KAUNG MYAT KHAING
FRONT-END DEVELOPER

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Summary

I am a passionate front-end developer who adores designing elegant and accessible web user interfaces. I had an interest in this industry a year ago. From then, I have done several projects by myself and they really showcased my attention to details in the user interfaces and my logical thinking skills. I try to apply minimalism to every project I develop because I think the art movement is futuristic, clean-looking and accessible. I also try to do mobile-first development on every project I do because 90% of internet traffic is occupied with mobiles nowaday.

Education

Bachelor of Engineering
Electronic Systems Engineering
STI Myanmar University
Yangon, Myanmar
July 2017 - July 2020
GPA: 4.1

Skills

HTML
CSS
JavaScript
Sass
Bootstrap
React
Figma/Adobe Xd
Git/GitHub

Projects

All of the projects used ReactJS as a front-end framework and all of them are fully responsive.

Tenzies (kaung-myat-khaing.github.io/tenzies)

Project Description

A classic Tenzies game where a player rolls 10 dice until all of them have the same number. This project is the replica of real-life Tenzies except the game is played by one player competing against his/her best scores, where in the real-life game, the actual two players compete against each other.

This project showcases:
- the manipulation of states
- the use of LocalStorage API for tracking user's score
- the use of React Confetti component

Meme Generator (kaung-myat-khaing.github.io/meme-generator)

Project Description
A meme generator where a user can add top and bottom text from their own idea on the meme template that is retrieved from ImgFlip API.

This project showcases:
- The use of an API
- The use of Bootstrap library for responsiveness
- The use of Sass as CSS preprocessor for nested rules

Quizzical (kaung-myat-khaing.github.io/quizzical)

Project Description
A classic quiz game where the user chooses the correct answer from multiple answers and the final result is shown together with the correct answers highlighted.

This project showcases:
- The use of open trivia database API.
- The control of game state by state manipulation
- The use of Bootstrap library for responsiveness
- The use of Sass as CSS preprocessor for nested rules, mixins and variables

TodoMatic (kaung-myat-khaing.github.io/todomatic)

Project Description
A reliable and accessible todo list creator
This project showcases:
- Accessibility
- My proof-of-concept on React framework

Portfolio Website (kaung-myat-khaing.github.io/portfolio)

Project Description
This website tells a brief story about me and how I got into this field. It also showcases the projects I have done.

This project showcases:
- The implementation of minimalism
- The ability to switch the theme between light mode, dark mode and default system them
- The use of Bootstrap library for responsiveness
- The use of Sass as CSS preprocessor for nested rules, mixins and variables