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SDIC Final Project - Code

The code was obtained from the tutorial of the article “*An introduction to Q-Learning: Reinforcement Learning*” written by Sayak Paul in 2019.

The code is available in the next link:

<https://github.com/sayakpaul/FloydHub-Q-Learning-Blog>

The project keeps the main structure of the code like the way to define states, actions and rewards. However so many modifications have been done to apply it to both probabilistic and deterministic tasks.

Bibliography:

Paul, S. (2019). *An introduction to Q-Learning: Reinforcement Learning*. FloydHub

Blog. Retrieved from <https://blog.floydhub.com/an-introduction-to-q-learning-reinforcement-learning/>