

Asymptotics:

One eqn to always remember:

$$\text{Runtime} = \text{Sum over \# layers} \left[\frac{\# \text{ nodes}}{\text{layers}} \cdot \left(\frac{\text{amount of work}}{1 \text{ node}} \right) \right]$$

Also, remember these formulas:

$$\sum_{i=1}^N i = 1 + 2 + 3 + \dots + N = \frac{N(N+1)}{2} = \frac{N^2 + N}{2}$$

$$\sum_{i=0}^{N-1} 2^i = 1 + 2 + 4 + \dots + 2^{N-1} = 2 \cdot 2^{N-1} - 1 = 2^N - 1$$

A few orders of growth in increasing order:

$\log(N)$, N , $N \log(N)$, N^2 , 2^N , $N!$

Remember:

- Drop constants.
- Only keep the largest one!

Asymptotic Notation:

- Ω = Big Omega = describes the lower bound of a function
- O = Big O = describes upper bound of a function.
- Θ = Big Theta = describes tight bound of a function (upper & lower bounds are same)

Examples:

$n^3 \in \Omega(n^2)$ because runtime always $< n^3$

$n^2 \in O(n^3)$ because runtime always $> n^2$

$n^2 \in \Theta(n^2)$ because runtime always runs in n^2 time.

* Remember O & Ω are not best and worst case, as they are not 'super informative'.

Tilde notation:

Same thing as orders of growth, but just keep the constant.

So, $15n^2 + 100n + 100 \sim 15n^2$

To check if 2 functions are the same runtime,

$$f(x) \sim g(x) \text{ if } \lim_{x \rightarrow \infty} \frac{f(x)}{g(x)} = 1$$

Amortized Runtime

- If you do a burst of work, you can "ignore" it.

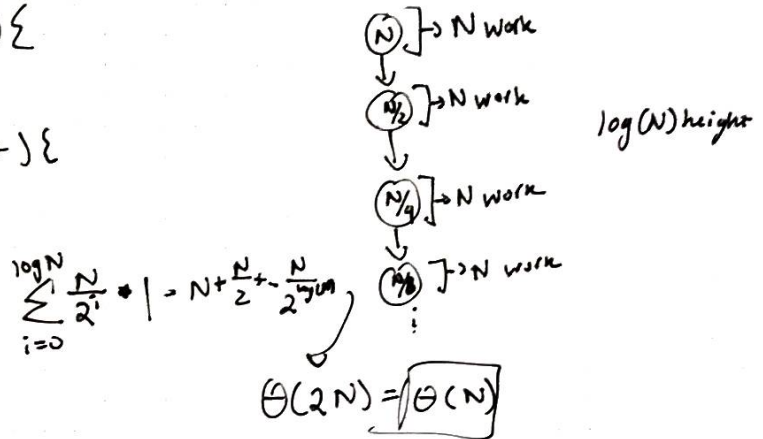
$$\frac{(1+1+1+\dots)+N}{N} \rightarrow \frac{N+N}{N} \rightarrow \frac{2N}{N} \rightarrow 2 \rightarrow \Theta(1)$$

Basic Runtime Calculations:

Remember those two equations @ the front.

Complicated Runtimes:

```
public void stepper(int N){
    int q=0;
    for (int i=0; i<N; i++){
        q++;
        stepper(N/2);
    }
}
```



```
public void (int N){
```

```
    int q=0;
    for (int i=0; i<N; i++){
        for (int j=0; j<i; j++){
            q++;
        }
    }
```

$1 + 2 + 3 + 4 + \dots + N = \frac{N^2}{2}$

Strategies

For Recursion, draw a tree!

```
public void grewt(int N){
    for (int i=0; i<N; i++){
        System.out.println("F grewt");
        grewt(N/2);
        grewt(N/2);
    }
}
```

