Simranpreet Kaur

EDUCATION

University of California, Santa Cruz

Sept 2019 - Present

Bachelor's of Science in Computer Engineering with a concentration in Robotics

Minor in Computer Science GPA: 3.41

Relevant Coursework

CSE101 Data Structures and Algorithms, CSE12 Computer Systems and Assembly,

CSE120 Computer Architecture, ECE103 Signals and Systems, ECE13 Computer Systems and C,

PHYS5A Intro to Mechanics, PHYS5C Intro to Electricity and Magnetism, MATH23A Vector Calculus

WORK EXPERIENCE

Mentor Collective Sept 2021 - Present

Mentor

• Listen, help navigate college resources, offer career and academic advice, and help students set academic and personal goals to achieve the best success at UCSC

Baskin Engineering Lab Support

Sept 2021 - Apr 2022

UCSC

Student Technician

Baskin School of Engineering, UCSC

- Provide instructional support for the BSOE receiving, electronics stockroom, and lab operations
- Assemble and sell electronic component kits for courses to students and admin
- Relocate, image, and troubleshoot computers, test equipment such as microcontrollers and oscilloscopes

Information and Technology Systems

Sep 2021 - Jan 2022

Zoom Corps Consultant

ITS, UCSC

- Attend remote lectures and campus events to provide live technical support and troubleshoot Zoom meetings
- Offer out of class Canvas and YuJa assistance to professors and TA's

Projects

Frog Frenzy CSE100

Verilog Logic Design

- Created an interactive, object-oriented game in Verilog with dynamic visuals on a VGA monitor
- With the help of state machines, the frog was able to jump and swim across the moving plants
- An FPGA board was used to control the desired movement of the object and to display the score on a 7 segment display

Turkey Counter CSE100

Verilog Logic Design

- Created a game in Verilog using signals to count the number of turkeys crossing the sensors simulated by buttons on an FPGA board (BasysBoard3)
- Counter module kept track of turkeys crossing left to right, right to left, and in between the two sensors which was displayed on the board's LEDs and 7 segment display

BreadCrumbs Aug 2021

Swift SuperPositron Hackathon

• Interactive iOS app created using XCode and CocoaPods, to pin and share locations on a map using buttons and voice recognition

TECHNICAL SKILLS

Programming languages: C++, C, Python, Verilog(basic), Assembly(basic)

Hardware Skills: Basys3Board/FPGA, OpenscopeMZ, Digital System Design, Schematics, Oscilloscopes

Miscellaneous: Git/GitHub, Latex, Matlab, Numpy, Pandas, Matplotlib

RESEARCH IN PROGRESS

Testing Autonomous Vehicles

Sep 2022 - Present

Professor Jim Whitehead

Baskin School of Engineering, UCSC

• Test the behavior and efficiency of autonomous vehicles, when models of artificial intelligence pedestrians are put in various testing scenarios using Python