

The contradictions inherent to liberalism are being revealed by hackers (Coleman 2013), operating within the tension between the liberal paradigms of free speech and property protection. This aspect further highlights how regulation and capitalist logic are intertwined and remain a contentious field of legal practice and social theory. Decentralized technologies will confront this matter in their ongoing evolution and serve as a terrain of renegotiating liberal ideals and governance. Judging a piece of technology without the consideration of its context and how humans interact with it has historically proven difficult (Tüfekçi 2017). Clear normative standpoints are therefore rather problematic to take at this point. What both the literature on the matter and my project can essentially suggest though is the potential of a decentralized cyberspace, which takes the internet back to its initial direction, to serve as a space for social experimentation and debate (Tüfekçi 2017, Ludlow 2001, May 1994, Prewitt 2018, etc.).

But most importantly playfulness has informed this work. Gabriella Coleman (2013) has given broad accounts on the humor, poetic aesthetics and cynicism the hacking community employs as a form of expression and as a tool for re-appropriation and social transformation. Playfulness is a good of considerable quality, given the rigidity of games we are forced to interact with (Graeber 2015). Play as opposed to game is the liberty to re-interpret and re-appropriate social reality. With these final words, I rest my case.