

XIAN YANG

2D & 3D Designer and Animator

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EDUCATION

University of Washington

Seattle, WA • Sep 2019 – Aug 2020

Master of Human-Computer Interaction + Design

Hong Kong Baptist University

Hong Kong • 2012 – 2015

Master of Fine Arts:

Film, Television and Digital Media

(Digital Media Track)

Communication University of China

Beijing, China • 2008 – 2012

Bachelor of Arts:

Musicology (Music Production)

Minor in TV Directing and Editing

Additional Training

University of Washington

Seattle, WA • Feb-Aug, 2019

Coding Bootcamp

University of Washington

Seattle, WA • 2017 – 2018

Intensive English Program

Bellevue College

Seattle, WA • 2018

Certificate Courses:

HTML & CSS

User Experience Design Fundamental

SKILLS

Skillset:

Visual Design

Interaction Design

2D & 3D Animation

Motion Graphics

Video Production

Illustration

Storyboarding

Web development

Toolbox:

Illustrator

Photoshop

Adobe XD

Sketch

Maya

After Effects

Premiere Pro

Final Cut Pro

HTML & CSS

Pro Tools

LANGUAGE

English – Advanced

Mandarin Chinese - Native

Cantonese –Advanced

EXPERIENCE

UX/UI designer

09/2018 – Present

Gage Travels Inc. • Seattle

- Produced visual designs including logo and APP store downloading page; researched and collected information from customer reviews to modify the outcomes.
- Collaborated with coworkers and came up with solutions to the problems in the design process; brainstormed fresh ideas and offered suggestions to the projects.
- Learned how to refine the user interface design including wireframe, user control aesthetics and minimalist design.

Founder and Designer

10/2016 – Present

CII Design Studio • Seattle

- Established the customer-oriented studio and promoted it via social media.
- Designed company brand image including logo, business cards, banners, posters and website interface; created 3D animation game trailer and promotional motion graphic video.
- Clients: Top Pool Human Capital and Top Dragon Group Limited (Hong Kong), LIC Sound Lab (Beijing), Klasmann-Deilmann (Shanghai) and startup companies in Seattle.

3D Designer & Animator

03/2016 – 08/2016

8D International Ltd. • Hong Kong

- Designed characters' poses, animation, lighting; performed compositing and visual effects.
- Designed children's book pages with 3D characters; created animatic and animation with 3D Kungfu characters.
- Provided assistance and brought up solutions in collaborative work as a team member.

Illustrator and Designer

09/2015 – 03/2016

Magzila • Hong Kong

- Proposed design plans and made demonstration model diagrams.
- Led decoration and promotional design for festivals and events, including 2D window stickers, posters, gift cards and 3D ornaments, which were selected by multiple companies and displayed in various shopping malls in Hong Kong.

Motion Graphic Designer

06/2014 – 08/2014

Asia Television Ltd. (Internship) • Hong Kong

- Designed TV program openings, endings, templates and banners; including proposing ideas, graphic editing, motion design and visual after effects.
- My work during the internship was broadcasted on Hong Kong televisions.