1 Which is the correct way to start a new thread?

- (a) Just create a new Thread object. The thread will start automatically.
- (b) Create a new Thread object and call the method begin().
- (c) Create a new Thread object and call the method start().
- (d) Create a new Thread object and call the method run().
- (e) Create a new Thread object and call the method resume().

2 When extending the Thread class to implement the code executed by a thread,
which method should be overridden?
Select the one correct answer.
(a) begin()
(b) start()
(C) run()
(d) resume()
(e) behavior()

3 Which statements are true?

- (a) The class Thread is abstract.
- (b) The class Thread implements Runnable.
- (c) The Runnable interface has a single method named start.
- (d) Calling the method run() on an object implementing Runnable will create a new thread.
- (e) A program terminates when the last user thread finishes.

```
public class MyClass extends Thread {
    public MyClass(String s) { msg = s; }
    new MyClass("Hello");
    new MyClass("World");
    public void run() {
        System.out.println(msg);
    }
}
```

- (a) The program will fail to compile.
- (b) The program will compile without errors and will print Hello and World, in that order, every time the program is run.
- (c) The program will compile without errors and will print a never-ending stream of Hello and World.
- (d) The program will compile without errors and will print Hello and World when run, but the order is unpredictable.
- (e) The program will compile without errors and will simply terminate without any output when run.

```
class Extender extends Thread {

public Extender() { }

public Extender(Runnable runnable)

{super(runnable);}

public void run() {System.out.print("|Implementer|");}

public static void main(String[] args) {

new Extender(new Implementer()).start(); // (1)

new Extender().start(); // (2)

new Thread(new Implementer()).start(); // (3)

}

public class Implementer implements Runnable {

}
```

- (a) The program will fail to compile.
- (b) The program will compile without errors and will print |Extender| twice and |Implementer| once, in some order, every time the program is run.
- (c) The program will compile without errors and will print|Extender| once and |Implementer| twice, in some order, every time the program is run.
- (d) The program will compile without errors and will print |Extender| once and |Implementer| once, in some order, every time the program is run
- (e) The program will compile without errors and will simply terminate without any output when run.
- (f) The program will compile without errors, and will print |Extender| once and |Implementer| once, in some order, and terminate because of an runtime error.

```
class R1 implements Runnable {
                                                        new Thread(new R1(),"|R1b|").start();
public void run() {
                                                         System.out.print(Thread.currentThread().getNa
System.out.print(Thread.currentThread().getNa
                                                        me());
me());
                                                        }
                                                        public static void main(String[] args) {
}
                                                        new Thread(new R2(),"|R2|").start();
public class R2 implements Runnable {
                                                        }
public void run() {
                                                        }
new Thread(new R1(),"|R1a|").run();
```

- (a) The program will fail to compile.
- (b) The program will compile without errors and will print |R1a| twice and |R2| once, in some order, every time the program is run.
- (c) The program will compile without errors and will print|R1b| twice and |R2| once, in some order, every time the program is run.
- (d) The program will compile without errors and will print |R1b| once and |R2| twice, in some order, every time the program is run.
- (e) The program will compile without errors and will print |R1a| once, |R1b| once, and |R2| once, in some order, every time the program is run.

- (a) The program will fail to compile.
- (b) The program will compile without errors, will print |T1|, and terminate normally every time the program is run.
- (c) The program will compile without errors, will print|T1|, and throw an IllegalStateException, every time the program is run.
- (d) None of the above.

```
public class Worker extends Thread {
     worker.start();

public void run() {
     worker.run();

System.out.print("|work|");
     worker.start();

}

public static void main(String[] args) {
     Worker worker = new Worker();
}
```

- (a) The program will fail to compile.
- (b) The program will compile without errors, will print |work| twice, and terminate normally every time the program is run.
- (c) The program will compile without errors, will print|work| three times, and terminate normally every time the program is run.
- (d) The program will compile without errors, will print|work| twice, and throw an IllegalStateException, every time the program is run.
- (e) None of the above.

```
9 Given the following program, which statements are guaranteed to be true?
public class ThreadedPrint {
static Thread makeThread(final String id,
boolean daemon) {
Thread t = new Thread(id) {
public void run() {
System.out.println(id);
}
};
t.setDaemon(daemon);
t.start();
return t;
}
public static void main(String[] args) {
Thread a = makeThread("A", false);
Thread b = makeThread("B", true);
System.out.print("End\n");
}
}
```

- (a) The letter A is always printed.
- (b) The letter B is always printed.
- (c) The letter A is never printed after End.
- (d) The letter B is never printed after End.
- (e) The program might print B, End, and A, in that order.

```
10 Given the following program, which alternatives would make good choices to synchronize on at (1)?
public class Preference {
private int account1;
private Integer account2;
public void dolt() {
final Double account3 = new Double(10e10);
synchronized(/* ___(1)___ */) {
System.out.print("dolt");
}
}
}
Select the two correct answers.
(a) Synchronize on account1.
(b) Synchronize on account2.
(c) Synchronize on account3.
(d) Synchronize on this.
```

11 Which statements are not true about the synchronized block?

Select the three correct answers.

(a) If the expression in a synchronized block evaluates to null, a NullPointer-

Exception will be thrown.

- (b) The lock is only released if the execution of the block terminates normally.
- (c) A thread cannot hold more than one lock at a time.
- (d) Synchronized statements cannot be nested.
- (e) The braces cannot be omitted even if there is only a single statement to execute in the block.

12 Which statement is true?

- (a) No two threads can concurrently execute synchronized methods on the same object.
- (b) Methods declared synchronized should not be recursive, since the object lock will not allow new invocations of the method.
- (c) Synchronized methods can only call other synchronized methods directly.
- (d) Inside a synchronized method, one can assume that no other threads are currently executing any other methods in the same class.