

# Assignment 3: Single bit ECC with display

Group 20

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## 1 Error Detection For More Than 1-Bit

Single bit Hamming Code can be extended to 2 bit error detection (but not correction) by adding a single parity bit check over the entire code. For an 11 bit message we can use 4 bits for finding 1 bit errors and the 16<sup>th</sup> bit for the 2 bit errors.

This can be done as follows

1. Consider a 11 bit message in a 16 bit block, let the bits in positions 1, 2, 4, 8 ( $c_1, c_2, c_4, c_8$ ) and the bit in position 0 ( $c_0$ ) be used as parity checks.
2. Let  $a[i]$  be the state of the  $i^{th}$  bit.
3. Positions 3, 5, 6, 7, 9, 10, 11, 12, 13, 14 and 15 will be used to transmit information.
4. The bit at  $c_{2^i}$   $i = 0, 1, 2, 3$  will store the xor of the values of the positions whose  $(i+1)^{th}$  bit is 1.
5. For example  $c_1$  will store the  $\oplus$  of the values of the positions who first bit is turned on, that is

$$a[1] = a[3] \oplus a[5] \oplus a[7] \oplus a[9] \oplus a[11] \oplus a[13] \oplus a[15]$$

6. Similarly,

$$a[2] = a[3] \oplus a[6] \oplus a[7] \oplus a[10] \oplus a[11] \oplus a[14] \oplus a[15]$$

$$a[4] = a[5] \oplus a[6] \oplus a[7] \oplus a[12] \oplus a[13] \oplus a[14] \oplus a[15]$$

$$a[8] = a[9] \oplus a[10] \oplus a[11] \oplus a[12] \oplus a[13] \oplus a[14] \oplus a[15]$$

7. Now  $a[2^i]$  stores parity of the relevant positions, so if there is a 1-bit error then we can find the exact position of the flipped bit using the four parity bits.
8. Observe that this can be done by taking  $\lambda = \oplus_{i=1}^{15} (i * \dot{a}[i])$  where  $\dot{a}[i]$  is the received bit. This quantity is the xor of the positions which are turned on in the received message. This would be 0 if there are no errors, if this is  $\neq 0$  then that is the position of the flipped bit.
9. To extend this scheme to detecting (but not correcting) 2-bit errors, we can utilise the bit at  $c_0$ .

10. By setting  $a[0] = \oplus_{i=1}^{15} a[i]$  (total parity of the original message now becomes 0). We can detect errors by comparing  $\oplus_{i=0}^{15} \dot{a}[i]$  (parity of received bits) to  $\lambda$  (same as above)
- .
- (a) Now if  $\oplus_{i=0}^{15} \dot{a}[i] = 1$  then we have a 1-bit error, whose position can be determined using  $\lambda$ .
- (b) If  $\oplus_{i=0}^{15} \dot{a}[i] = 0$
- i.  $\lambda \neq 0$ , this means that we have a 2 bit error (parity continues to be correct but there is some change)
  - ii.  $\lambda = 0$ , this means that we have no error.

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