

**PURBANCHAL UNIVERSITY SCHOOL OF SCIENCE AND TECHNOLOGY  
(PUSAT)**



**BACHELOR OF COMPUTER APPLICATION (BCA)**

**A PROJECT REPORT**

**ON**

**QUIZ GAME IN “C”**

In the partial fulfillment of the requirements for the project report of BCA 1<sup>st</sup> Semester

**SUBMITTED BY:**

Kaushal Raj Trital

Karan Kattel

Md Firoj Miya

**SUBMITTED TO:**

P.U. School of Science & Technology (PUSAT)

**Submit Date:**

2079/09/07



**Purbanchal University School of Science & Technology**  
Kanya Marg, Biratnagar, Nepal

Website: [pusat.edu.np](http://pusat.edu.np)

Date: 2079/09/07

## **Certificate of Approval**

This is to certify the project entitled “Quiz game in C” is being submitted by:

1. Kaushal Raj Trital
2. Karan Kattel
3. Md Firoj Miya

In the partial fulfillment of the requirement for the award of Bachelor of Computer Application (BCA) from Purbanchal University School of Science and Technology (PUSAT), Kanya Marg, Biratnagar, Nepal. The results embodied in the project have not been submitted to any other university or institution for the award of any degree or diploma.

.....  
Internal Supervisor

.....  
Program Coordinator

.....  
External

## **Acknowledgment**

We would like to express our special thanks to Purbanchal University School of Science and Technology to give us a golden opportunity to present our project Quiz game in “C”

Though perseverance and enthusiasm combined with effort in the right direction can bring forth the thing called success. But the realization of the harsh reality that the path towards success is full of my raids, temptations, impediments and pitfalls often proves to be disheartening in such a situation, it is the able guidance of a knowledgeable person that steers one through difficulties and help him achieve success.

I am highly obliged to express our deep sense of gratitude and grateful thanks to my erudite guide **Mr. Gopal Prasad Sharma** for his valuable guidance and support which led to the successful and timely completion of my project report.

I am secondly very thankful to our H.O.D Dept. of Science & Technology for his valuable suggestions & guidance.

Finally, we would also like to thank our friends, seniors, and especially our parents who helped us complete our project within the limited time.

**Submitted By:**  
Kaushal Raj Trital  
Karan Kattel  
Md Firoj Miya

## **Abstract**

Nowadays, Quiz play is one of the most popular gameplay for gaming sectors. This is a special made-of-play game quiz of computer project “Quiz game in C” essential tools that are mostly used in online gameplay and different institutions but we try to make try first in C programming in our 1 year/1<sup>st</sup> semester study in BCA . It is mainly used to bits of help to give knowledge and also helps to use our knowledge to make money.

In this project, we tried to develop a computerized system to calculate with given operands. Our main goal is to allow the application to be used in most of the online gaming and for knowledge to personal & professional use.

## **Table of Contents**

<b>No.</b>	<b>Chapter</b>	<b>Page No.</b>
<b>1</b>	<b>Introduction</b>	<b>1</b>
1.1	Introduction of application	1
1.2	Objectives of project	1
1.3	Explanation	2
<b>2</b>	<b>Project Analysis &amp; Design</b>	<b>3-7</b>
2.1	Introduction of C	3
2.2	Principles of C	3
2.3	About Algorithm	3
	2.3.1 Advantage of Algorithm	3
	2.3.2 Disadvantage of Algorithm	3
2.4	About Flowchart	4
	2.4.1 Advantage of Flowchart	5
	2.4.2 Disadvantage of Flowchart	5
2.5	Structure of Algorithm	6
2.6	Figure of Flowchart	7
2.7	System Requirement	7
<b>3</b>	<b>Coding &amp; Execution</b>	<b>8-26</b>
3.1	Coding	8-20
3.2	Forms of C Program	20
2.8	Output	22-26
	<b>Conclusion</b>	<b>26</b>
	<b>Reference</b>	<b>26</b>