

## Function space analysis of NLP models Danielle Haulser

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#### Intro

- Text representation are very different from image representation.
- As opposed to image representation which deals with continuous structures,
- Text representations are built from discrete symbol units (e.g. letter, words)
- Our goal was to use function space theory to better understand and quantify the geometry of NLP models.
- We have measured the smoothness and accuracy of layers of text classification CNN and compared between different methods of vector representations of words.

## NLP models – Natural language processing

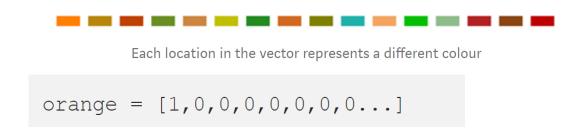
NLP is the field that unite all methods that combines linguistics and computer interactions

 Machine translation, Search engines, Chatbots, Text classification are all common applications of NLP

• Similarly to Computer vision, Top competitors and contributors in the field are the big tech companies such as Google, Facebook and also Stanford NLP lab.

## NLP models – Embedding naive methods

- Mapping words/ phrases from the vocabulary into vectors of real numbers
- One hot encoding:

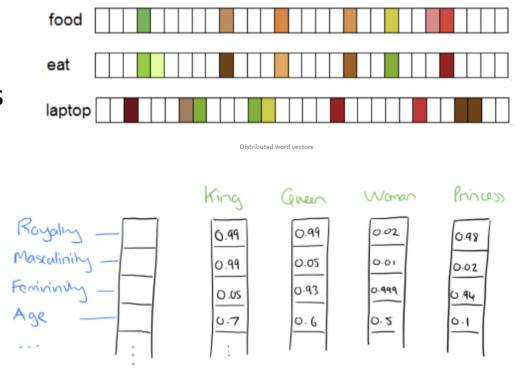


- Dimensions are very high
- Features are completely independent from one another
- occurrences of 'dog' will not tell us anything about the occurrences of 'cat'

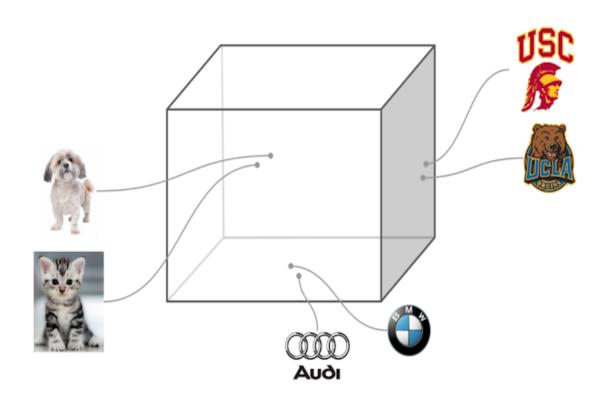
### NLP models – Embedding methods

#### Dense representations:

- Dimensionality of vector is d
- Similar features will have similar vectors information is shared between similar features
- Example : distributed word vectors
  - Words are represented as a distribution of its membership to each of the features.

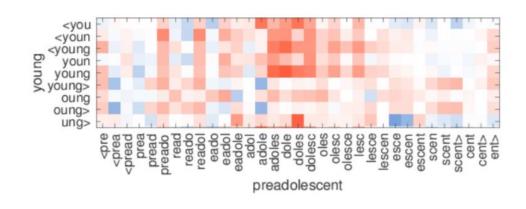


#### NLP models – Encoding words based on similarity



- Embed words based on their relationship and similarity.
- Word are being transformed into real vectors taken from high dimensional continuous space.
- These vectors holds relations that can be quantify by mean of similarity (the cosine of there angle) and can be used for clustering purposes as well,

### FastText pretrained vectors



EX) where / n = 3, it will be represented by the character n-grams :

```
word 

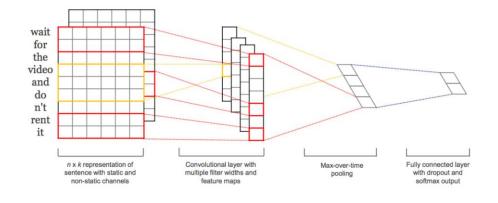
word 

word 

from the word where
where
```

- Standard word vectors ignore word internal structure
- useful information for rare or misspelled words
- enriched word vectors with a bag of character n-gram vectors
- derived from a large corpus of data

#### CNN for text classification



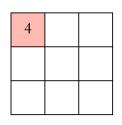
- CNN is designed to identify local predictors in a large structure
- produce a fixed size vector representation of the structure
- Captures the local aspects that are most informative for the prediction task .

## Function space representation – CNN layers

- A dataset of sentences of dimension  $d_{\text{(word vec length)}} \times n_{\text{(sentence length)}}$
- Each word is embedded to a vector of size 300, each sentence is 300 × 20
- The vector values are normalized to [-1,1]
- Each sentence is labeled as: "positive" or "negative"
- For layer 0 :each sentence is a sample of a function  $f_0: [-1,1]^{d \times n} \to \mathbb{R}^1$
- Similar process for the inner layers
- For each K-th layer, will have samples of a function :
- $f_k: [-1,1]^{d_k \times n_k} \rightarrow \mathbb{R}^1$

## CNN for text classification — : 1D Text Convolutions

1x1	1x0	1x1	0	0
0x0	1x1	1x0	1	0
0 <b>x</b> 1	0x0	1x1	1	1
0	0	1	1	0
0	1	1	0	0



- m filters
- n-words input text:  $w_1, ..., w_n \in \mathbb{R}^d$  embedded as a d dimensional vector
- The d × n matrix is fed into a convolutional layer
- we pass a sliding window over the text. For each  $\ell$ -words ngram:

• 
$$u_i = [w_i, ..., w_{i+\ell-1}] \in R^{d \times \ell} ; 0 \le i \le n - \ell$$

- for each filter  $f_j \in \mathbb{R}^{d \times \ell}$  we calculate  $F_{ij} = \langle u_i , f_j \rangle$ ,  $F \in \mathbb{R}^{n \times m}$
- Usually applying max-pooling across the ngram dimension

#### CNN for text classification

- filters serve as ngram detectors
- each filter searches for a specific class of ngrams, and assigning them high scores.
- The highest-scoring detected ngrams survive the max-pooling operation.
- The final decision is then based on the set of ngrams in the max-pooled vector

## Smoothness analysis -

How can we quantify the geometry of the clustering within each layer representation?

$$|f|_{B_{\mathcal{T}}^{\alpha,r}}(F) \coloneqq \frac{1}{J} \left( \sum_{j=1}^{J} |f|_{B_{\mathcal{T}}^{\alpha,r}} (\mathcal{T}_j) \right)^{1/J^r}$$

$$\frac{1}{\mathcal{T}} = \alpha + \frac{1}{p}$$

- The Besov index of f is determined by the maximal index  $\alpha$ .
- The higher the index  $\alpha$ , the smoother the function is.

## Smoothness analysis -

• Jackson theorem , (for r=1):

$$\sigma_m \coloneqq \|f - \mathcal{F}_M\|_P \le (C_P, \alpha, P)JM \le |f|B_{\tau}^{\alpha, 1}(F)$$

With the discrete error of the wavelet M-term approximation (p=2)

$$\sigma_M(f)^2 = \frac{1}{|m|} \sum_{1i=1}^m \|\mathcal{F}_M(x_i) - f(x_i)\|_{\ell_2(L-1)}.$$

• so, we can model the error function by:

$$\sigma_m \sim CM^{-\alpha}$$

$$\log(\sigma_m(f)) \sim \log C - \alpha \log M$$

- for  $\alpha$  , C we can solve through least squares
- In the context of DL the Besov index of smoothness can be applied on the training set in the feature space of each layer.

### Applications

- Sentiment140 dataset 1,600,000 tweets.
- CNN models created based on TensorFlow (Keras) networks models.
- The train executed on a GPU computer with 30 GB of RAM.
- The smoothness analysis executed on Microsoft Azure cloud computing platform with a DS14 virtual machine 16 CPUs and 140 GB RAM.

#### Dataset: Sentiment140

• 1,600,000 tweets annotated for positive and negative sentiment:

#### Negative:

"uh oh, Dr. Phil just made me cry and it looks like Oprah is going to do the same "

#### Positive:

"taylor swift's songs make me happy, i don't know why haha "

#### Dataset: Sentiment140

• 12% of the words in the dataset are unrecognizable due to the use of slang / hashtags / named entities . i.e :

yumm, cyrus, aweesome, wuvvv, woot, f0r, covfefe, hoooot

 Unrecognizable words get random weights at the beginning of the training.

# Project's CNN architectures – One hot encoding layer

Layer	Input Shape	Output Shape	Param [#]	Activation Type
One hot	(None, 20, 300)	(None, 20, 300)	634200	-
Conv1D	(None, 20, 300)	(None, 18, 600)	540600	'relu'
Flatten	(None, 18, 600)	(None, 10800)	0	-
Dense	(None, 10800)	(None, 1)	10801	-
Activation	(None, 1)	(None, 1)	0	'sigmoid'

# Project's CNN architectures – Embedding layer

Layer	Input Shape	Output Shape	Param [#]	Activation Type
Embedding	(None, 20, 300)	(None, 20, 300)	634200	-
Conv1D	(None, 20, 300)	(None, 18, 600)	540600	'relu'
Flatten	(None, 18, 600)	(None, 10800)	0	-
Dense	(None, 10800)	(None, 1)	10801	-
Activation	(None, 1)	(None, 1)	0	'sigmoid'

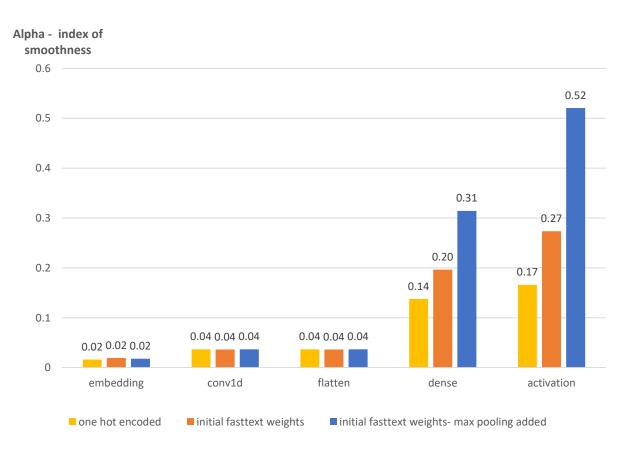
# Project's CNN architectures – Embedding layer, and max pooling added

Layer	Input Shape	Output Shape	Param [#]	Activation Type
Embedding	(None, 20, 300)	(None, 20, 300)	634200	-
Conv1D	(None, 20, 300)	(None, 18, 600)	540600	'relu'
MaxPooling1D	(None, 18, 600)	(None, 9, 600)	0	-
Flatten	(None, 9, 600)	(None, 5400)	0	-
Dense	(None, 5400)	(None, 1)	5401	-
Activation	(None, 1)	(None, 1)	0	'sigmoid'

## Results

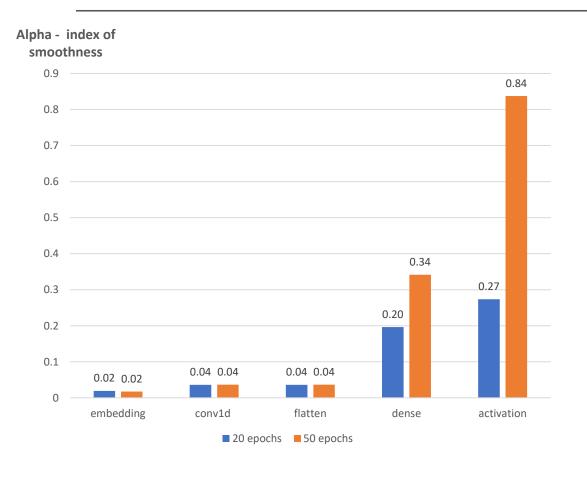
	Model	Epochs	Hyper parameters	Accuracy : (TP+TN)/(P+N)	Precision : TP/(TP+FP)	Recall: TP/(TP+FN)
1.	CNN, encoded with one hot method.	20	embed dim = 300 filters = 300 kernel size = 3	0.65 ± 0.0008	$0.65 \pm 0.0032$	0.654 ± 0.0015
2.	CNN, Embedded Based on fasttext pre trained vectors	20	embed dim = 300 filters = 300 kernel size = 3	$0.742 \pm 0.0014$	0.738 ± 0.006	0.744 ± 0.01
3.	CNN, Embedded Based on fasttext pre trained vectors	50	embed dim = 300 filters = 300 kernel size = 3	0.742 ± 0.0015	0.741 ± 0.004	0.744 ± 0.0081
4.	CNN, Embedded Based on fasttext pre trained vectors, with max pooling layer added	20	embed dim = 300 filters = 300 kernel size = 3	0.743 ± 0.0008	0.743 ± 0.0033	0.745 ± 0.0092
5.	CNN, Embedded Based on fasttext pre trained vectors	20	embed dim = 300 filters = 300 kernel size = 5	0.748 ± 0.001	0.746 ± 0.0035	0.748 ± 0.0073

#### Smoothness analysis s of DL layers representations—



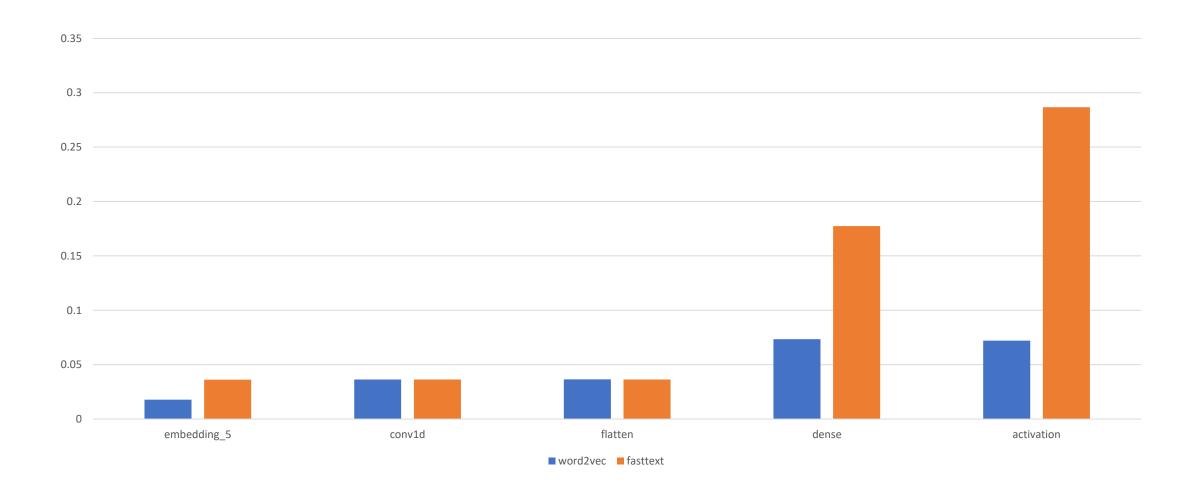
- The Besov  $\alpha$ -index increases from layer to layer the clustering improves
- The smoothness of the last layers where we use initial weights instead of one hot encoding is higher - importance to the initial representation of the data.
- At the last layers, the smoothness where added max pooling (after convolution layer) is the highest.
- Complies with the theory, Max-pooling extracts the relevant ngrams for making a decision.

## Smoothness analysis s of DL layers representations—20 compare to 50 epoch



- The smoothness increased from layer to layer
- Smoothness improved where we used more epochs.

## Word2vec compare to fasttext



#### Discussion

- We have seen that using embedding with fasttext vectors yields a better clustering and results in a higher index of smoothness.
- That is opposed to the naïve methods that don't create geometrical relationships within the feature space.
- It might be interesting to further investigate the relationship between the feature space to the accuracy and smoothness of the data:
  - Can we choose the k- most important features and still get the same accuracy or maybe higher accuracy?
  - How will the index of smoothness change, according to that?