

Optimization of an abductive reasoner for description logics

Master thesis

Katarína Fabianová

Adviser: RNDr. Martin Homola, PhD.

Consultant: Mgr. Júlia Pukancová

FMFI, 2018

- Description logic
- ELK reasoner
- Abduction
- Minimal Hitting Set (Reiter)
- Implementation of Reiter's algorithm with optimizations
- Semantic minimality
- Evaluation of results (ELK/Conclude)

- family of knowledge representation languages
- every description logic has different expression
- each type of expression supports different constructors
- we will use DL \mathcal{EL} and DL \mathcal{EL}^{++}

Description logic (DL)

Syntax

- important terms: individual, concept (atomic or complex), role
- DL is shaped by 3 mutually disjoint sets:

$$N_I = \{a, b, c \dots\}$$

$$N_C = \{A, B, C \dots\}$$

$$N_R = \{R_1, R_2, R_3\}$$

- DL consists of following constructors:

$$\neg, \sqcup, \sqcap, \forall, \exists$$

DL conceptualization: Everybody who is sick, is not happy.

$$Sick \sqsubseteq \neg Happy \text{ (axiom)}$$

Description logic

Ontology

- ontology describes relationships between entities in a specific area
- contains knowledge base $\mathcal{KB} = (\mathcal{T}, \mathcal{A})$
- \mathcal{T} stands for TBox, \mathcal{A} stands for ABox
- TBox contains all axioms that model ontology
- ABox creates database, it contains individuals

$$\mathcal{KB} = \left\{ \begin{array}{l} Sick \sqsubseteq \neg Happy \\ mary : Sick \end{array} \right\}$$

- Reasoning problems: consistency, satisfiability, inference
- Algorithm: Tableau algorithm
- Aims: finding model, classification
- Current reasoners: Elk, Conclude, Fact++, Hermit, Pellet ...

- ELK is a reasoner in DL \mathcal{EL}^{++} , earlier DL \mathcal{EL}
- ELK reasoning in polynomial time
- Communication through OWL API in Java
- ELK works with ontologies (model retrieving, classification)

- Knowledge base and observation is known
- Search for explanations

$$\mathcal{KB} = \{ \textit{Sick} \sqsubseteq \neg \textit{Happy} \}$$

$$\mathcal{O} = \{ \textit{mary} : \neg \textit{Happy} \}$$

- We use minimal HS algorithm to find minimal explanations
- Algorithm finds this explanation:

$$\mathcal{E}_1 = \{ \textit{mary} : \textit{Sick} \}$$

Reiter's algorithm: Minimal hitting set

- Reiter's algorithm computes minimal hitting sets
- Definitions: Hitting set, HS-tree
- Algorithm: Generate pruned HS-tree

- Theoretical part:
 - Description logic
 - ELK reasoner
 - Abduction
 - Minimal Hitting Set
- Practical part:
 - Project base with libraries
 - running OWL API

What is next?

- Implementation of Reiter's algorithm with optimizations
- Semantic minimality
- Evaluation of results (ELK/Conclude)

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Thank you for your attention