itself by a dissected primitive geometry. These three partitions' surface areas are representatives of each LOBALOBA group's score. In order to achieve this, a geometric dissection algorithm has been implemented, although, this calculation is run in a non-deterministic way, meaning identical scores will not output identical graphics. Here, rather the subjectivity of the individual and their experience is upheld. Finally, every Non-Fungible Case (NFC) is marked with a distinct name and a description input by the user as the last step to minting a case collectible. Except a typical string validation the users are free to choose these without any restrictions. As a whole, these entities constitute the visual entirety of one's NFC collectible. Additionally, on the digital marketplace the users have been provided with a layer of transparency in the form of a metadata card. The metadata card comprises of three sets of data: one pointing to the case's IPFS hash, which at will, points to the address where every user input belonging to that case can be found in string format (human-readable); one stating LO-BALOBA scores; and another one being an array of unsigned integers corresponding to the inputs in bytes (machine-readable).