Vivek Kaushal

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Education IIIT, Hyderabad 2016-2021

B.TECH WITH MS BY RESEARCH IN COMPUTER SCIENCE AND ENGINEERING

CGPA: 8.05 | Merit List for Academic Excellence, 2019 | Dean's List for Research, 2018

Experience National Taiwan University, Taipei May, 2019 - July, 2019

RESEARCH ASSISTANT - BIG DATA ANALYSIS

Worked under Professor Hendrik Rommeswinkel on a study to assess consumers' freedom of choice in US markets using a large database of transactions across years of consumer expenditure. I devised and coded a large number of statistical models in R for big data analysis on the mentioned database.

Cognitive Sciences Lab, IIIT-H

August, 2017 - Present

UNDERGRADUATE RESEARCHER

Working in the field of Human Computer Interaction under Dr. Kavita Vemuri. Presented work at multiple conferences -- listed below. Currently working on click bait and online media to enhance quality of journalism - using attentional models and natural language processing.

IIIT Hyderabad August, 2018 - Present

TEACHING ASSISTANT

Accepted as a Teaching Assistant for the courses: Software Engineering under Dr. Vasudeva Verma for Spring, 2020, Structured System Analysis and Design under Dr. Raghu Reddy for Monsoon, 2018, and Engineering Systems under Dr. KS Rajan for Spring, 2019.

Indus Soft Business LLP

January, 2020 - Present

SOFTWARE ENGINEER - PART TIME

Leading a team of software developers and engineering cross-platform solutions for multiple clients across a broad spectrum of industries. Clientele includes financial risk analysis firms among others.

Wowsome Inc. January, 2017 - April, 2017

AUGMENTED REALITY INTERN

Worked with Vuforia in Unity3D for production scale Augmented Reality Applications. Built the platform from scratch in C# using Unity3D with backend integration to AWS. Two distinct projects: Sentinel - An AR based ticket checker; Interactive Wall - an innovative AR based advertising platform.

T-Hub January, 2018 - February, 2019

INFORMATION RESEARCH INTERN

Worked closely with T-Hub start-ups to write papers on topics in technology for in-house circulation and publication. Topics centered around domain specific market opportunities and data analysis.

Entrepreneurship Cell, IIIT-H

August, 2016 - April, 2019

June, 2018

OVERALL HEAD

Research Work

Structured and curated a multi-tiered team of 30+ individuals. Launched multiple initiatives and established long-term collaborations with corporate institutions. Headed India's largest student-organized hackathon - Megathon, ensured exponential growth, established a well-respected brand in three years.

DreamVu Inc. August, 2019 - December, 2019

MARKET RESEARCH INTERN

Worked on strategies for market entry and disruption in the robotics and computer vision industry. Reported directly to the COO and CEO with research insights and gauged market synergies.

UNIVERSITY OF YORK, YORK, UK

Foundation of Utility and Risk Conference

Poster presented on a pilot study of risk propensity and academic performance using a choice simulator.

Sixth Annual Conference of the Association for Cognitive Sciences in India

BITS PILANI GOA CAMPUS, GOA, INDIA

Paper accepted on "Investigating Academic Performance and Financial Risk-Taking" -- poster presented.

DOI: 10.13140/RG.2.2.19873.56160

Major Projects

Consumer Freedom Measure

2019

December, 2019

BIG DATA ANALYSIS USING R

Assisted the development of a data analysis codebase in R to draw inferences on a large-scale consumer behavior database that tracked 60,000+ US families' expenditure on goods over a period of 14 years. Besides development on the codebase, studied practical trends in data sciences and applied statistics.

Click-bait and Advertisements

2019

HUMAN COMPUTER INTERACTION | EYE-TRACKING

Worked with Dr. Prithwiraj Mukherjee, IIM Bangalore, on a study of user interaction with ads on click-bait articles. Tobii x120 eye-tracker and python used for experimentation and data analysis respectively. Handled experimentation and data analysis, with active contribution in experiment design.

Financial Risk Behaviour Assessment

2018

BEHAVIOURAL ECONOMICS | COGNITIVE SCIENCE

A web-app was coded for a comparative study of financial risk intelligence and academic performance. The application simulated real world choices and recorded responses in a game-like environment. Data collected was analysed and the results published at 6th ACCS, 2019 - BITS Pilani, Goa Campus.

3D Animation Action Recognition

2019

COMPUTER ANIMATION | DATA ANALYSIS

Extensive data analysis done on a collected dataset to test whether it's easier to identify 3D avatar based action renders as compared to 3D skeleton based action renders. Study has applications in computing resource conservation and assessment of difficulty in action recognition.

Interactive Wall 2017

AR/VR | UNITY3D

A standalone advertising platform was built for interactive real-world advertising. Support for android and iOS based devices was provided for interactive advertising using visual data-points parsed by Vuforia engine in Unity3D. Presently used by 20+ consumer focused companies.

Expenses Tracker App

2019

2019

IOS/ANDROID DEVELOPMENT | FLUTTER

An expense tracker app built in Flutter using Dart to provide cross platform support for both iOS and Android devices. Functionality includes adding, removing, editing and visualizing expenses.

Terminal Shell 2017

C/C++ BASED DEVELOPMENT

A custom terminal shell was coded in C++ based on the POSIX architecture with integrated syscalls. An in-depth understanding of computer system architecture was gained in the process.

Day to Day: Python, JavaScript, Shell, Git, PyTorch, Dart - Flutter, Flask

Familiar: R, Tensorflow, MySQL, MATLAB, C/C++, C#, Java, Django, CSS, Unity3D, React

Operating Systems: OS X, Linux

| Achievements Merit List for Academ | c Excellence, IIIT Hyderabad |
|------------------------------------|------------------------------|
|------------------------------------|------------------------------|

| Dean's List for Research, IIIT Hyderabad | 2018 |
|---|------|
| 99.94 Percentile in JEE (Rank 992) | 2016 |
| National Talent Search Scholarship, Government of India | 2015 |

Positions Held Overall Head at Entrepreneurship Cell, IIIT-H 2017-2019

| Teaching Assistant, IIIT-H | 2018-2020 |
|--------------------------------------|------------|
| Member of Student Parliament, IIIT-H | 2016-2018 |
| Lead Organizer at Megathon | 2017, 2018 |
| Coordinator, Music Club IIIT-H | 2016-2017 |
| School Captain | 2015-2016 |

Skills

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