

## CN Lab

import socket

from config import HOST, PORT

# TCP client

with socket.socket(socket.AF\_INET, socket.SOCK\_STREAM)  
as sock:

sock.connect((HOST, PORT))

filename = input()

sock.sendall(bytes(filename, 'utf-8'))

data = sock.recv(1024)

contents = data.recv('utf-8')

# TCP server:

sock.bind((HOST, PORT))

conn, addr = sock.accept()

with conn:

data = conn.recv(1024)

print(data)

conn.sendall(data)

print("Sent")

```
import socket
from config import HOST, PORT
```

```
#UDP client
```

```
with socket.socket(socket.AF_INET, socket.SOCK_DGRAM)
    as sock:
```

```
    sock.connect((HOST, PORT))
```

```
    filename = input()
```

```
    sock.sendall(bytes(filename, 'utf-8'))
```

```
    data = sock.recv(1024).decode('utf-8')
```

```
    print(data)
```

```
#UDP server:
```

```
    sock.bind((HOST, PORT))
```

```
    data, addr = sock.recvfrom(1024)
```

```
    filename = data.decode('utf-8')
```

```
    data = bytes(data, 'utf-8')
```

```
    sock.sendto(data, addr)
```

```
    print(data)
```