

Polynomial Multiplication: FFT

$$A(x) = a_0 + a_1x + a_2x^2 + \dots + a_{n-1}x^{n-1}$$

$$= \sum_{k=0}^{n-1} a_k x^k$$

$$= \langle a_0, a_1, a_2, \dots, a_{n-1} \rangle$$

Operations:-

① Evaluation: $A(x)$ at x_0

If we have computed x_0^k then we can compute x_0^{k+1} with constant time operation.

So $A(x_0)$ can be done in $O(n)$ time

Horner's Rule:-

$$A(x) = a_0 + x(a_1 + x(a_2 + \dots x(a_{n-1})))$$

② Addition: $A(x) \oplus B(x)$

$$C(x) = A(x) + B(x)$$

\oplus

$O(n)$

③ Multiplication: $A(x) \otimes B(x)$

$$C(x) = A(x) \cdot B(x)$$

$O(n^2)$

By FFT we can do polynomial multiplication in $O(n \log n)$

④ Convolution of vectors A and reverse (B)

Inner product of all possible shifts

* Representation of polynomial:-

① Coeff. vector

② roots

③ Samples (x_k, y_k) & distinct k 's

Algs	① Coeffs	② Roots	③ Samples
① Eval	$O(n)$	$O(n)$	$O(n^2)$
② Add	$O(n)$	∞	$O(n)$
③ Mul	$O(n^2)$	$O(n)$	$O(n)$

$\xleftrightarrow{n \log n}$
 Discrete Fourier Transform

Matrix View:-

$$\begin{pmatrix} 1 & x_0 & x_0^2 & \dots & x_0^{n-1} \\ 1 & x_1 & x_1^2 & \dots & x_1^{n-1} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 1 & x_{n-1} & x_{n-1}^2 & \dots & x_{n-1}^{n-1} \end{pmatrix} \begin{pmatrix} a_0 \\ a_1 \\ \vdots \\ a_{n-1} \end{pmatrix} = \begin{pmatrix} y_0 \\ y_1 \\ \vdots \\ y_{n-1} \end{pmatrix}$$

$\hookrightarrow V$

$$V_{jk} = x_j^k$$

V is called Vandermonde matrix

- Coeff \rightarrow Samples $= V \cdot A = O(n^2)$

- Samples \rightarrow Coeffs $= V^{-1} \cdot A$

- By Gaussian Elimination $O(n^3)$
- By $V^{-1} \cdot A = O(n^2)$

Divide and Conquer Algo:-

Goal: To compute $A(x)$ $\forall x \in X$

① Divide into even and odd coefficients

$$A_{\text{even}}(x) = \sum_{k=0}^{n/2-1} a_{2k} x^k$$

$$= \langle a_0, a_2, a_4, \dots \rangle$$

$$A_{\text{odd}}(x) = \langle a_1, a_3, a_5, \dots \rangle$$

$$= \sum_{k=0}^{n/2-1} a_{2k+1} x^k$$

② Conquer: Recursively compute

$$A_{\text{even}}(y) \text{ \& } A_{\text{odd}}(y)$$

$$\text{for } y \in x^2 = \{x^2 \mid x \in x\}$$

③ Combine $A(x) = A_{\text{even}}(x^2)$

$$\text{for } x \in x \quad + \quad x \cdot A_{\text{odd}}(x^2)$$

$$T(n, |x|) = 2 \cdot T(n/2, |x|) + O(n \cdot |x|)$$



$$\text{Total } n_s \text{ in last level} = 2^{\log n} = n$$

Note that:-

After dividing matrix into even and odd sub matrices the total elements get reduced by $n/2$ but $|x|$ - remained the same. That's why it's n in every level of the tree.

\therefore when we convert our set x to x^2 we want our x to get smaller

Now:-

If $|x|$ is just one it can be $\{1\}$.

If $|x|$ is 2 then we need 2 values in x but when we square them we get 1 value.

These values can be $\{-1, 1\}$!!

$-1, -1$ are square roots of 1

So if I take square roots and I square them then it collapses by factor of 2.

#Collapsing - Set x if

$$|x^2| = |x|/2 \text{ \& recursively}$$

x^2 is collapsing

$$\text{or } |x| = 1$$

So,

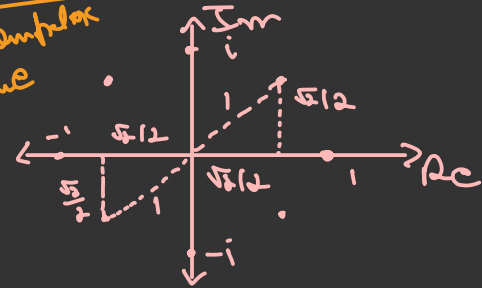
$$|x| = 1 : x = \{1\}$$

$$|x| = 2 : x = \{-1, 1\}$$

$$|x| = 4 : x = \{i, -i, -1, 1\}$$

$$|x| = 8 : x = \left\{ \frac{\sqrt{2}}{2}(1+i), \frac{\sqrt{2}}{2}(1-i), i, -i, -1, 1 \right\}$$

Geometrically
on complex plane



We are getting a unit circle and the points are called n th roots of unity.

The points on plane - $(\cos \theta, \sin \theta)$
Geometrical representation:-

$$\cos \theta + i \sin \theta$$

$$\text{for } \theta = 0, 2\pi/n, 4\pi/n, \dots, \frac{(n-1)2\pi}{n}$$

$$T(2\pi/n) = 2\pi$$

Also, we have Euler's formula:-

$$\cos \theta + i \sin \theta = e^{i\theta}$$

Let's see how the squares are working:-

$$(e^{i\theta})^2 = e^{i(2\theta)} = e^{i(2\theta \bmod 2\pi)}$$

$$e^{i12\pi/n} = e^{i(2\pi) \cdot 6/n} \quad e^{i2\pi} = 1$$

\therefore If n is a power of 2 then n th roots of unity will be collapsing.

$$\therefore x^{12} = e^{i12\pi/n}$$

Fast Fourier Transform (FFT)

= Divide & Conquer Algo for DFT

Discrete Fourier Transform:

$$= V \cdot A \quad \text{for } x_k = e^{ik\pi/n}$$

$$V_{jk} = x_j^{12} = e^{ij12\pi/n}$$

Fast Polynomial Multiplication:-

$$A^* = \text{FFT}(A)$$

$$B^* = \text{FFT}(B)$$

$$C_k^* = A_k^* \cdot B_k^* \quad \forall k$$

$$C = \text{Inverse FFT}(C^*)$$

At this stage we know how to calculate $V \cdot A$. We now have to calculate $V^{-1} \cdot A$

Claim: $V^{-1} = \overline{V}/n$, $\overline{a+ib} = a-ib$

\therefore For Inverse

$$x_k^{-1} = e^{-ik\pi/n} \rightarrow V^{-1} = nV^{-1}$$

$$nV^{-1} \cdot A^* = nA$$

Proving our claim:-

claim: $V^{-1} = \overline{V}/n$

$$P = V \cdot \overline{V} = nI$$

$$P_{jk} = (\text{row } j \text{ of } V) \cdot (\text{col } k \text{ of } \overline{V})$$

$$= \sum_{m=0}^{n-1} e^{i\tau jm/n} \cdot e^{-i\tau mk/n}$$

$$= \sum_{m=0}^{n-1} e^{i\tau \frac{m}{n} (j-k)}$$

$$= n \quad \text{if } j=k$$

If $j \neq k$:

$$\sum_{m=0}^{n-1} \left(e^{i\tau \frac{j-k}{n}} \right)^m \quad \text{--- Geometric series}$$

$$\sum_{k=0}^{n-1} 2^k = 2^n - 1$$

$$= \frac{\left(e^{i\tau \frac{j-k}{n}} \right)^n - 1}{e^{i\tau \frac{j-k}{n}} - 1} = 0$$

Questions discussed in class:-

* Amortised analysis:-

- 1) 17.1.1
- 1) 17.2.1
- 1) 17.3.1
- 1) 17.3.3

* Graphs:-

- 1) 23.2.1
- 1) 23.2.7
- 1) 23.1.1
- 1) 23.1.2
- 1) 23.1.3

- 1) 4-5 chip testing
- Divide & Conquer

- 1) Cake Flipping

- 1) Some 01101 question

Coreman

Ericksen

1) Aggregate Method:-

$$\frac{\text{Total cost of all operations}}{\text{Total no. of operations}}$$

2) Amortised bounds:-

- assign cost for each operation such that it preserves the sum

$$\sum_{\text{op.}} \text{amortized} \geq \sum_{\text{op.}} \text{Actual cost}$$

Example:-

2-3 trees achieve:-

$O(1)$ worst case per create - empty
 $O(\log n)$ amortized insertion
 $O(1)$ amortized per delete

Let's say we do c creates;
insert and d delete ops.

Then:-

$$\text{Total cost} = O(c + i \log n + d)$$

* Accounting method:-

- Alloc an operation to store credit in bank account.
- Alloc operations to take coins out of bank.
- Allow an operation to pay for time using credit in bank.
- balance ≥ 0

Claim: $O(\log n)$ per insert,
0 per delete amortized.

- Put 1 coin worth $O(\log n)$ per insert.
- Delete consumes 1 coin
amortized cost = actual cost
+ deposits - withdrawals

* Table doubling (Accounting method view)

insertions only
- when insert, add coin on that item worth $c = O(1)$

- when we double the last $n/2$ columns / cells have coins

\Rightarrow Amortized cost

$$= O(n) - c \frac{n}{2} = 0 \text{ if } c \text{ is large}$$

* Potential Method:-

\Rightarrow Define potential function ϕ
mapping data-structure configuration

\Rightarrow Non negative integer

$$\Rightarrow \text{Amortized cost} = \text{Actual cost} + \Delta\phi$$

* Binary Counter Example:-

$$\phi = \# \text{ 1 bits}$$

- Increment destroys t trailing 1 bits and increments one bit from 0 to 1

\therefore Amortized cost

$$= \underbrace{(1+t)}_{\text{actual}} - \underbrace{t}_{\Delta\phi} + 1 = 2$$

Counter is growing linearly

$$\therefore \phi = C * (\# \text{ 1 bits})$$

$$\therefore \text{Amortized cost} = O[(1+t) - t + 1] = O(1)$$

Master Theorem:-

$$T(n) = aT(n/b) + f(n)$$

- 1) If $f(n) = O(n^{\log_b a - \epsilon})$, then $T(n) = \Theta(n^{\log_b a})$
- 2) If $f(n) = \Theta(n^{\log_b a})$, then $T(n) = \Theta(n^{\log_b a} \log n)$
- 3) If $f(n) = \Omega(n^{\log_b a + \epsilon})$, then $T(n) = \Theta(f(n))$

* chip testing question:-

- a) Assuming that in all the chips available, $(\frac{n}{2}-1)$ are good and $(\frac{n}{2}+1)$ are bad.
 \rightarrow If good ones = g
 \rightarrow Bad ones = $g+1$

Algorithm:-

- 1) Keep one extra chip from $(g+1)$ aside.
 - 2) From the $2g$ chips present now, pick 2 chips repeatedly. If testing result says that chips are good, discard one and put other back. If result is bad, discard both.
- This ensures that # bad chips $>$ # good chips after every test.
- And the chip we have kept aside is also bad.
- \rightarrow After 2 steps all good chips will be removed and we will have only bad ones.
- \therefore we can figure out the ans.

- * Prove that $\sum_{i=1}^n i = \frac{n(n+1)}{2}$
 Proving by induction:-

Claim: $\sum_{i=1}^n i = \frac{n(n+1)}{2}$

Base case: $i=1$

$$\frac{n(n+1)}{2} = \frac{(1+1)}{2} = \frac{1(2)}{2} = 1$$

\therefore Base case is valid.

Induction hypothesis: For every $k \geq 2$

$$\sum_{i=1}^k i = \frac{k(k+1)}{2}$$

Induction step:-

$$\sum_{i=1}^K i = \sum_{i=1}^{K-1} i + K$$

$$= \frac{(K-1)K}{2} + K$$

$$= \frac{(K-1)K + 2K}{2} = \frac{K^2 + K}{2}$$

$$= \frac{K(K+1)}{2}$$

Hence proved.

* cake flipping:-

- a) Worst case will take $2n-3$ flips

$$\begin{array}{c} 3 \\ 4 \\ 2 \\ 5 \\ 1 \end{array} \rightarrow \begin{array}{c} 5 \\ 2 \\ 4 \\ 3 \\ 1 \end{array} \rightarrow \begin{array}{c} 1 \\ 3 \\ 2 \\ 5 \\ 4 \end{array} \rightarrow \begin{array}{c} 4 \\ 3 \\ 2 \\ 1 \\ 5 \end{array} \rightarrow \begin{array}{c} 2 \\ 1 \\ 3 \\ 5 \\ 4 \end{array} \rightarrow \begin{array}{c} 1 \\ 3 \\ 2 \\ 4 \\ 5 \end{array}$$

$$\begin{array}{c} 5 \\ 3 \\ 1 \\ 2 \\ 4 \end{array} \rightarrow \begin{array}{c} 4 \\ 2 \\ 1 \\ 3 \\ 5 \end{array} \rightarrow \begin{array}{c} 3 \\ 2 \\ 4 \\ 1 \\ 5 \end{array} \rightarrow \begin{array}{c} 2 \\ 3 \\ 4 \\ 1 \\ 5 \end{array} \rightarrow \begin{array}{c} 1 \\ 3 \\ 4 \\ 2 \\ 5 \end{array}$$

$$c) 2n-3 + n = 3n-3 = 3(n-1) \sim O(n)$$

* Bit flipping:-

If $n = \text{odd}$

Algo $\rightarrow 1-2-1-2 \dots$

1 \rightarrow Flip light most bit

2 \rightarrow Flip $2 + 2^{\text{th}}$ bit ($2 = \text{total } 0\text{'s}$ str ends with)

If $n = \text{even}$

Algo $\rightarrow 2-1-2-1-2 \dots$

Example:-

$$\begin{array}{l} 1) \quad 111 \xrightarrow{2} 110 \xrightarrow{1} 010 \xrightarrow{2} 011 \xrightarrow{1} 001 \xrightarrow{2} 000 \\ 2) \quad 111 \xrightarrow{2} 1101 \xrightarrow{1} 1100 \xrightarrow{2} 0100 \xrightarrow{1} 0101 \xrightarrow{2} 0111 \\ \quad 0000 \xrightarrow{1} 0001 \xrightarrow{2} 0011 \xrightarrow{1} 0010 \xrightarrow{2} 0110 \end{array}$$

FFT Multiply($P[0 \dots n-1], Q[0 \dots m-1]$)
 $\{$
 $\quad l = \lceil \lg(n+m) \rceil$

for $j = n$ to $2^l - 1$

$P[j] = 0$

for $j = m$ to $2^l - 1$

$Q[j] = 0$

$P^* = \text{FFT}(P)$

$Q^* = \text{FFT}(Q)$

for $j = 0$ to $2^l - 1$

$A[j] = P^*[j] \cdot Q^*[j]$

return $\text{InverseFFT}(A^*)$

InverseFFT:

if $n = 1$
 return P

for $j = 0$ to $\frac{n}{2} - 1$

$U^*[j] = P^*[2j]$

$V^*[j] = P^*[2j+1]$

$U = \text{InverseFFT}(U^*[0 \dots \frac{n}{2} - 1])$

$V = \text{InverseFFT}(V^*[0 \dots \frac{n}{2} - 1])$

$\overline{\omega}_n = \cos(\frac{2\pi}{n}) - i \sin(\frac{2\pi}{n})$

$\omega = 1$

for ($j = 0$ to $\frac{n}{2} - 1$)

$P[j] = 2(U[j] + \omega \cdot V[j])$

$P[j + \frac{n}{2}] = 2(U[j] - \omega \cdot V[j])$

$\omega = \omega \cdot \omega_n$

return $P[0 \dots n-1]$

FFT($0 \dots n-1$):

if $n = 1$
 return P

for $j = 0$ to $\frac{n}{2} - 1$

$U[j] = P[2j]$

$V[j] = P[2j+1]$

$U^* = \text{FFT}(U[0 \dots \frac{n}{2} - 1])$

$V^* = \text{FFT}(V[0 \dots \frac{n}{2} - 1])$

$\omega_n = \cos(\frac{2\pi}{n}) + i \sin(\frac{2\pi}{n})$

$\omega = 1$

for $j = 0$ to $\frac{n}{2} - 1$

$P^*[j] = U^*[j] + \omega \cdot V^*[j]$

$P^*[j + \frac{n}{2}] = U^*[j] - \omega \cdot V^*[j]$

$\omega = \omega \cdot \omega_n$

return $P^*[0 \dots n-1]$

Finding Triplets:-

```
int n = A.length;
int[] P = new int[n];

for (int i = 0; i < n; i++) {
    P[i] = B[i];
}

int[] squared = multiply(P, P);

for (int j = 0; j < n; j++) {
    if (j * 2 < n && squared[j * 2] >= 3
        && B[j] == B[j * 2]) {
        return true;
    }
}

return false;
}
```

* Discrete Hartley Transformation:-

$$x_j = \sum_{i=0}^{n-1} x_i \left(\cos\left(\frac{2\pi}{n}ij\right) + \sin\left(\frac{2\pi}{n}ij\right) \right)$$

Algo:-

```
computeDHT(double[] x) {
    int n = x.length;

    if (n == 1) {
        return x;
    }

    double[] x1 = new double[n/2];
    double[] x2 = new double[n/2];

    for (int i = 0; i < n/2; i++) {
        x1[i] = x[i];
        x2[i] = x[i + n/2];
    }

    double[] x1 = computeDHT(x1);
    double[] x2 = computeDHT(x2);

    double[] x = new double[n];
    for (int j = 0; j < n/2; j++) {
        x[j] = x1[j] + x2[j];
    }
}
```

```
x[j + n/2] = x1[j] - x2[j];
}
return x;
}
```

* Minkowski Sum:-

Number of elements in $X+Y$ is $M \log M$

- 1 → Find largest absolute value in X and Y — calling it M .
- 2 → Create 2 arrays A and B of size $[2M+1]$
 - For each element x in X , increment $A[x+M]$ by 1.
 - For each element y in Y , increment $B[M-y]$ by 1.

- 3) Perform circular convolution of A and B using FFT based multiplication

→ This is done by converting A and B to frequency domain, multiplying them element wise, and then transforming the result back to time domain.

- 4) Count the no. of non-zero elements in resulting array — This will be the number of unique sums.

It's $O(M \log M)$ because the dominant operation is FFT based convolution which is $O(M \log M)$

Convolution of arrays A and B:-

Assuming A and B are of size N

$$\text{Circular convolution} = A \otimes B$$

$$C[i] = \sum_{j=0}^{N-1} A[j] \cdot B[(i-j) \bmod N]$$

Fibonacci Heaps

→ Insertion:—

- Add node to root list
- Check if $\text{node} \rightarrow \text{key} < FH(\text{min})$
- If yes, $FH(\text{min}) = \text{node}$

→ Union:—

- Create a new root list FH
- Set $\text{min}(FH) = \text{min}(FH_1)$
- Join root list of FH_2 to FH
- Check if $\text{min} \rightarrow FH_1$ is null, $\text{min} \rightarrow FH_2$ is null, and if $\text{min} \rightarrow FH_2$ is smaller than the $\text{min} \rightarrow FH_1$ or not.
- If yes, set $\text{min}(FH) = \text{min}(FH_2)$
- $n(FH) = n(FH_1) + n(FH_2)$

→ Extract - min:—

- Add all children of node to be deleted in root-list
- Delete the node
- Call $\text{consolidate}(FH)$
- $n(FH) = n(FH) - 1$

→ Consolidate:—