Finale

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Last Updated:
Tue Apr 25 01:44:56 PM CDT 2023

Logistics

Schedule

Tue 4/26	Applications
Thu 4/28	Last Lecture
	Parallel Languages
	Review
Mon 5/02	Course Evals Due
	Last Day of Classes
Mon 5/09	Final Exam
	8:00-10:00am
	Lecture Location

Today

- ► Parallel Languages / Environments
- ► Wrap-up and Review

Further Coursework

- **CSCI 8205 Parallel Computer Organization**: Study hardware issues associated with parallel / multicore machines. Requires significant Hardware background.

- **CSCI 5304 Computational Aspects of Matrix Theory**: Deep dive into using matrices and linear algebra in computing. Essential stuff for those in scientific computing with any self-respect.

- **CSCI 8314 Sparse Matrix Computations**: Focused on sparse operations, offered periodically.

- **Application Areas:** Have seen that machine learning, graphics, cryptography, physical simulations, etc. all benefit from parallel computing. Find a serial algorithm in your domain and parallelize it!

Review Topic: Shared Memory Coordination

- ▶ Nearby is a pair of routines which sum random numbers in a sequence
- ▶ On running the code and timing with increasing numbers of threads, the following are observed

#threads	niters	time(s)	correct?
serial	10mil	8.05	Yes
omp 1	10mil	8.07	Yes
omp 2	10mil	12.32	No
omp 4	10mil	19.71	No
omp 8	10mil	30.68	No

Explain these and how to fix the parallel version

```c
long randsum_serial(int niters){
  long sum = 0;
  for(int i=0; i<niters; i++){
    long num = rand();
    sum += num;
  }
  return sum;
}

long randsum_omp(int niters){
  long sum = 0;
  #omp parallel
  {
    for(int i=0; i<niters; i++){
      long num = rand();
      sum += num;
    }
  }
  return sum;
}
```

Review Topic: GPU Thread Sync

A
We have seen that CUDA provides the `__synchthreads()` function to synchronize threads within a thread block. Why is this function necessary? Give an example where it would be useful.

B
What are the limits to `__syncthreads()`? Which threads does it synchronize and which threads does it not? What alternatives are available for thread synchronization?

Review Topic Requests

- Distributed Memory Architecture

- Shared Memory Architecture

- MPI for Distributed Memory Programming

- PThreads + OpenMP for Shared Memory Programming

- CUDA for GPU Programming

- Communication Patterns

    - Broadcast, Scatter/Gather, Reductions
    - Synchronization between procs/threads

- Input/Output Problem Decomposition

- Parallel Problems/Applications

    - Sums, Min/Maxes
    - Matrix Multiplication
    - Solving Linear Systems
    - Sorting
    - Basics of Fluid Dynamics, N-Body simulation, Neural Networks, Crypto Mining
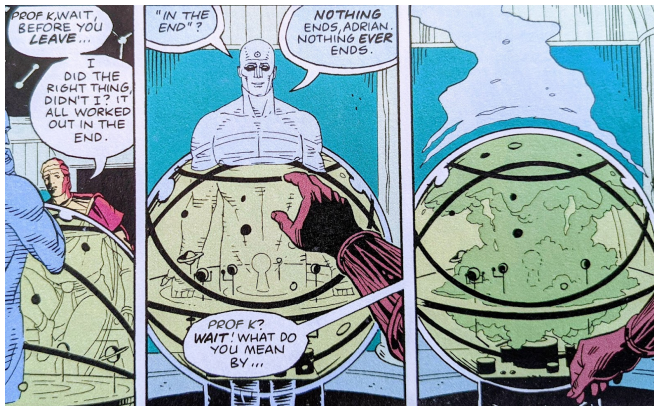
Survey Says …

SRTs Response Rate

Responded	Invited	%Rate
19	53	35%

If we make it to 80% by Mon 5/2 11:59pm, will add a final exam question here

Final Exam Question

TBD

Nothing Ever Ends

By now you should realize that what you learned

- ▶ Will come up again showing whether you learned it well the first time or need another pass.
- ▶ Will change in the future and make you feel old.

Expect this and stay stay patient.

Conclusion

It's been a hell of a semester.
I'm proud of all of you.
Keep up the good work.
Stay safe. Happy Hacking.