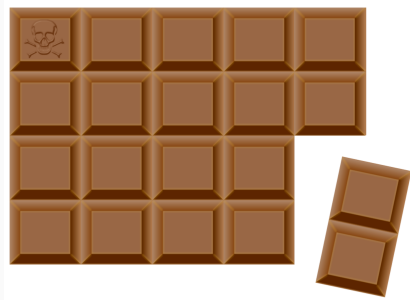


Games, graphs, and machines



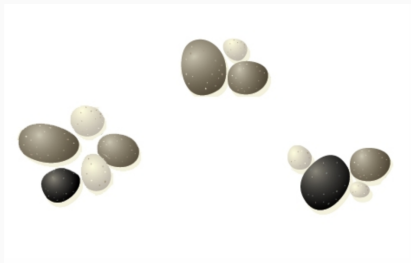
October 9, 2024

Chomp



Strategy stealing

Nim (jian-shizi)



捡石子

Mirroring

Game sum

- Given G and H , the game $G + H$ is one where a player moves in G or in H , but not both.
- A player unable to make a move loses.

Example: Nim + chomp

Mirroring: $G + G$ is P