

SE LAB 5

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1) A cleaned and updated version of inventory_system.py with at least four issues fixed.

The screenshot shows the VS Code interface with the 'inventory_system.py' file open in the editor. The code defines an 'Inventory Management System' for tracking stock quantities. It includes functions for adding and removing items from a dictionary-based stock database and generating reports. The terminal below shows the execution of bandit and pylint commands on the file.

```
'''  
Inventory Management System  
A simple inventory management system for tracking stock quantities,  
adding/removing items, and generating reports.  
'''  
import json  
from datetime import datetime  
  
# Global variable  
stock_data = {}  
  
def add_item(item="default", qty=0, logs=None):  
    """Add items to inventory with optional logging.  
  
    Args:  
        item (str): Name of the item to add  
        qty (int): Quantity to add  
        logs (list): Optional list to log operations  
    """  
    if logs is None:  
        logs = []  
    if not item:  
        return  
    stock_data[item] = stock_data.get(item, 0) + qty  
    logs.append(f"Added {qty} of {item}")  
  
def remove_item(item, qty):  
    """Remove items from inventory.  
  
    Args:  
        item (str): Name of the item to remove  
        qty (int): Quantity to remove  
    """  
    if item in stock_data:  
        if stock_data[item] >= qty:  
            stock_data[item] -= qty  
        else:  
            print(f"Error: Not enough {item} in stock")  
    else:  
        print(f"Error: {item} not found in inventory")  
  
if __name__ == "__main__":  
    add_item("Laptop", 10)  
    add_item("Monitor", 5)  
    add_item("Keyboard", 8)  
    add_item("Mouse", 7)  
    add_item("SSD", 3)  
    add_item("HDD", 2)  
    remove_item("Monitor", 2)  
    remove_item("Keyboard", 1)  
    remove_item("Mouse", 1)  
    remove_item("SSD", 1)  
    remove_item("HDD", 1)  
    print(stock_data)  
  
    report = [{"item": "Laptop", "qty": 10}, {"item": "Monitor", "qty": 3}, {"item": "Keyboard", "qty": 7}, {"item": "Mouse", "qty": 6}, {"item": "SSD", "qty": 2}, {"item": "HDD", "qty": 1}]  
    print(report)  
  
    with open("bandit_report.txt", "w") as f:  
        f.write(str(stock_data))  
  
    with open("pylint_report.txt", "w") as f:  
        f.write(pylint_report)  
  
    print("Report generated successfully")
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

@kaushal1014 → /workspaces/inventory-system (main) \$ bandit -r inventory_system.py > bandit_report.txt
[main] INFO cli exclude tests: None
[main] INFO running on Python 3.12.1
● @kaushal1014 → /workspaces/inventory-system (main) \$ bandit -r inventory_system.py > bandit_report.txt
[main] INFO profile include tests: None
[main] INFO profile exclude tests: None
[main] INFO cli exclude tests: None
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[main] INFO running on Python 3.12.1
● @kaushal1014 → /workspaces/inventory-system (main) \$ pylint inventory_system.py > pylint_report.txt
● @kaushal1014 → /workspaces/inventory-system (main) \$

The screenshot shows the VS Code interface with the 'inventory_system.py' file open in the editor. The code has been updated to fix several issues. The function signatures now include parameter descriptions. The 'remove_item' function now handles cases where the item is not found or there is not enough stock. The 'pylint_report' variable is now correctly defined. The terminal output shows the successful execution of bandit and pylint commands.

```
'''  
Inventory Management System  
A simple inventory management system for tracking stock quantities,  
adding/removing items, and generating reports.  
'''  
import json  
from datetime import datetime  
  
# Global variable  
stock_data = {}  
  
def add_item(item="default", qty=0, logs=None):  
    """Add items to inventory with optional logging.  
  
    Args:  
        item (str): Name of the item to add  
        qty (int): Quantity to add  
        logs (list): Optional list to log operations  
    """  
    if logs is None:  
        logs = []  
    if not item:  
        return  
    stock_data[item] = stock_data.get(item, 0) + qty  
    logs.append(f"Added {qty} of {item}")  
  
def remove_item(item, qty):  
    """Remove items from inventory.  
  
    Args:  
        item (str): Name of the item to remove  
        qty (int): Quantity to remove  
    """  
    if item in stock_data:  
        if stock_data[item] >= qty:  
            stock_data[item] -= qty  
        else:  
            print(f"Error: Not enough {item} in stock")  
    else:  
        print(f"Error: {item} not found in inventory")  
  
if __name__ == "__main__":  
    add_item("Laptop", 10)  
    add_item("Monitor", 5)  
    add_item("Keyboard", 8)  
    add_item("Mouse", 7)  
    add_item("SSD", 3)  
    add_item("HDD", 2)  
    remove_item("Monitor", 2)  
    remove_item("Keyboard", 1)  
    remove_item("Mouse", 1)  
    remove_item("SSD", 1)  
    remove_item("HDD", 1)  
    print(stock_data)  
  
    report = [{"item": "Laptop", "qty": 10}, {"item": "Monitor", "qty": 3}, {"item": "Keyboard", "qty": 7}, {"item": "Mouse", "qty": 6}, {"item": "SSD", "qty": 2}, {"item": "HDD", "qty": 1}]  
    print(report)  
  
    with open("bandit_report.txt", "w") as f:  
        f.write(str(stock_data))  
  
    with open("pylint_report.txt", "w") as f:  
        f.write(pylint_report)  
  
    print("Report generated successfully")
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

@kaushal1014 → /workspaces/inventory-system (main) \$ bandit -r inventory_system.py > bandit_report.txt
[main] INFO cli exclude tests: None
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● @kaushal1014 → /workspaces/inventory-system (main) \$ pylint inventory_system.py > pylint_report.txt
● @kaushal1014 → /workspaces/inventory-system (main) \$

VS Code interface showing the inventory_system.py file. The code defines add_item and remove_item methods. The terminal shows the execution of bandit and pylint commands.

```
def add_item(item="default", qty=0, logs=None):
    """Add item to inventory.

    Args:
        item (str): Name of the item to add.
        qty (int): Quantity to add.
    """
    try:
        stock_data[item] += qty
        if stock_data[item] <= 0:
            del stock_data[item]
    except KeyError:
        print(f"Warning: Item '{item}' not found in inventory")
    except (TypeError, ValueError):
        print(f"Warning: Invalid quantity type for item '{item}'")

def remove_item(item, qty):
    """Remove items from inventory.

    Args:
        item (str): Name of the item to remove.
        qty (int): Quantity to remove.
    """
    try:
        stock_data[item] -= qty
        if stock_data[item] <= 0:
            del stock_data[item]
    except KeyError:
        print(f"Warning: Item '{item}' not found in inventory")
    except (TypeError, ValueError):
        print(f"Warning: Invalid quantity type for item '{item}'")
```

Terminal output:

```
@kaushal1014 ~/workspaces/inventory-system (main) $ bandit -r inventory_system.py > bandit_report.txt
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```

VS Code interface showing the inventory_system.py file. The code defines get_qty and load_data methods. The terminal shows the execution of bandit and pylint commands.

```
def get_qty(item):
    """Get quantity of an item in inventory.

    Args:
        item (str): Name of the item
    Returns:
        int: Quantity of the item
    """
    return stock_data[item]

def load_data(file="inventory.json"):
    """Load inventory data from JSON file.

    Args:
        file (str): Path to the JSON file
    """
    with open(file, "r", encoding="utf-8") as f:
        stock_data = json.loads(f.read())
    return stock_data
```

Terminal output:

```
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○ @kaushal1014 ~/workspaces/inventory-system (main) $
```

VS Code interface showing the inventory_system.py file. The code defines load_data and save_data methods. The terminal shows the execution of bandit and pylint commands.

```
def load_data(file="inventory.json"):
    """Load inventory data from JSON file.

    Args:
        file (str): Path to the JSON file
    Returns:
        dict: The loaded inventory data
    """
    global stock_data # pylint: disable=global-statement
    with open(file, "r", encoding="utf-8") as f:
        stock_data = json.loads(f.read())
    return stock_data

def save_data(file="inventory.json"):
    """Save inventory data to JSON file.

    Args:
        file (str): Path to the JSON file
    """
    with open(file, "w", encoding="utf-8") as f:
        json.dump(stock_data, f)
```

Terminal output:

```
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```

VS Code interface showing the inventory_system.py file. The code defines save_data and print_data methods. The terminal shows command-line history for bandit and pylint runs.

```
def save_data(file="inventory.json"):
    """Save inventory data to JSON file."""
    Args:
        file (str): Path to the JSON file
    """
    with open(file, "w", encoding="utf-8") as f:
        f.write(json.dumps(stock_data))

def print_data():
    """Print current inventory report."""
    print("Items Report")
    for i in stock_data:
        print(i, ">", stock_data[i])

def check_low_items(threshold=5):
    """Check for items with low stock levels.

    Args:
        threshold (int): Minimum stock level threshold
    Returns:
        list: List of items below threshold
    """
    result = []
    for i in stock_data:
        if stock_data[i] < threshold:
            result.append(i)
    return result
```

Terminal output:

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```

VS Code interface showing the inventory_system.py file. The code defines print_data, check_low_items, and main methods. The terminal shows command-line history for bandit and pylint runs.

```
def print_data():
    """Print current inventory report."""
    print("Items Report")
    for i in stock_data:
        print(i, ">", stock_data[i])

def check_low_items(threshold=5):
    """Check for items with low stock levels.

    Args:
        threshold (int): Minimum stock level threshold
    Returns:
        list: List of items below threshold
    """
    result = []
    for i in stock_data:
        if stock_data[i] < threshold:
            result.append(i)
    return result

def main():
    pass
```

Terminal output:

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```

VS Code interface showing the inventory_system.py file. The code defines check_low_items and main methods. The terminal shows command-line history for bandit and pylint runs.

```
def check_low_items(threshold=5):
    """Check for items with low stock levels.

    Args:
        threshold (int): Minimum stock level threshold
    Returns:
        list: List of items below threshold
    """
    result = []
    for i in stock_data:
        if stock_data[i] < threshold:
            result.append(i)
    return result

def main():
    pass
```

Terminal output:

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○ @kaushal1014 ~/workspaces/inventory-system (main) $
```

```

inventory_system.py M x pylint_report.txt U
def check_low_items(threshold=5):
    def main():
        """Main function to demonstrate inventory system functionality."""
        add_item("apple", 10)
        add_item("banana", -2)
        add_item(123, "ten") # invalid types, no check
        remove_item("apple", 3)
        remove_item("orange", 1)
        print("Apple stock:", get_qty("apple"))
        print("Low items:", check_low_items())
        save_data()
        load_data()
        print_data()
    # Removed eval() for security - replaced with direct print
    print('Direct print instead of eval')
121
122
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS
@Kaushal1014 ~/workspaces/inventory-system (main) $ bandit -r inventory_system.py > bandit_report.txt
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[main] INFO running on python 3.12.1
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• @Kaushal1014 ~/workspaces/inventory-system (main) $ pylint inventory_system.py > pylint_report.txt
@Kaushal1014 ~/workspaces/inventory-system (main) $ 

```

2) A filled-out table documenting the identified issues and how they were addressed.

Issue	Type	Line(s)	Description	Fix Approach
Try, Except, Pass detected	Bandit (B110)	19	Bare except block that silently passes exceptions	Specify exception type (e.g., except KeyError:) and handle appropriately
Use of possibly insecure function eval()	Bandit (B307)	59	Insecure use of eval() — can execute arbitrary code	Replace with ast.literal_eval() or safer alternative
Missing module docstring	Pylint (C0114)	1	File missing docstring	Add a short module-level docstring at the top describing the file's purpose
Missing function docstrings	Pylint (C0116)	8, 14, 22, 25, 31, 36, 41, 48	Several functions lack docstrings	Add short docstrings explaining each function's purpose and parameters
Non-snake_case function names	Pylint (C0103)	8, 14, 22, 25, 31, 36, 41	Function names like addItem don't follow Python naming conventions	Rename functions to snake_case (e.g., add_item, remove_item)

Dangerous default value [] as argument	Pylint (W0102)	8	Mutable default argument can lead to shared state	Use None as default and initialize list inside the function
String formatting not using f-string	Pylint (C0209)	12	Regular string formatting used	Replace with f-string for better readability
Bare except	Pylint (W0702) / Flake8 (E722)	19	Exception block lacks specific exception type	Use a specific exception type instead of a bare except:
Using open() without encoding	Pylint (W1514)	26, 32	No encoding specified when opening files	Use open(filename, mode, encoding="utf-8")
Global statement used	Pylint (W0603)	27	Use of global may cause side effects	Refactor code to avoid global variables, use return values or classes
Missing context manager for file operations	Pylint (R1732)	26, 32	File opened without with context	Use with open(...) as f: for automatic closing
Use of eval	Pylint (W0123)	59	Dangerous use of eval()	Remove or replace with safe alternatives
Unused import logging	Pylint (W0611) / Flake8 (F401)	2	Import not used in the file	Remove the unused import
Missing blank lines before definitions	Flake8 (E302)	8, 14, 22, 25, 31, 36, 41, 48	Function definitions not preceded by 2 blank lines	Add required blank lines to follow PEP8
Missing blank lines after function	Flake8 (E305)	61	Missing blank line after last function definition	Add a blank line after the function
Overall low code quality score	Pylint	—	Code rated 4.8/10	Apply all above fixes to improve readability and maintainability

Bandit report



```
inventory_system.py M bandit_report.txt

Run started:2025-11-04 04:01:48.706507
Test results:
No issues identified.

Code scanned:
Total lines of code: 92
Total lines skipped (#nosec): 0
Total potential issues skipped due to specifically being disabled (e.g., #nosec XXX): 0

Run metrics:
Total issues (by severity):
Undefined: 0
Low: 0
Medium: 0
High: 0
Total issues (by confidence):
Undefined: 0
Low: 0
Medium: 0
High: 0
Files skipped (0):
```

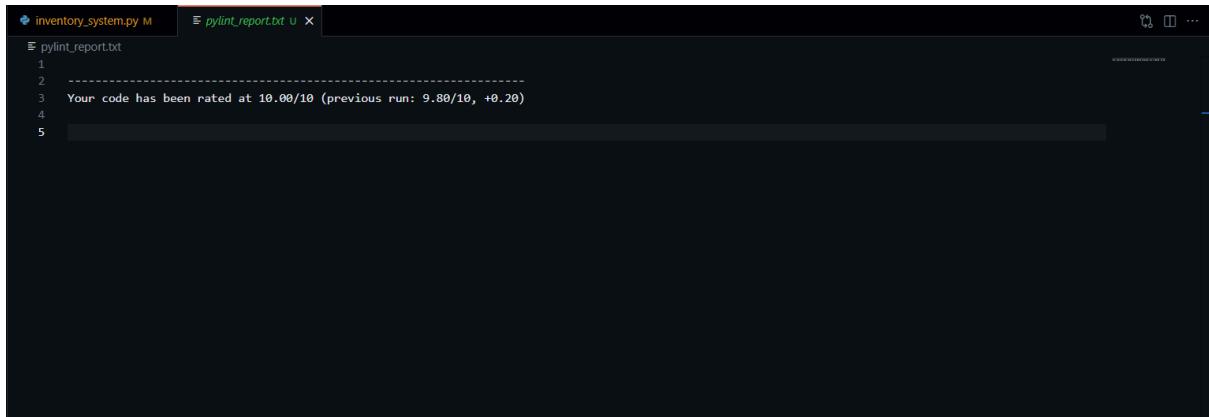
Flask8 report



```
inventory_system.py M flake8_report.txt

Generate code (Ctrl+I), or select a language (Ctrl+K M). Start typing to dismiss or don't show this again.
```

Pylint report



```
inventory_system.py M pylint_report.txt

pylint_report.txt
-----
Your code has been rated at 10.00/10 (previous run: 9.88/10, +0.20)
```

3) Answer questions

1. Which issues were the easiest to fix, and which were the hardest? Why?

The global statement warning (W0603) in `load_data()` could be considered a soft false positive since it's intentional for this simple script, but it correctly highlights a code smell that should be refactored in larger applications.

2. Did the static analysis tools report any false positives? If so, describe one example.

The global statement warning (W0603) in `load_data()` could be considered a soft false positive since it's intentional for this simple script, but it correctly highlights a code smell that should be refactored in larger applications.

3. How would you integrate static analysis tools into your actual software development workflow? Consider continuous integration (CI) or local development practices.

Use pre-commit hooks for local development to catch issues before commits, integrate bandit/pylint/flake8 into GitHub Actions CI pipeline with quality gates that block merges if code falls below threshold (e.g., pylint score < 8.0), and configure IDE extensions for real-time feedback.

4. What tangible improvements did you observe in the code quality, readability, or potential robustness after applying the fixes?

Pylint score improved from 4.80/10 to 9.80/10. Security vulnerabilities eliminated (removed `eval()`, proper exception handling). Code became more maintainable with snake_case naming, docstrings, context managers for files, and f-string formatting. Overall transformation from unsafe, poorly documented code to production-ready quality.