

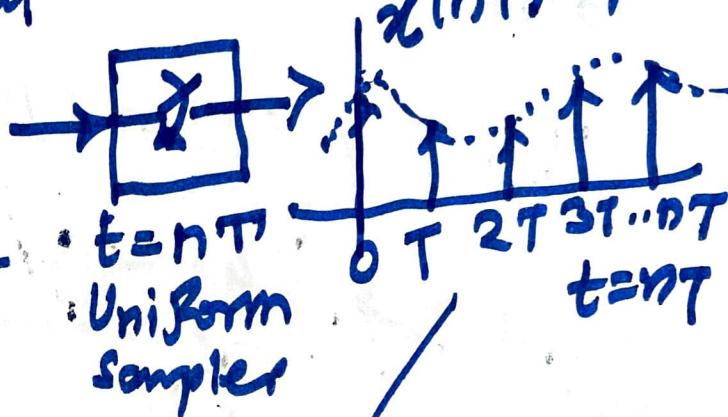
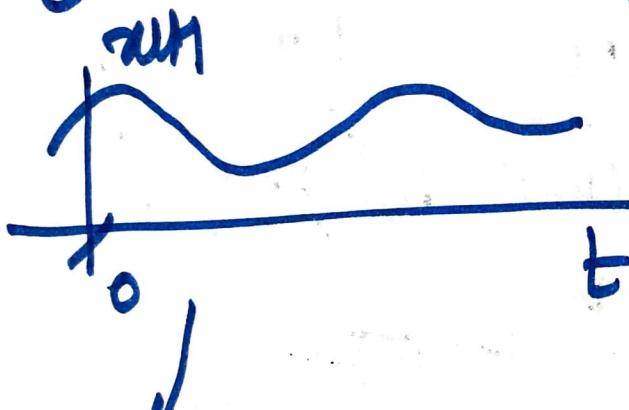
Sampling and Reconstruction

Digital Communication: \rightarrow B-Tech. come
cause in Sem II.

Motivation for Sampling

[Analog signal vs. Digital signal]

① Continuous-time signal

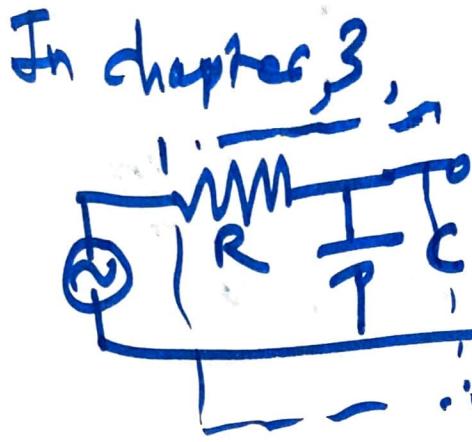


T = Sampling interval

$\{x(nT)\}_{n \in \mathbb{Z}}$

speech, image, video

\rightarrow Ability to achieve narrowband filters in digital domain than analog domain



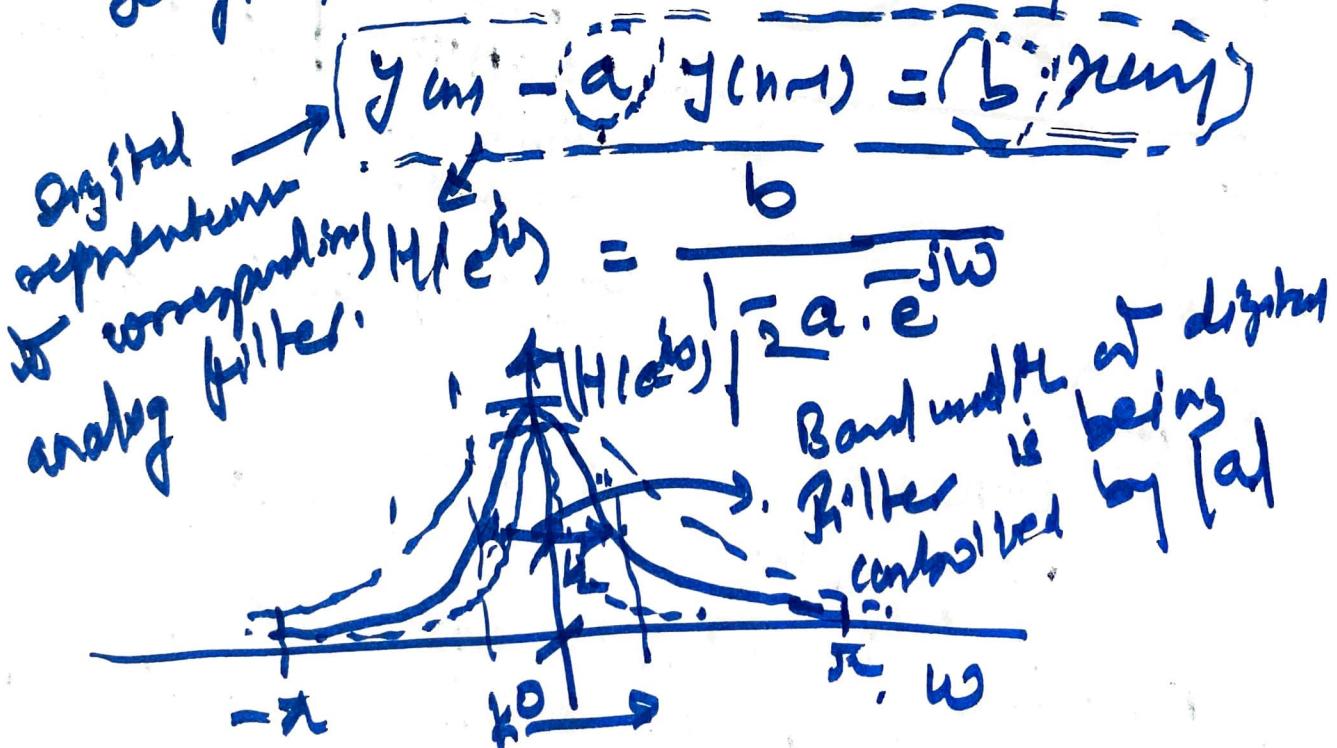
$\rightarrow -3\text{dB}$ bandwidth

$$\Delta B(\text{Hz}) = \frac{2}{RC} \text{ Hz}$$

$RC \downarrow \Rightarrow$ higher cost
 \Rightarrow component tolerance
 \Rightarrow aging and
 losses (heat)

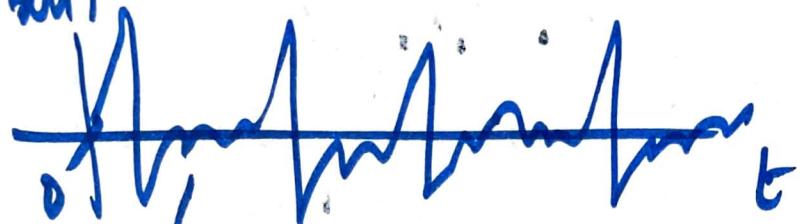
Quality factor

Digital Filter (Difference Equations)

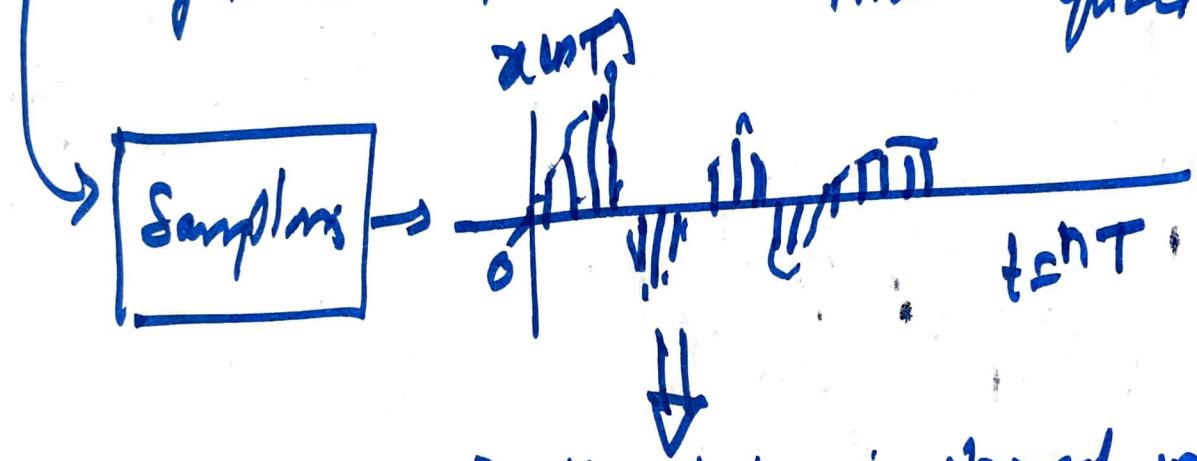


3) Storage of data in analog vs. digital domain.

Speech and audio recordings



Magnetic tape \rightarrow over a fine \rightarrow determine in tape quality



Digital data is stored in
by 1's or 0's

$\left\{ 1, 0, 1, 1, 0, 1, \dots \right\}$

Digital
memory
(registers)

(3) Ability to delay the signal by $\frac{1}{2}$ sample
 $y[n] \rightarrow y[n] \rightarrow y[n]$ during delay

$$y[n] = b \cdot x[n]$$

(No delay elements)

$$y[e^{j\omega}] = b \cdot X[e^{j\omega}]$$

Anscombe theorem

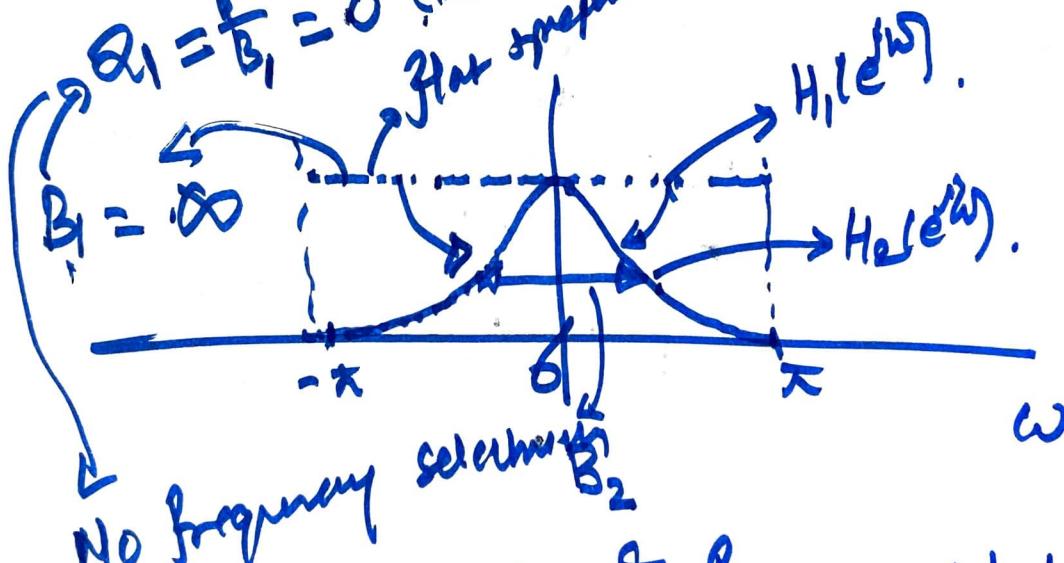
$$H_1(e^{j\omega}) = \frac{Y_1(e^{j\omega})}{X_1(e^{j\omega})} = b$$

$H_1(e^{j\omega}) = \frac{Y_1(e^{j\omega})}{X_1(e^{j\omega})} = \frac{b}{1 - a e^{j\omega}}$

$$Q_1 = \frac{b}{B_1} = 0$$

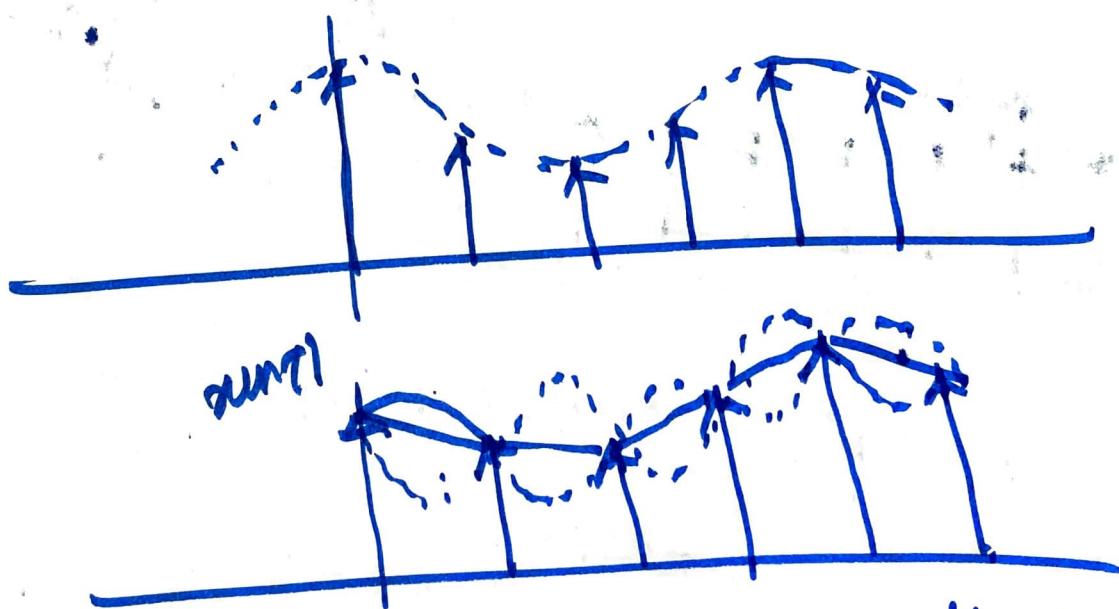
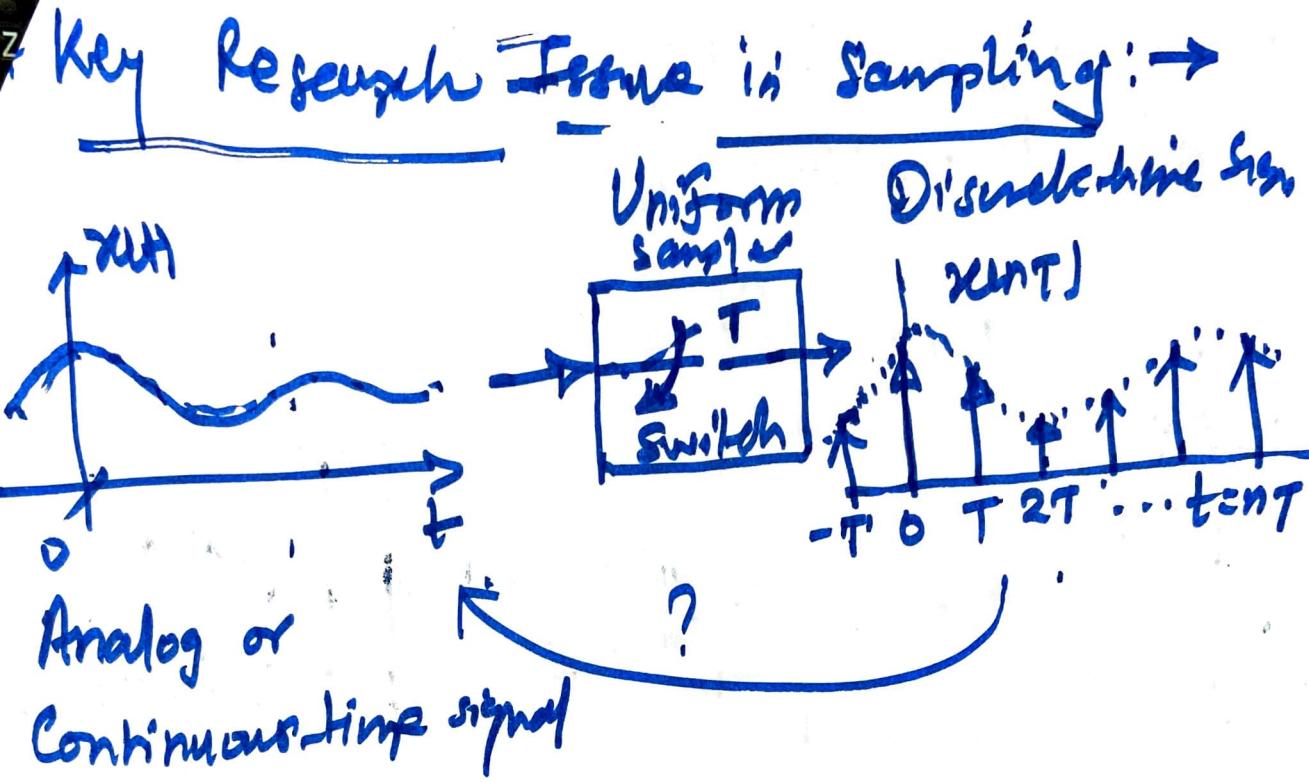
(Band width)

flat spectrum



No frequency selection B_1 to B_2

↳ against. design of Frequency selective filters and amplifiers



Issue: → What is the guarantee that we can reconstruct original analog signal $x(t)$ from its discrete-time samples $\{x(nT)\}_{n \in \mathbb{Z}}$ "uniquely".

⇒ Unique reconstruction of $x(t)$ from $\{x(nT)\}_{n \in \mathbb{Z}}$ is the issue!

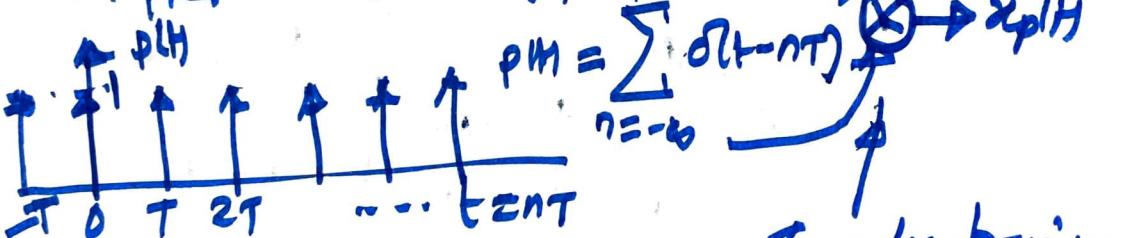
* Key Result in Digital Communication and Information Theory: →

[Shannon's Sampling Theorem]

Proof: →

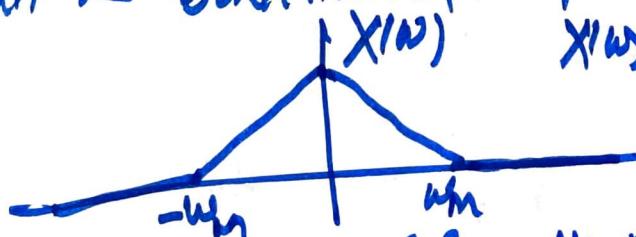


Chapter 5 (DTFT).



$$\therefore x_p(t) = x(t) \cdot p(t) \quad \text{⇒ Impulse train sampling.}$$

Let $x(t)$ be band-limited signal



$$X(\omega) = 0, |\omega| > w_M$$

$$\mathcal{F}\{x_p(t)\} = \frac{1}{2\pi} X(\omega) * (\text{p}(\omega))$$

(6)

$$p(t) = \sum_{n=-\infty}^{+\infty} \delta(t-nT) \xrightarrow{FT} p(\omega) = \frac{1}{T} \sum_{n=-\infty}^{+\infty} \delta(\omega - \frac{2\pi}{T} \cdot n)$$

$$X_p(t) = \frac{1}{2\pi} X(\omega) * p(\omega)$$

$$= \left(\frac{1}{2\pi} \right) X(\omega) * \left[\frac{1}{T} \sum_{n=-\infty}^{+\infty} \delta(\omega - \frac{2\pi}{T} \cdot n) \right]$$

$$= \frac{1}{T} \left\{ X(\omega) * \sum_{n=-\infty}^{+\infty} \delta(\omega - \frac{2\pi}{T} \cdot n) \right\}$$

Distributive property of convolution.

$$x_m * [h_m + h_{m+1}] = x_m * h_m + x_m * h_{m+1}$$

$$= \frac{1}{T} \sum_{n=-\infty}^{+\infty} X(\omega) * \delta(\omega - \frac{2\pi}{T} \cdot n)$$

$$\boxed{X_p(t) = \frac{1}{T} \sum_{n=-\infty}^{+\infty} X(\omega - \frac{2\pi}{T} \cdot n)}$$

T = sampling interval

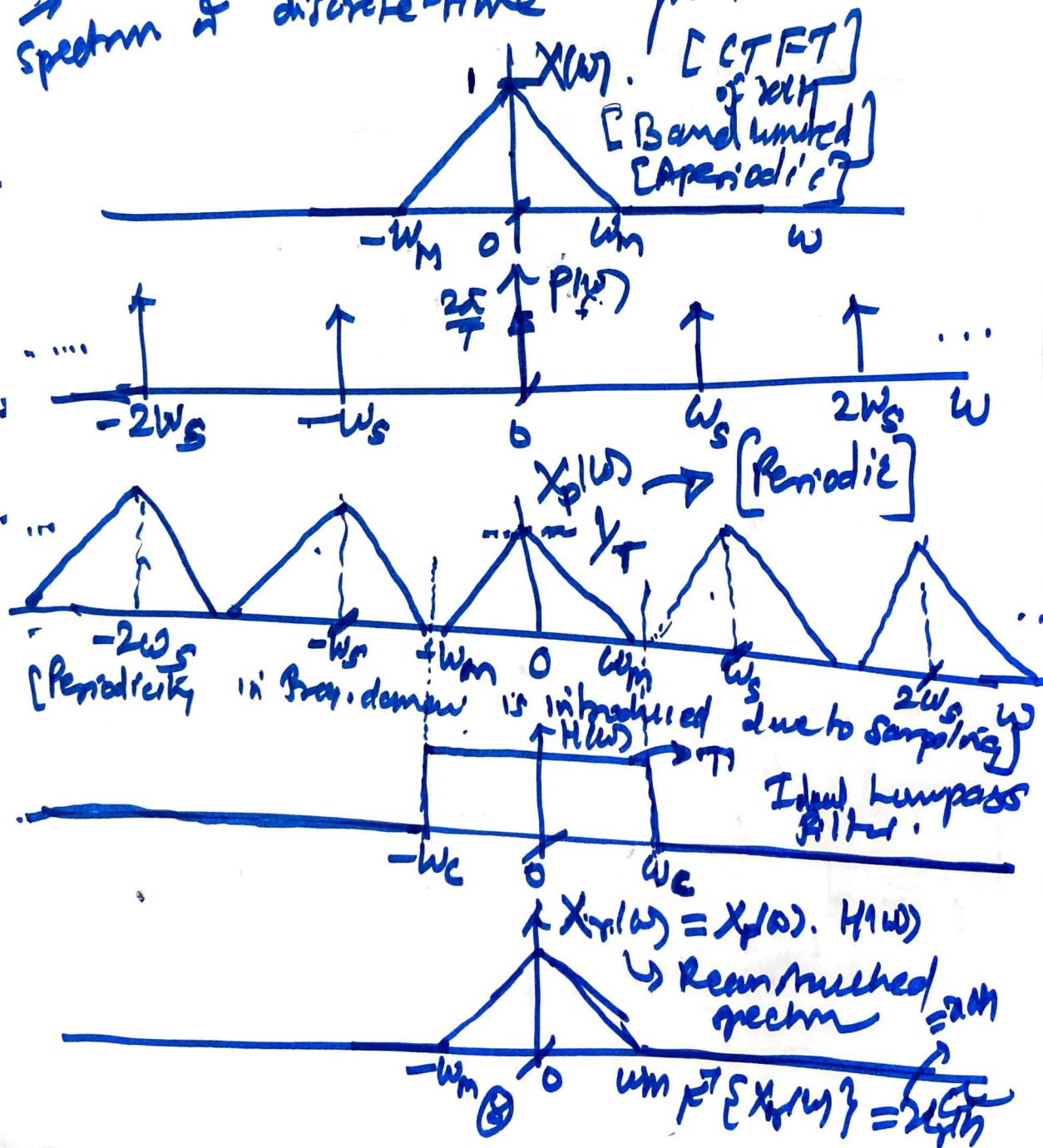
$$\therefore \frac{2\pi}{T} = W_s$$

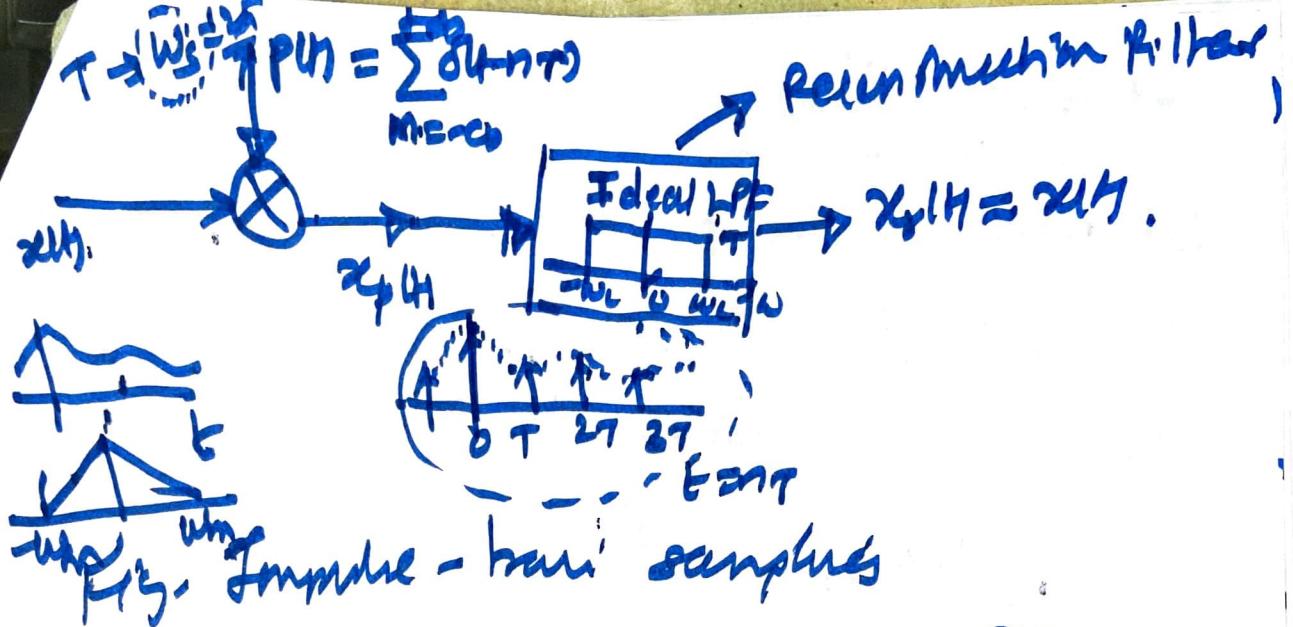
sampling frequency

(*)

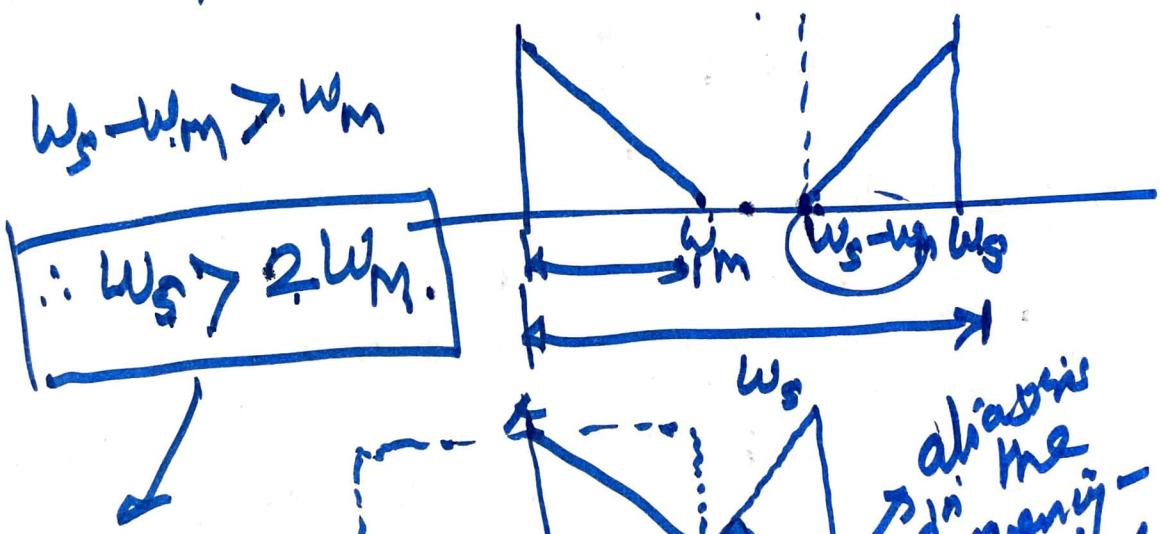
$$X_p(\omega) = \frac{1}{T} \sum_{n=-\infty}^{+\infty} X(n) e^{-jn\omega}$$

$X_p(\omega) \neq [\dots + X(\omega - \omega_0) + X(\omega) + X(\omega + \omega_0) + \dots]$
 spectrum of discrete-time signal.





Relationship between W_s and W_M ??



Shannon's sampling theorem

or Nyquist sampling theorem
 if $W_s < 2W_M$

Sampling Theorem [Shannon's Sampling theorem]

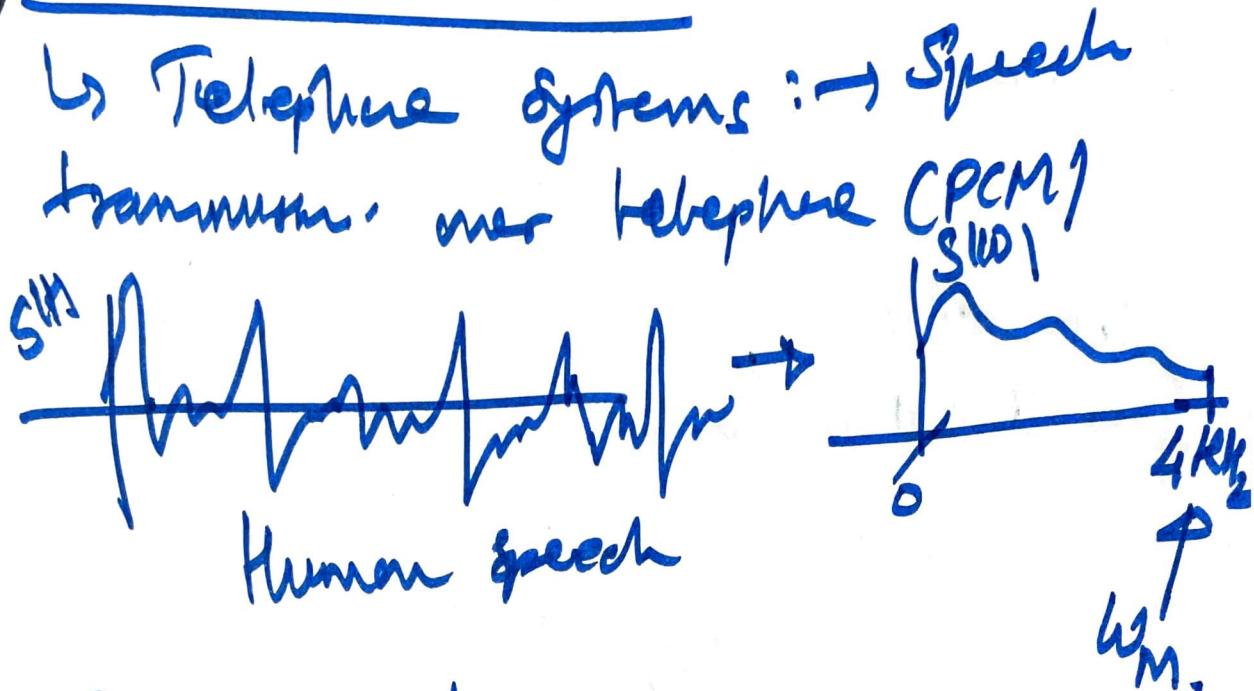
Let $x(t)$ be a band-limited signal (with $X(\omega) = 0$ for $|\omega| > \omega_m$). Then $x(t)$ is uniquely determined by its samples $x(nT)$, $n \in \mathbb{Z}$, if

$$w_s > 2 \cdot \omega_m$$

where $w_s = \frac{2\pi}{T}$

Given these samples, we can reconstruct $x(t)$ by generating a periodic impulse train in which successive impulses have amplitudes that are successive sample values. This impulse train is then processed through an ideal lowpass filter with gain T and cutoff frequency greater than ω_m and less than $\omega_s - \omega_m$. The resulting output will exactly equal to $x(t)$.

Foote & Shann's



Shannon's theorem

$$T_s \left(w_s \right) > 2 \text{ bits}$$

$w_s = 8 \text{ kHz} \rightarrow$ Sampling Frequency used in telephone



⇒ ⇒ 8000 samples per second.

⇒ To transmit 1 second of speech we need to store 8000 speech samples.

∴ 1 second of speech ⇒ $\frac{8000 \text{ samples}}{\text{sec}} \times 8 \text{ bits}$
bit-rate of speech human (ii) = 64 kbps

History of Scanning: →

① Prof. Claude E. Shannon

Communication in the presence of noise.
Proc. of IRE, 1949.

→ Digital Communication

→ Information Theory

Father of Digital Communication.

$$W_s > 2 W_m \rightarrow \text{Shannon's Scopus.}$$

② H. Nyquist

Certain Topics in Telegraph Transmission
Theory → 1928

③ Prof. Y. Eldar

④ J. M. Whittaker "Interpolation Function Theory" → 1936

⑤ D. Gabor "Theory of Communication"
J. & IEEE, 1946.

⑥ EPFT → Prof. Michael Unser
↳ Splines and Wavelets Frame Theory

⑦ Compressive Sensing (2) Frame Research
Prof. Richard Baraniuk Rice University, TX, NY