

28.05.21

Blumenwiese : ClassDiagram

BRUNNEN



CanvasRenderingContext

crc



Bee

position : Vector
 velocity : Vector
 size : number

constructor (-position:Vector)
 move (-timeSlice: number)
 draw ()

Vector

x : number
 y : number

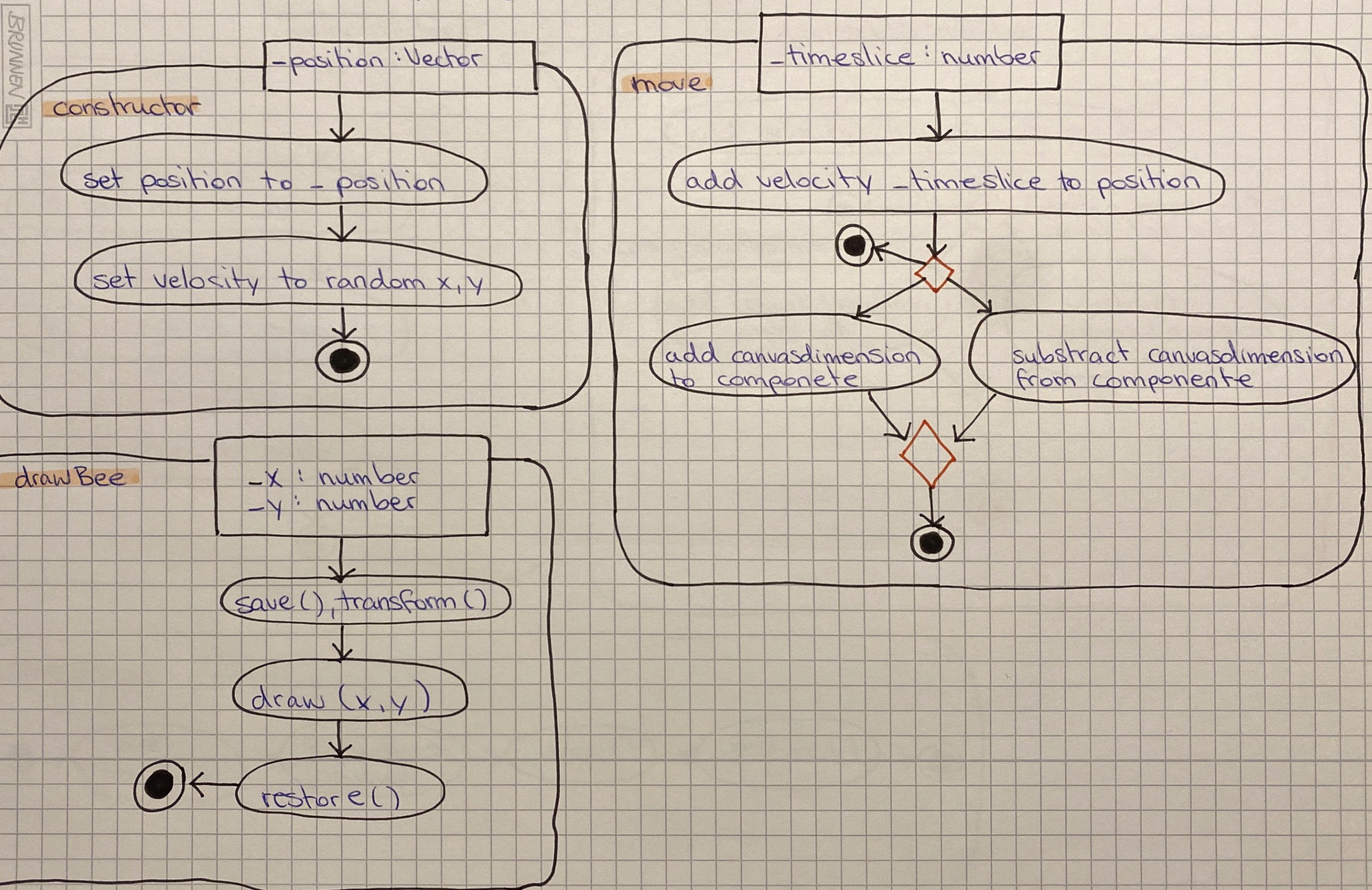
constructor (-x: number,
 -y: number)
 set (-x: number, -y: number)
 : void
 scale (-factor: number)
 : void
 add (-addend: vector): void

Cloud

position : Vector
 velocity : Vector
 size : number

constructor (-size: number)
 move (timeslice : number)
 draw ()

Blumenwiese Bee : Activity Diagram



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Blumenwiese: Wolke : Activity Diagram

