

FullCart WebShop

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Abstract

The project is a proof-of-concept application for using session types for communication between micro-services in a distributed back-end.

The application implements a webshop. It provides services for creating, viewing and managing user accounts, products and orders.

Another important factor is the list of technologies we used, and their purpose:

1. Scala
2. Spring Boot: webserver, database access (JPA)
3. Maven: project, modules
4. Docker: Containers for the services and for the databases
5. Docker Compose: setting up all the containers at once
6. Scribble, Scribble-Java [1]: Session type generation
7. REST+HATEOAS: communication protocol with the end-user

The project is divided into modules, one for each micro-service. The back-end is split into 3 microservices:

- Webshop(proxy) service: receives HTTP requests and responds to them
- Product service: manages the products
- User service: manages the users
- Buying service: manages the orders placed by the user

The proxy provides the REST endpoints and calls the other micro-services via the session types, in order to fulfill the requests.

My responsibility was the implementation of the:

- Buying Service
- Webshop Service
- BuyingSession protocol
- Maven project configuration
- Containerization

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1 Design

1.1 Use Case Diagram



Figure 1: Use Case diagram

1.2 Models

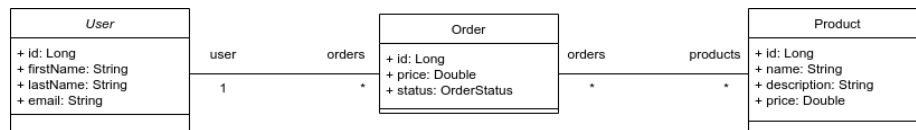


Figure 2: Models of the application

1.3 Protocols

1.3.1 Protocol specification

Listing 1 contains the protocol specification in the Scribble language. The following protocols were defined:

- **ProductSession:** protocol for communication with the product service
- **UserSession:** protocol for communication with the user service
- **BuyingSession:** protocol for communication with the buying service, which also communicates with the User and Product service.

Listing 1: Webshop.scr

```
module com.fullcart.session.Webshop;

data <java> "java.lang.Long" from "rt.jar" as Long;
data <java> "java.lang.Iterable" from "rt.jar" as List;
data <java> "java.lang.String" from "rt.jar" as String;
data <java> "com.fullcart.dto.ProductDTO" from "rt.jar" as Product;
data <java> "com.fullcart.dto.UserDTO" from "rt.jar" as User;
data <java> "com.fullcart.dto.OrderDTO" from "rt.jar" as Order;

/**
 * C = Client
 * P = Product service
 */
global protocol ProductSession(role C, role P) {
  choice at C {
    GetAll() from C to P;
    Ok(List) from P to C;
    do ProductSession(C, P);
  } or {
    GetOne(Long) from C to P;
    choice at P {
      Ok(Product) from P to C;
    } or {
      NotFound() from P to C;
    }
    do ProductSession(C, P);
  } or {
    Create(Product) from C to P;
    choice at P {
      Ok(Product) from P to C;
    } or {
      Err(String) from P to C;
    }
  }
}
```

```

        do ProductSession(C, P);
    } or {
        Update(Long, Product) from C to P;
        choice at P {
            Ok(Product) from P to C;
        } or {
            NotFound() from P to C;
        } or {
            Err(String) from P to C;
        }
        do ProductSession(C, P);
    } or {
        Replace(Long, Product) from C to P;
        choice at P {
            Ok(Product) from P to C;
        } or {
            Created(Product) from P to C;
        } or {
            Err(String) from P to C;
        }
        do ProductSession(C, P);
    } or {
        Delete(Long) from C to P;
        choice at P {
            Ok() from P to C;
        } or {
            NotFound() from P to C;
        }
        do ProductSession(C, P);
    } or {
        Bye() from C to P;
    }
}

/**
 * C = Client
 * U = User service
 */
global protocol UserSession(role C, role U) {
    choice at C {
        GetAll() from C to U;
        Ok(List) from U to C;
        do UserSession(C, U);
    } or {
        GetOne(Long) from C to U;
        choice at U {
            Ok(User) from U to C;
        } or {
            NotFound() from U to C;
        }
    }
}

```

```

        do UserSession(C, U);
    } or {
        Create(User) from C to U;
        choice at U {
            Ok(User) from U to C;
        } or {
            Err(String) from U to C;
        }
        do UserSession(C, U);
    } or {
        Update(Long, User) from C to U;
        choice at U {
            Ok(User) from U to C;
        } or {
            NotFound() from U to C;
        } or {
            Err(String) from U to C;
        }
        do UserSession(C, U);
    } or {
        Replace(Long, User) from C to U;
        choice at U {
            Ok(User) from U to C;
        } or {
            Created(User) from U to C;
        } or {
            Err(String) from U to C;
        }
        do UserSession(C, U);
    } or {
        Delete(Long) from C to U;
        choice at U {
            Ok() from U to C;
        } or {
            NotFound() from U to C;
        }
        do UserSession(C, U);
    } or {
        Bye() from C to U;
    }
}

/**
 * C = Client
 * P = Product service
 * U = User service
 * B = buying service
 */
global protocol BuyingSession (role C, role P, role U, role B)
{

```

```

choice at C {
    GetAll() from C to B;
    Ok(List) from B to C;
    do BuyingSession(C, P, U, B);
} or {
    GetOne(Long) from C to B;
    choice at B {
        Ok(Order) from B to C;
    } or {
        NotFound() from B to C;
    }
    do BuyingSession(C, P, U, B);
} or {
    Create(Order) from C to B;
    choice at B {
        GetOne(Long) from B to U;
        choice at U {
            Ok(User) from U to B;
            GetAll(List) from B to P;
            choice at P {
                Ok(List) from P to B;
                Ok(Order) from B to C;
            } or {
                NotFound(Long) from P to B;
                ProductNotFound(Long) from B to C;
            }
        } or {
            NotFound(Long) from U to B;
            UserNotFound(Long) from B to C;
        }
    } or {
        Err(String) from B to C;
    }
    do BuyingSession(C, P, U, B);
} or {
    Cancel(Long) from C to B;
    choice at B {
        Ok(Order) from B to C;
    } or {
        NotFound() from B to C;
    } or {
        NotAllowed() from B to C;
    }
    do BuyingSession(C, P, U, B);
} or {
    Complete(Long) from C to B;
    choice at B {
        Ok(Order) from B to C;
    } or {
        NotFound() from B to C;
    }
}

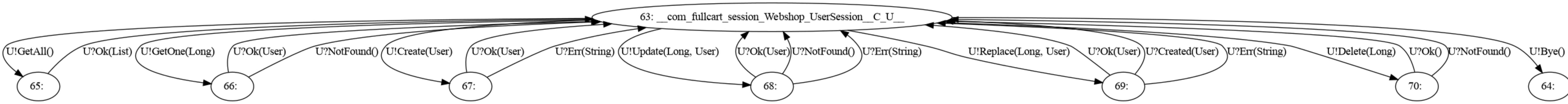
```

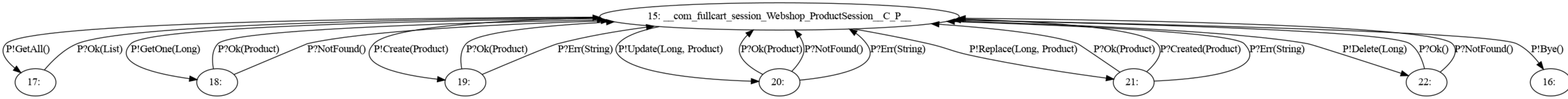


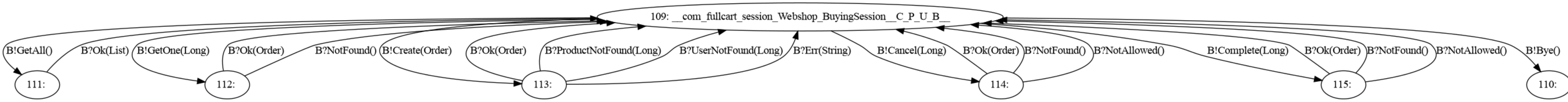
```
    } or {  
        NotAllowed() from B to C;  
    }  
    do BuyingSession(C, P, U, B);  
} or {  
    Bye() from C to B;  
    Bye() from B to P;  
    Bye() from B to U;  
}  
}
```

1.3.2 Endpoint finite-state-machines from the client's point of view

[Next 3 pages]







1.4 Services

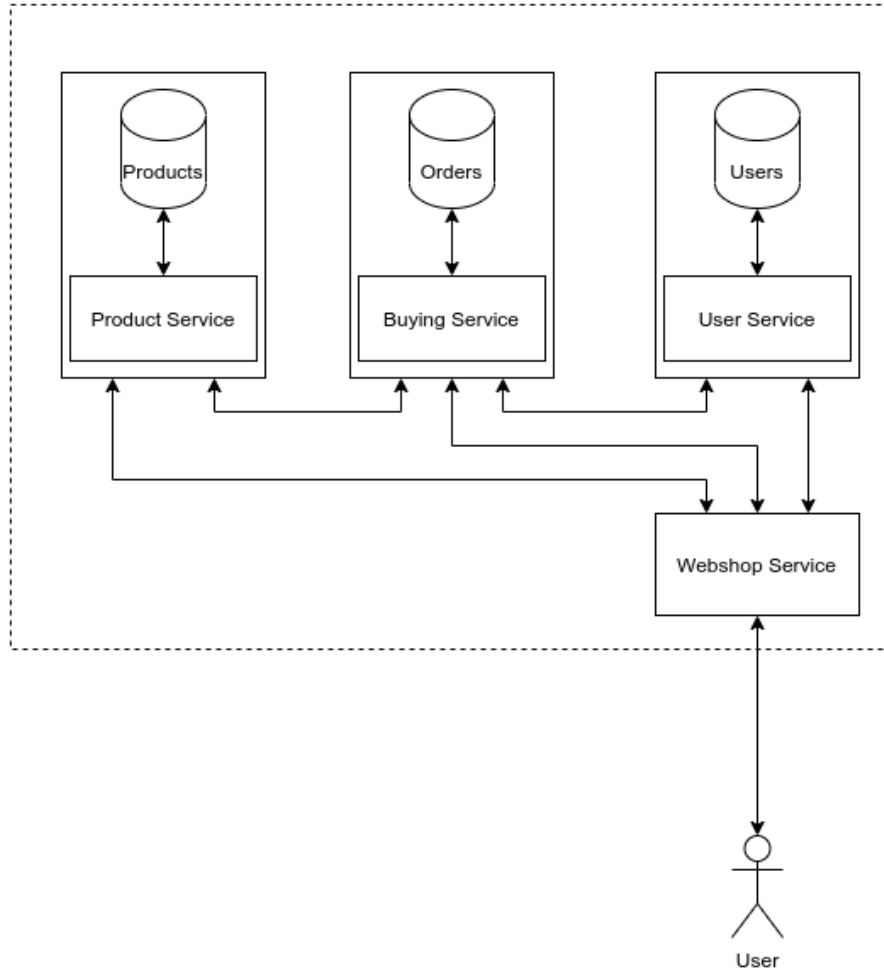


Figure 3: Overview of the micro-services

1.5 Deployment

The application is deployed in Docker containers. Each container represents an independent server computer.

For each micro-service a separate docker container was created. For those services that need a database, a separate MySQL container was associated. These databases are accessible to the service through the specified port, but inaccessible to any other containers.

The services communicate with each other through a specified port, using

the protocols defined in the session types.

1.5.1 Deployment Diagram

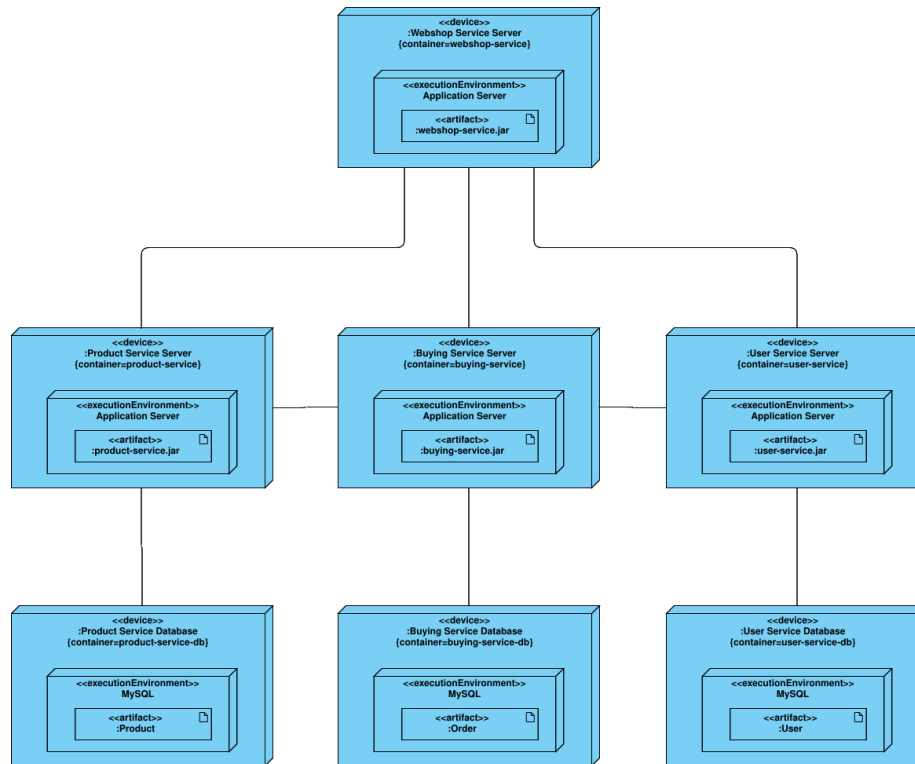


Figure 4: Overview of the micro-services

1.6 Sample .env file

This file must be placed next to 'the docker-compose.yml' file.

Listing 2: .env

```
DATABASE_USER=user
DATABASE_PASSWORD=1234
DATABASE_NAME=webshop
DATABASE_PORT=3306
DATABASE_ROOT_PASSWORD=1234
```

References

- [1] R. Hu and N. Yoshida, “Hybrid Session Verification through Endpoint API Generation,” in *19th International Conference on Fundamental Approaches to Software Engineering*, vol. 9633 of *LNCS*, pp. 401–418, Springer, 2016.