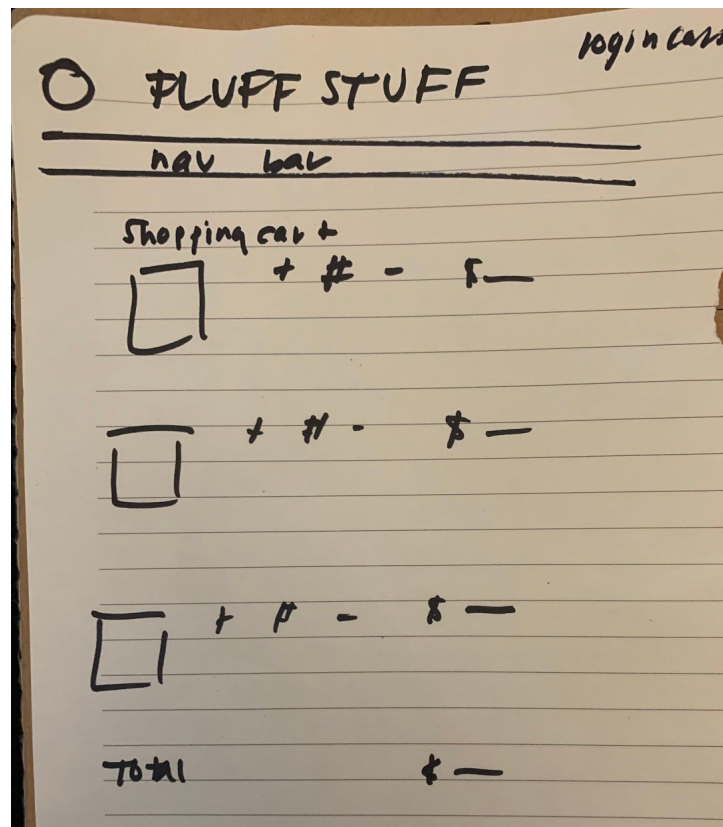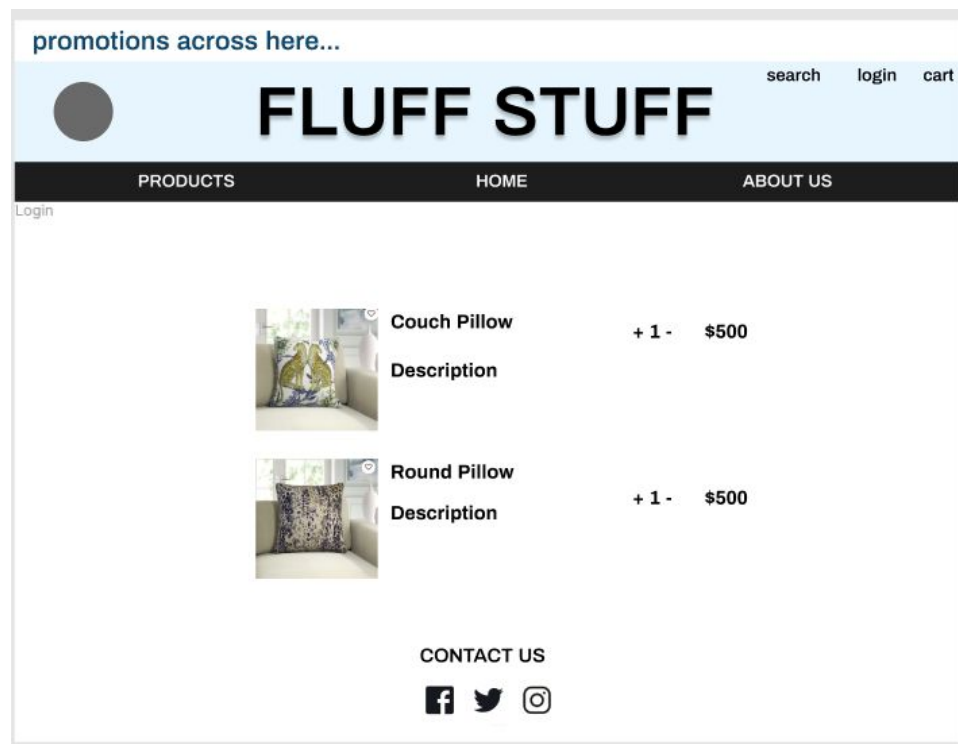1. Low and Hi fidelity prototypes

a.

b.

2. Web prototype

      a. Updates products price on the products page when you click the different options
      b. Can add and subtract items from the shopping cart page (no on the products page and does not reflect price… yet)
      c. Added the shopping cart page!
3. Reflection
      a. I encountered a lot of struggles while finishing Homework 6. Including, but not limited to, fixing the design from what I had in my website from homework 5, cleaning up my code, and figuring out how to appropriately work with outside sources for jQuery when I had limited experience. To overcome the first two struggles I simply needed time so I got both of those things done. Maggie helped me with my jQuery when I was having errors and helped to walk me through the code which I was very thankful for! I also practiced searching online for advice on how to use unknown programming languages which was a good skill to practice.
4. Programming Concepts
      a. Basic logic (if/else price for filling)
      b. Basic function structure (buttons)
      c. Working between HTML/CSS and Javascript
      d. Pushing that back to reflect the Javascript actions
      e. Working with what event triggers each function or if it's always ready