

Nozomu Koshirae

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9+ year entrepreneur with 2 years of experience as a Freelance Software Developer. Ability to juggle multiple tasks and responsibilities, and possess a repertoire of interpersonal, computer, analytical, problem solving, administrative, managerial and adaptability skills. Able to operate at both the 10,000 foot level and at the 10 inch level.

Software Projects

Multi-location inventory ordering and staff management app with multi-lingual support

Utilized a MERN stack, and deployed to heroku for testing, and AWS for production. Centralized inventory ordering/staff management and reduced mistakes and management time by over 90%.

Point of Sales system integration modules

Spearheaded a project that integrated modules for SambaPOS which reduced error rates from roughly 5% to 0.004%(50 errors in the last 14,000 orders); improved order input time by 99%; and decreased end-of-day closing time by 10%(if end-of-day totals were not matching, decreased closing time by over 90%). Utilized nodeJS, expressJS, electronJS, SQL Server, and ngrok.

Online multi-player social deduction game

Redesigned the popular(at least in Japan) in-person Werewolf Game (think “Among Us©” but with villagers and werewolves) as an online multiplayer game with live-chat/chat room and multi-language functionality. Utilized nodeJS, expressJS, socket.io, and aws.

Experience

Full Stack Software Developer/ I.T. Support: June 2020 - Present Freelance

- Design, develop, test, and deploy software. Utilized TypeScript, JavaScript, MERN Stack, SQL Server.
- Coordinate with clients to study further needs and design and implement product improvements to increase utility of software.
- Efficiently plan and prioritize all incoming issues and concerns, and respond to and resolve in a timely manner.
- Provide technical training for end-users on usage and basic troubleshooting procedures.
- Remote and in-person troubleshooting and technical assistance.
- Providing accurate information on IT related products and services according to client needs.

Director: June 2012 - December 2021 Big Catch Sushi Bar

- Accountable for managing the day to day operations of the restaurant with active presence on the floor, leading the team to deliver service excellence under a bilingual environment.
- Built deep relationships with clientele, many becoming lasting loyal clients.
- Allocate material, and human resources to influence cross-functionality.
- Complaint and conflict resolution in a fast-paced environment.
- Develop and implement quality assurance standards and programs to ensure high quality standards.
- Designing and drafting instructional/training guides to create smooth integrations for new staff.
- Creating restaurant social media content in partnership with the chef and marketing team.
- Coordinate with clients to determine objectives and requirements for events, carry out until final execution, conduct follow-up discussions and develop action plans to address any negative comments.
- Accountable for driving revenue and profit through the development and implementation of strategies, practices and promotions while keeping with the overall restaurant concept.
- Creating and compiling ad-hoc reports and materials for all stakeholders.
- Procuring supplies and equipment; negotiating costs, building strong vendor relations, inventory management, and training staff in procurement.