GO!

Our inspiration behind GO! (Get Organized) was the lack of availability of a single, unified organization app geared towards students. While many tools already exist to accomplish individual aspects of our platform, there is no one tool that caters to every potential need of the student.

It is for these reasons that we have decided to build a cohesive, all-in-one platform that provides all the features that a success-driven student would need. We anticipate our design to be used by students that want to be conscious about their academic performance and are looking to stay on top of their studies.

GO! Contains the following features:

* Study tracker
  + Used to plan, log, and track overall studying time goals for each course
* Grade calculator
  + Students will input their grades throughout the semester
  + The app will use user-given weights to calculate the grades
  + The grade calculator will provide real-time feedback about the scores a student will need on upcoming project to achieve a desired grade
* Calendar
  + Will import assignments from the assignments tracker, in addition to any extracurricular activities
  + Will also be used to track absences from class, which can be useful in classes that have certain attendance requirements for grades
* Assignments Tracker
  + Students will input the due dates of all assignments for their course to keep track of due dates across platforms

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| **Member** | **Final Deliverable 1** | **Final Deliverable 2** | |
| Seth Bedford | Class diagram and software process model | Project scheduling | Conclusion |
| Katerin Flores | Software requirements and address feedback | Test planning |
| Sushith Ghanta | Sequence diagrams | Comparison of work with similar designs |
| Shrinath Rao | Use case diagrams | Cost/effort/pricing |
| Christopher tePoele | Architectural design | Cost/effort/pricing |