Katherine Zhang

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EDUCATION

University of Toronto

Toronto, ON

Computer Engineering, Artificial Intelligence Minor

Sept 2020 - May 2025

• Awards: Dean's Honour List, Dean's Merit Award

SKILLS

Python, C/C++, System Verilog, SQL, HTML, CSS, Git, Jupyter Notebook, ARM Assembly, CI/CD

WORK EXPERIENCE

Intel Corporation

Toronto, ON

Software Engineer Intern, Technical Product Management Intern

May 2023 - Aug 2024

- Developing software tools to enable pre-silicon modeling of FPGA IP components using C, Python, Transaction Level Modeling, and Intel Simics Simulator.
- Built an **API library** to support various communication interfaces to enhance system compatibility, increased system performance by enhancing scalability to handle 25% more connections types.
- Designed and prioritized product features, ensuring alignment with customer needs and business goals, using **agile methodologies** such as **feature-driven development.** Reduced delays in reaching key project milestones by 20%.

AutoMetrics Manufacturing Technologies Inc.

Toronto, ON

IoT Testing Intern

May 2022 - July 2022

- Developed **computer vision** and sensor features using **Python** and **OpenCV** to accurately measure and analyze the speed of automatic welding machines, improving measurement precision by 17%.
- Conducted **data analysis** with **Jupyter Notebooks** to determine root causes of detected anomalies. Presented detailed **data visualizations** and actionable insights, enhancing overall machine performance and reliability.
- Performed **interface and server testing**, identified critical issues, and collaborated with the development team to implement solutions.

Nanalysis Inc. Calgary, AB

Electronics Intern

May 2021 - August 2021

- Developed comprehensive testing procedures for PCBs used in spectrometer and magnetic resonance imaging products.
- Drafted detailed technical cable drawings for consoles and modules using **Altium Designer**, which improved documentation clarity and reduced errors in assembly by 30%.
- Assembled various PCBs, cables, and electronic consoles, ensuring adherence to quality standards and reducing assembly time.

PROJECTS

Video Game Genre Detection Using Deep Learning Image Analysis

Toronto, ON

Developer, Project Manager

Jan 2023 - May 2023

- Developed a convolutional neural network (CNN) model to classify video game genres based on cover images, leveraging advanced machine learning techniques such as **transfer learning**.
- Utilized Python libraries such as **TensorFlow** and **PyTorch** for model development and training, ensuring efficient implementation of CNN architectures.
- Achieved 100% training accuracy and 50% validation accuracy, significantly outperforming the baseline ANN model which achieved 25.4% training accuracy.

LEADERSHIP EXPERIENCE

Skule Badminton Club

Toronto, ON

President

May 2021 - Current

- Increased club membership by over 200% from 2020 to 2023 as President of the Skule Badminton Club, demonstrating strong leadership and community engagement skills.
- Managed club operations by proposing and approving new initiatives, and mobilizing the executive team to implement these initiatives.