ÁRON KATONA

Engineering student with passion to technology

@ katonaaron01@gmail.com

♀ Cluj-Napoca, RO

O github.com/katonaaron



EDUCATION

B.Sc. in Computer Science

Technical University of Cluj-Napoca

M October 2018 - July 2022

- CGPA: 9.62/10 Academic Performance Scholarship recipient
- Software

Data Structures and Algorithms (10) Operating Systems (10) Computer Graphics (10) OOP (10) Databases (10) Functional Programming (10) Artificial Intelligence (10)

Mathematics

Mathematical Analysis I and II Linear Algebra

Statistics and Graph theory

Numerical Methods (10)

Hardware

Digital System Design | Analog and Digital Circuits (10)

Computer Architecture (10)

Design with Microprocessors (10)

WORK EXPERIENCE

Android Developer Intern

Garmin

III July 2020 - October 2020

- ♥ Cluj-Napoca
- Studied Android development in Kotlin by creating small learning
 - lifecycle, navigation, MVVM architecture, Retrofit, Room DB
- Studied the changes in Android 11 and their effects on the Active-Captain app.
 - Presented the issues to the team
- Solved 15 issues and created small features.
 - Established a communication between the UI and a background service by using Broadcast, LiveData and Intents.

Android

Kotlin

Gradle

Gerrit

Developing Android Apps with Kotlin

Udacity, Google

Online

Java course

Google Digital Workshop

March 2019 - May 2019

♥ Cluj-Napoca

C and Win32 programming course

Bitdefender

M October 2018 - April 2019

♥ Cluj-Napoca

• I was among the five prizewinners.

♀ PROJECTS

Webshop

- Proof-of-concept project for creating **RESTful web**services and applying HATEOAS
- Transformation into a distributed system
 - Microservices in separate containers
 - Communication via multi-party session types.

Scala	Spring Boot	Docker compose	REST		
HATEO	AS Session t	ypes Distributed	Distributed back-end		

Irrigation station

- A moisture level based plant irigation station with integrated webserver
- · REST API through which the clients can configure the application parameters

C++	Arduino	ESP8266 REST)

Tatooine

- Presentation of a Star Wars inspired 3D scene using OpenGL
- Lightning, shadows, object and camera animation

OpenGL	Computer Graphics C++

Translator from propositional logic to Boolean ring arithmetic

• Builds a parse tree and replaces the operators based on the rules described in the article with DOI: 10.1080/07468342.2020.1698931

Ру	thon	SymPy	Logic	

Fast food webshop

- Menu and checkout pages of a restaurant.
- Demo project for learning Angular.

REST	Java	Spring Data	Angular

PAWARDS

- Cloudflight Coding Contest 2020: My team reached the last level.
- Google Hash code 2020: My team was ranked in the top 5% (out of 1000+ teams)
- Catalysts School Coding Contest 2018 My team won the 5th place.
- Olympiad in Informatics 2018: 2nd place at county level. Represented my county at the national level.

SOFT SKILLS

Leadership and organization skills:

- I am one of the leaders of my scout team. Every year we plan and coordinate a **scout camp**, having around 100 *participants*.
- Completed a national scout training focusing on leadership and teaching.

Teaching skills:

- For 7 years I've been meeting with a **group of scouts** regularly, and teach them by applying the "learn by doing" principle. They are now 12-14 years old.
- Founding member of a **computer science group** in my high school where we teach the pupils regularly about algorithms, programming and technology.
- Enrolled in the pedagogy module of the university.

Communication skills:

Volunteered at the *Festival of Young Artists Bayreuth* (Germany) in August 2018. I assisted in the logistics of the event by which I had the possibility to *work in a team* with other volunteers from *all part of the world*.

Language skills:

Hungarian, Romanian, German (A2/B1, DSD), English (C1, LCCI)

SKILLS

- Good mathematical background.
- Good problem solving and deduction skills.
- Skills in software design gained by applying the design principles to develop projects.
- Good understanding of functional programming
- Understanding of logical agents and planning with PDDL.
- Skills in designing digital systems and systems with microprocessors gained through personal and university projects.
- Understand the fundamentals of physics and electronic circuits.
- Acquired skills in unit testing through the projects I made.

WINTERESTS

My greatest passion is engineering

- To create efficient and quality products
 - Efficient algorithms
 - Designing SOLID software, writing clean code
 - · Applying design principles and patterns
 - Applying mathematics and computer science theory to ensure correctness and efficiency.
- To **solve (real life) problems** by *understanding* the process behind them.
 - Studying computer science, engineering and physics helps to deepen my understanding.
- Interested in functional programming.
- Interested in IOT and home automation.

I'm also passionate about (new) technology

- I like to try them out: self hosting apps, learning programming languages
- Participate regularly in workshops: GDG Cluj-Napoca, Tech events in Cluj-Napoca

I like to solve puzzles and challenges

- Playing Chess and Sudoku
- Solving math and logic problems
- Solving algorithmic problems:
 - I participate regularly in coding competitions:
 e.g. Hash code, Code jam, Cloudflight Coding Contest

□ TECNHOLOGY

Languages and frameworks

Java, C, C++, Kotlin, Android SDK	••••
SQL, Scala, Elm, Haskell, Python	••••
VHDL	••••
Angular, Spring Boot	••••
Tools	
Linux	••••
Maven, Docker, LaTeX	••••