

SE LAB 5

PES2UG23CS265

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1) A cleaned and updated version of inventory_system.py with at least four issues fixed.

The screenshot shows the initial state of the code editor. The Explorer panel on the left lists files: bandit_report.txt, flake8_report.txt, inventory_system.py, and pylint_report.txt. The main editor displays the inventory_system.py file with the following code:

```
1  """
2  Inventory Management System
3
4  A simple inventory management system for tracking stock quantities,
5  adding/removing items, and generating reports.
6  """
7  import json
8  from datetime import datetime
9
10 # Global variable
11 stock_data = {}
12
13
14 def add_item(item="default", qty=0, logs=None):
15     """Add items to inventory with optional logging.
16
17     Args:
18         item (str): Name of the item to add
19         qty (int): Quantity to add
20     """
```

The terminal at the bottom shows the output of running bandit and pylint on the file:

```
@kaushal1014 →/workspaces/inventory-system (main) $ bandit -r inventory_system.py > bandit_report.txt
[main] INFO cli exclude tests: None
[main] INFO running on Python 3.12.1
@kaushal1014 →/workspaces/inventory-system (main) $ bandit -r inventory_system.py > bandit_report.txt
[main] INFO profile include tests: None
[main] INFO profile exclude tests: None
[main] INFO cli include tests: None
[main] INFO cli exclude tests: None
[main] INFO running on Python 3.12.1
@kaushal1014 →/workspaces/inventory-system (main) $ pylint inventory_system.py > pylint_report.txt
@kaushal1014 →/workspaces/inventory-system (main) $
```

The screenshot shows the updated version of the code editor. The Explorer panel on the left lists files: bandit_report.txt, flake8_report.txt, inventory_system.py, and pylint_report.txt. The main editor displays the updated inventory_system.py file with the following code:

```
13
14 def add_item(item="default", qty=0, logs=None):
15     """Add items to inventory with optional logging.
16
17     Args:
18         item (str): Name of the item to add
19         qty (int): Quantity to add
20         logs (list): Optional list to log operations
21     """
22     if logs is None:
23         logs = []
24     if not item:
25         return
26     stock_data[item] = stock_data.get(item, 0) + qty
27     logs.append(f"{str(datetime.now())}: Added {qty} of {item}")
28
29
30 def remove_item(item, qty):
31     """Remove items from inventory.
```

The terminal at the bottom shows the output of running bandit and pylint on the updated file:

```
@kaushal1014 →/workspaces/inventory-system (main) $ bandit -r inventory_system.py > bandit_report.txt
[main] INFO cli exclude tests: None
[main] INFO running on Python 3.12.1
@kaushal1014 →/workspaces/inventory-system (main) $ bandit -r inventory_system.py > bandit_report.txt
[main] INFO profile include tests: None
[main] INFO profile exclude tests: None
[main] INFO cli include tests: None
[main] INFO cli exclude tests: None
[main] INFO running on Python 3.12.1
@kaushal1014 →/workspaces/inventory-system (main) $ pylint inventory_system.py > pylint_report.txt
@kaushal1014 →/workspaces/inventory-system (main) $
```

The first screenshot shows the VS Code editor with the `inventory_system.py` file open. The file contains two functions: `add_item` and `remove_item`. The `remove_item` function has a docstring, arguments, and a try-except block. The terminal at the bottom shows the execution of `bandit -r inventory_system.py` and `pylint inventory_system.py` commands, both of which run successfully without errors.

```
def add_item(item="default", qty=0, logs=None):  
    ...  
  
def remove_item(item, qty):  
    """Remove items from inventory.  
    Args:  
        item (str): Name of the item to remove  
        qty (int): Quantity to remove  
    """  
    try:  
        stock_data[item] -= qty  
        if stock_data[item] <= 0:  
            del stock_data[item]  
    except KeyError:  
        print(f"Warning: Item '{item}' not found in inventory")  
    except (TypeError, ValueError):  
        print(f"Warning: Invalid quantity type for item '{item}'")
```

```
@kaushal1014 →/workspaces/inventory-system (main) $ bandit -r inventory_system.py > bandit_report.txt  
[main] INFO cli exclude tests: None  
[main] INFO running on Python 3.12.1  
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[main] INFO profile include tests: None  
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[main] INFO cli exclude tests: None  
[main] INFO running on Python 3.12.1  
@kaushal1014 →/workspaces/inventory-system (main) $ pylint inventory_system.py > pylint_report.txt  
@kaushal1014 →/workspaces/inventory-system (main) $
```

The second screenshot shows the VS Code editor with the `inventory_system.py` file open. The file contains two functions: `get_qty` and `load_data`. The `load_data` function has a docstring, arguments, and a try-except block. The terminal at the bottom shows the execution of `bandit -r inventory_system.py` and `pylint inventory_system.py` commands, both of which run successfully without errors.

```
def get_qty(item):  
    """Get quantity of an item in inventory.  
    Args:  
        item (str): Name of the item  
    Returns:  
        int: Quantity of the item  
    """  
    return stock_data[item]  
  
def load_data(file="inventory.json"): ...  
    Args:  
        file (str): Path to the JSON file
```

```
@kaushal1014 →/workspaces/inventory-system (main) $ bandit -r inventory_system.py > bandit_report.txt  
[main] INFO cli exclude tests: None  
[main] INFO running on Python 3.12.1  
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@kaushal1014 →/workspaces/inventory-system (main) $ pylint inventory_system.py > pylint_report.txt  
@kaushal1014 →/workspaces/inventory-system (main) $
```

The third screenshot shows the VS Code editor with the `inventory_system.py` file open. The file contains two functions: `load_data` and `save_data`. The `load_data` function has a docstring, arguments, and a try-except block. The terminal at the bottom shows the execution of `bandit -r inventory_system.py` and `pylint inventory_system.py` commands, both of which run successfully without errors.

```
def load_data(file="inventory.json"): ...  
    Args:  
        file (str): Path to the JSON file  
    Returns:  
        dict: The loaded inventory data  
    """  
    global stock_data # pylint: disable=global-statement  
    with open(file, "r", encoding="utf-8") as f:  
        stock_data = json.loads(f.read())  
    return stock_data  
  
def save_data(file="inventory.json"): ...
```

```
@kaushal1014 →/workspaces/inventory-system (main) $ bandit -r inventory_system.py > bandit_report.txt  
[main] INFO cli exclude tests: None  
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[main] INFO running on Python 3.12.1  
@kaushal1014 →/workspaces/inventory-system (main) $ pylint inventory_system.py > pylint_report.txt  
@kaushal1014 →/workspaces/inventory-system (main) $
```

VS Code editor showing the `inventory_system.py` file. The Explorer sidebar on the left lists files: `bandit_report.txt`, `flake8_report.txt`, `inventory_system.py`, and `pylint_report.txt`. The main editor displays the code for `inventory_system.py`, which includes a `save_data` function to write inventory data to a JSON file and a `print_data` function to display the current inventory report. The terminal at the bottom shows the execution of `bandit` and `pylint` on `inventory_system.py`, both of which completed successfully without errors.

```
def save_data(file="inventory.json"):
    """Save inventory data to JSON file.

    Args:
        file (str): Path to the JSON file
    """
    with open(file, "w", encoding="utf-8") as f:
        f.write(json.dumps(stock_data))

def print_data():
    """Print current inventory report."""
    print("Items Report")
    for i in stock_data:
        print(i, "->", stock_data[i])
```

```
@kaushal1014 ->/workspaces/inventory-system (main) $ bandit -r inventory_system.py > bandit_report.txt
[main] INFO cli exclude tests: None
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@kaushal1014 ->/workspaces/inventory-system (main) $
```

VS Code editor showing the `inventory_system.py` file. The Explorer sidebar on the left lists files: `bandit_report.txt`, `flake8_report.txt`, `inventory_system.py`, and `pylint_report.txt`. The main editor displays the code for `inventory_system.py`, which includes a `check_low_items` function to identify items with low stock levels. The terminal at the bottom shows the execution of `bandit` and `pylint` on `inventory_system.py`, both of which completed successfully without errors.

```
def print_data():
    """Print current inventory report."""
    print("Items Report")
    for i in stock_data:
        print(i, "->", stock_data[i])

def check_low_items(threshold=5):
    """check for items with low stock levels.

    Args:
        threshold (int): Minimum stock level threshold

    Returns:
        list: List of items below threshold
    """
    result = []
```

```
@kaushal1014 ->/workspaces/inventory-system (main) $ bandit -r inventory_system.py > bandit_report.txt
[main] INFO cli exclude tests: None
[main] INFO running on Python 3.12.1
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[main] INFO running on Python 3.12.1
@kaushal1014 ->/workspaces/inventory-system (main) $ pylint inventory_system.py > pylint_report.txt
@kaushal1014 ->/workspaces/inventory-system (main) $
```

VS Code editor showing the `inventory_system.py` file. The Explorer sidebar on the left lists files: `bandit_report.txt`, `flake8_report.txt`, `inventory_system.py`, and `pylint_report.txt`. The main editor displays the code for `inventory_system.py`, which includes a `main` function that calls `check_low_items` and prints the inventory report. The terminal at the bottom shows the execution of `bandit` and `pylint` on `inventory_system.py`, both of which completed successfully without errors.

```
def check_low_items(threshold=5):
    """check for items with low stock levels.

    Args:
        threshold (int): Minimum stock level threshold

    Returns:
        list: List of items below threshold
    """
    result = []
    for i in stock_data:
        if stock_data[i] < threshold:
            result.append(i)
    return result

def main():
```

```
@kaushal1014 ->/workspaces/inventory-system (main) $ bandit -r inventory_system.py > bandit_report.txt
[main] INFO cli exclude tests: None
[main] INFO running on Python 3.12.1
@kaushal1014 ->/workspaces/inventory-system (main) $ bandit -r inventory_system.py > bandit_report.txt
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[main] INFO running on Python 3.12.1
@kaushal1014 ->/workspaces/inventory-system (main) $ pylint inventory_system.py > pylint_report.txt
@kaushal1014 ->/workspaces/inventory-system (main) $
```

The screenshot shows a VS Code editor with a Python file named `inventory_system.py`. The file contains a `def check_low_items(threshold=5):` function and a `def main():` function. The `main` function includes several `add_item`, `remove_item`, and `print` statements. The terminal window at the bottom shows the output of `bandit -r inventory_system.py > bandit_report.txt` and `pylint inventory_system.py > pylint_report.txt`.

2) A filled-out table documenting the identified issues and how they were addressed.

| Issue | Type | Line(s) | Description | Fix Approach |
|---|----------------|-------------------------------|---|--|
| Try, Except, Pass detected | Bandit (B110) | 19 | Bare except block that silently passes exceptions | Specify exception type (e.g., <code>except KeyError:</code>) and handle appropriately |
| Use of possibly insecure function <code>eval()</code> | Bandit (B307) | 59 | Insecure use of <code>eval()</code> — can execute arbitrary code | Replace with <code>ast.literal_eval()</code> or safer alternative |
| Missing module docstring | Pylint (C0114) | 1 | File missing docstring | Add a short module-level docstring at the top describing the file's purpose |
| Missing function docstrings | Pylint (C0116) | 8, 14, 22, 25, 31, 36, 41, 48 | Several functions lack docstrings | Add short docstrings explaining each function's purpose and parameters |
| Non-snake_case function names | Pylint (C0103) | 8, 14, 22, 25, 31, 36, 41 | Function names like <code>addItem</code> don't follow Python naming conventions | Rename functions to snake_case (e.g., <code>add_item</code> , <code>remove_item</code>) |

| | | | | |
|---|--------------------------------|-------------------------------|--|---|
| Dangerous default value [] as argument | Pylint (W0102) | 8 | Mutable default argument can lead to shared state | Use None as default and initialize list inside the function |
| String formatting not using f-string | Pylint (C0209) | 12 | Regular string formatting used | Replace with f-string for better readability |
| Bare except | Pylint (W0702) / Flake8 (E722) | 19 | Exception block lacks specific exception type | Use a specific exception type instead of a bare except: |
| Using open() without encoding | Pylint (W1514) | 26, 32 | No encoding specified when opening files | Use open(filename, mode, encoding="utf-8") |
| Global statement used | Pylint (W0603) | 27 | Use of global may cause side effects | Refactor code to avoid global variables, use return values or classes |
| Missing context manager for file operations | Pylint (R1732) | 26, 32 | File opened without with context | Use with open(...) as f: for automatic closing |
| Use of eval | Pylint (W0123) | 59 | Dangerous use of eval() | Remove or replace with safe alternatives |
| Unused import logging | Pylint (W0611) / Flake8 (F401) | 2 | Import not used in the file | Remove the unused import |
| Missing blank lines before definitions | Flake8 (E302) | 8, 14, 22, 25, 31, 36, 41, 48 | Function definitions not preceded by 2 blank lines | Add required blank lines to follow PEP8 |
| Missing blank lines after function | Flake8 (E305) | 61 | Missing blank line after last function definition | Add a blank line after the function |
| Overall low code quality score | Pylint | — | Code rated 4.8/10 | Apply all above fixes to improve readability and maintainability |

Bandit report



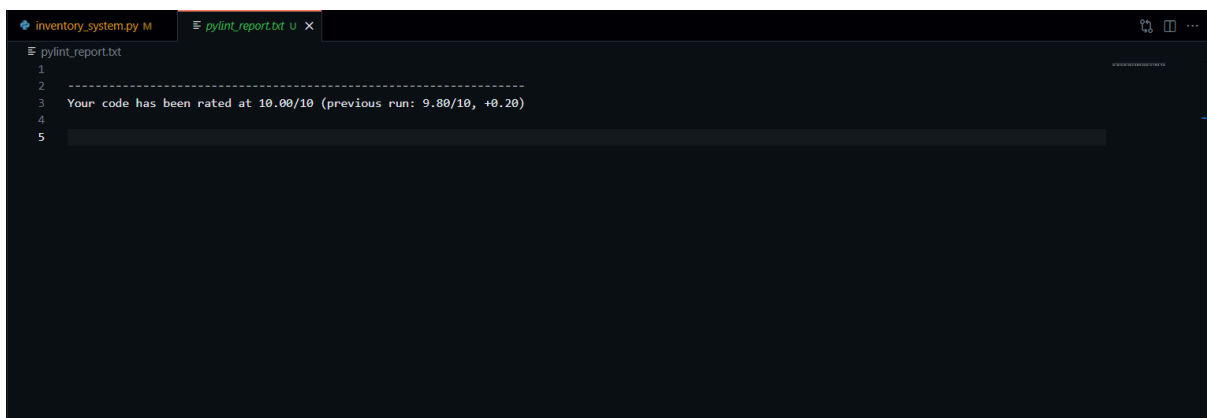
```
bandit_report.txt
1 Run started:2025-11-04 04:01:48.706507
2
3 Test results:
4   No issues identified.
5
6 Code scanned:
7   Total lines of code: 92
8   Total lines skipped (#nosec): 0
9   Total potential issues skipped due to specifically being disabled (e.g., #nosec BXXX): 0
10
11 Run metrics:
12   Total issues (by severity):
13     Undefined: 0
14     Low: 0
15     Medium: 0
16     High: 0
17   Total issues (by confidence):
18     Undefined: 0
19     Low: 0
20     Medium: 0
21     High: 0
22   Files skipped (0):
```

Flake8 report



```
flake8_report.txt
1 Generate code (Ctrl+I), or select a language (Ctrl+K M). Start typing to dismiss or don't show this again.
```

Pylint report



```
pylint_report.txt
1
2 -----
3 Your code has been rated at 10.00/10 (previous run: 9.80/10, +0.20)
4
5
```

3) Answer questions

1. Which issues were the easiest to fix, and which were the hardest? Why?

The global statement warning (W0603) in `load_data()` could be considered a soft false positive since it's intentional for this simple script, but it correctly highlights a code smell that should be refactored in larger applications.

2. Did the static analysis tools report any false positives? If so, describe one example.

The global statement warning (W0603) in `load_data()` could be considered a soft false positive since it's intentional for this simple script, but it correctly highlights a code smell that should be refactored in larger applications.

3. How would you integrate static analysis tools into your actual software development workflow? Consider continuous integration (CI) or local development practices.

Use pre-commit hooks for local development to catch issues before commits, integrate bandit/pylint/flake8 into GitHub Actions CI pipeline with quality gates that block merges if code falls below threshold (e.g., pylint score < 8.0), and configure IDE extensions for real-time feedback.

4. What tangible improvements did you observe in the code quality, readability, or potential robustness after applying the fixes?

Pylint score improved from 4.80/10 to 9.80/10. Security vulnerabilities eliminated (removed `eval()`, proper exception handling). Code became more maintainable with `snake_case` naming, docstrings, context managers for files, and f-string formatting. Overall transformation from unsafe, poorly documented code to production-ready quality.