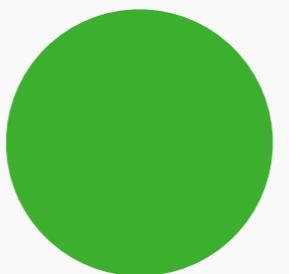
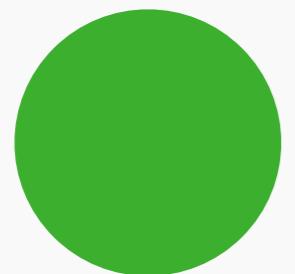
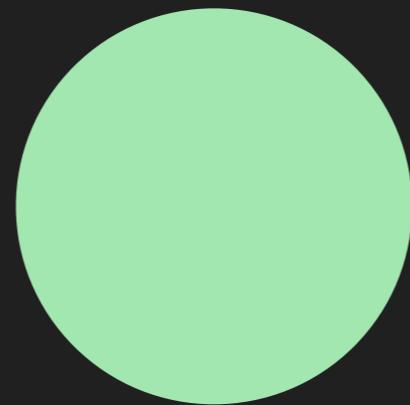
# Gateway wrapper



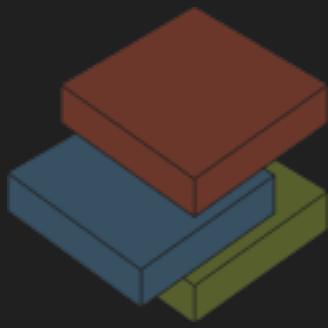
**#charge  
#refund**



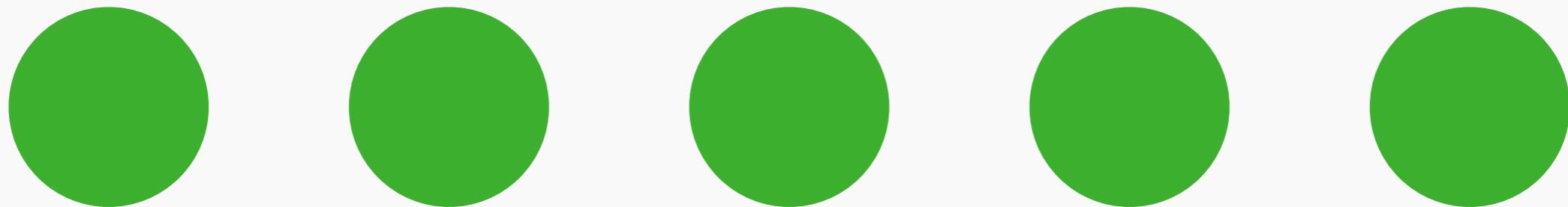
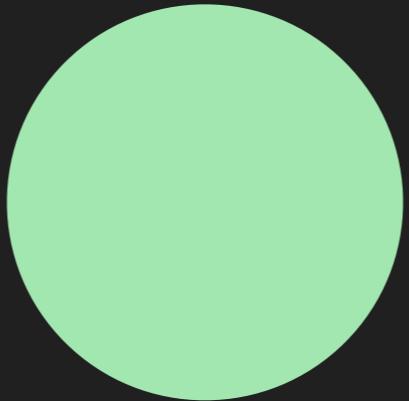
Gateway wrapper



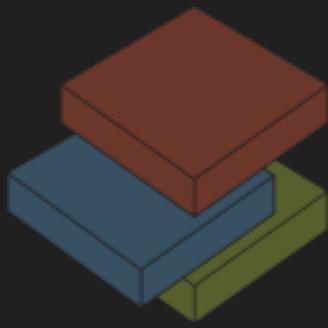
Processors



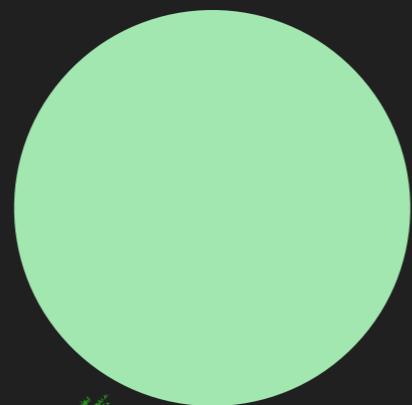
Gateway wrapper



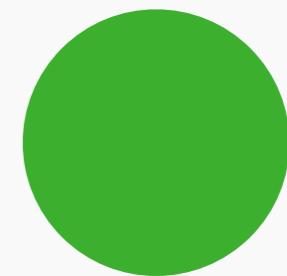
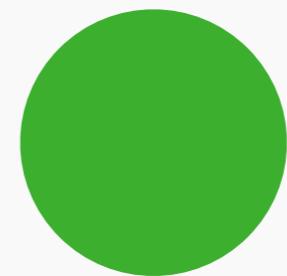
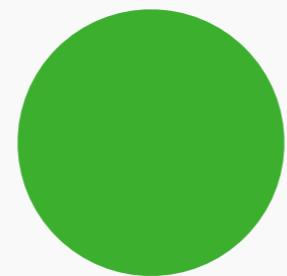
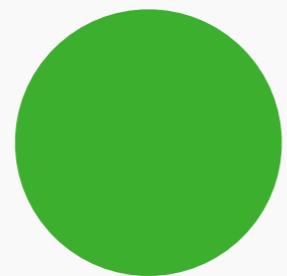
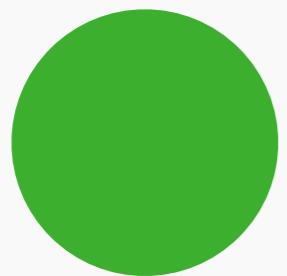
Processors



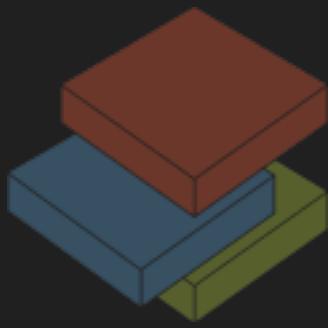
# Gateway wrapper



charge



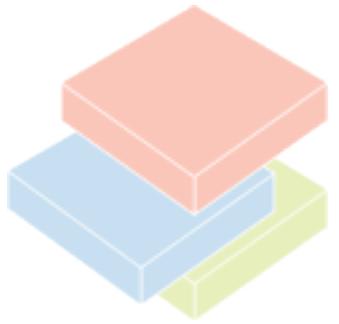
Processors



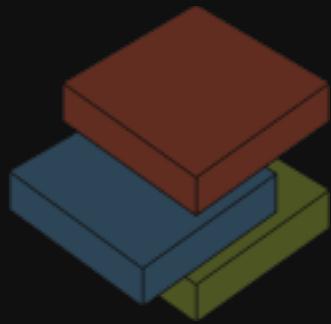
Gateway wrapper



Processors

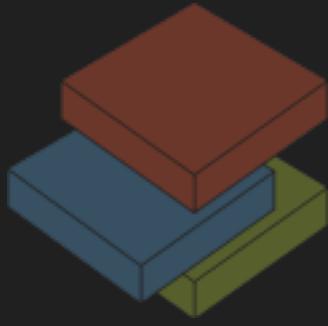


**Just works™**

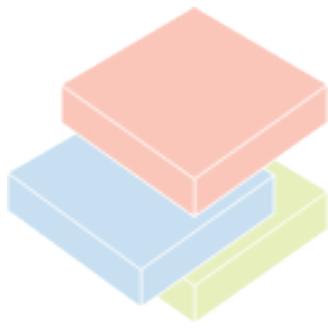


```
class CanadaProcessor
def charge(amount)
  # own XML builder
end
end
```

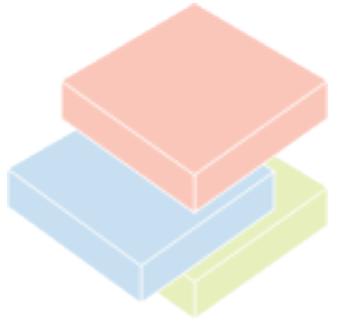
```
class GreeceProcessor
def charge(amount)
  # own XML builder
end
end
```



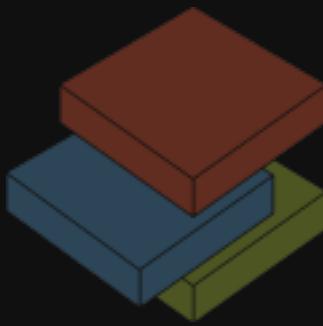
# Classes



**It's about  
communication.**



# **What vs How**



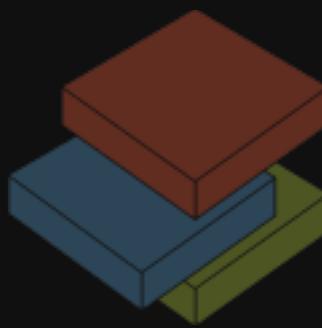
```
class PricingStrategy
```

```
# ...
```

```
def final_price  
  @price +  
  (@price*0.1) +  
  8.5
```

```
end
```

```
end
```



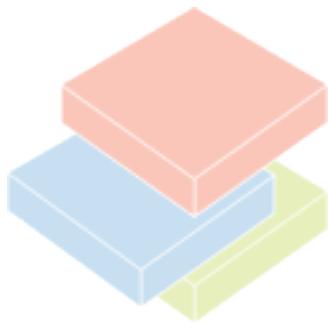
```
class PricingStrategy
# ...

def final_price
  @price + commission + shipping
end

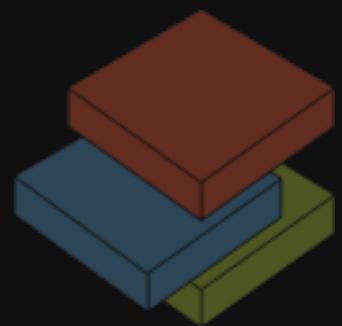
private

def comission
  @price * 0.1
end

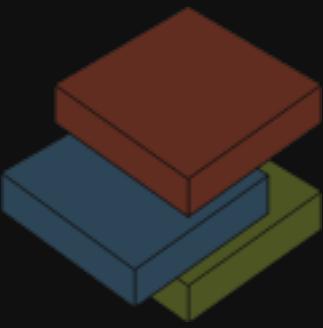
def shipping
  8.5
end
end
```



# **Private methods**



```
class PricingStrategy  
  
  private  
  
    def commission  
      @price * 0.1  
    end  
  end  
  
  price = PricingStrategy.new(20)  
  price.send(:commission) # => 0.2
```

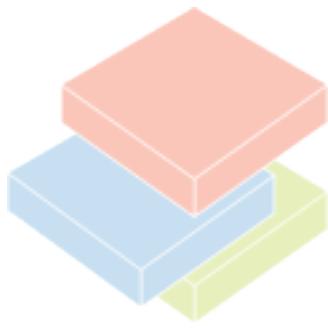


```
class PaymentGateway
  def initialize(country)
    @country = country
  end

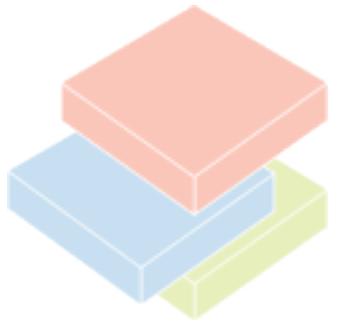
  def charge(amount)
    gateway.charge(amount)
  end

  private

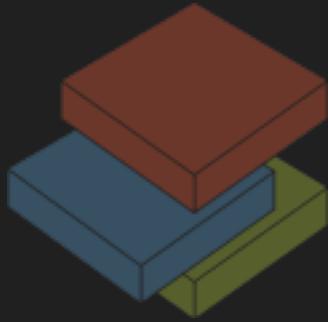
  def gateway
    "#{@country}Processor".constantize.new
  end
end
```



# **Write great code**



# Communicate



Welcome Objects  
Welcome Classes