Homework 4

Q. 1 A company's board consists of 4 people: Abigail (founder & CEO), Benoit, Charlie, and Debra When they take a vote, if there is a majority (either up or down), that vote prevails. If, however, there is a tie, then Abigail's vote is the tie-breaker.

Α	В	С	D	VOTE
0	0	0	0	0
0	0	0	1	0
0	0	1	0	0
0	0	1	1	0
0	1	0	0	0
0	1	0	1	0
0	1	1	0	0
0	1	1	1	1
1	0	0	0	0
1	0	0	1	1
1	0	1	0	1
1	0	1	1	1
1	1	0	0	1
1	1	0	1	1
1	1	1	0	1
1	1	1	1	1

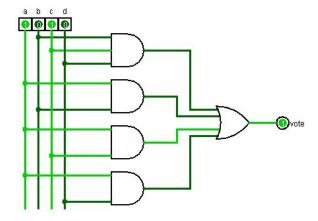
For a': the only contribution is from a'.b.c.d For a: the only <u>non</u>-contribution is from a.b'.c'.d'

So the full expression is vote = b.c.d + a.(b + c + d)

- meaning the motion passes if all three of b, c & d vote for it, with a against; or if a and any one of {b, c, d} vote for it.

(this can be deduced from our standard simplification rules, or simply by inspection)

vote = b.c.d + a.(b + c + d)



3.31

3-bit addressing => address space = 2^3 = 8

8 byte adresability

(i.e. each location stores 8 bytes = 64 bits, so this is probably the register bank of a 64-bit processor)

Total memory = 8 locations * 8 bytes = 64 bytes total

3.32

A memory address refers to a location in memory (like a single "register") Addressability refers to the number of bits that can be stored at that location

3.33

- a) To read the 4th memory location: A[1:0] = 11, WE = 0
- b) To address 60 locations requires 6-bit adressing addresability is unchanged.
- c) 2^6 = 64, so 4 more locations could be added

3.34

- a) 16 bits
- b) 4 bits
- c) 0001

3.35

22-bit addressing => addres space = 2^22 = 4M
3 bit addresability (each location holds 3 bits - very strange memory system!!)
Total memory = 12M bits