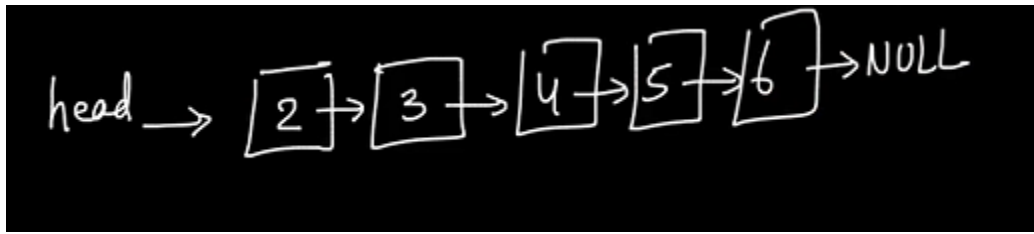
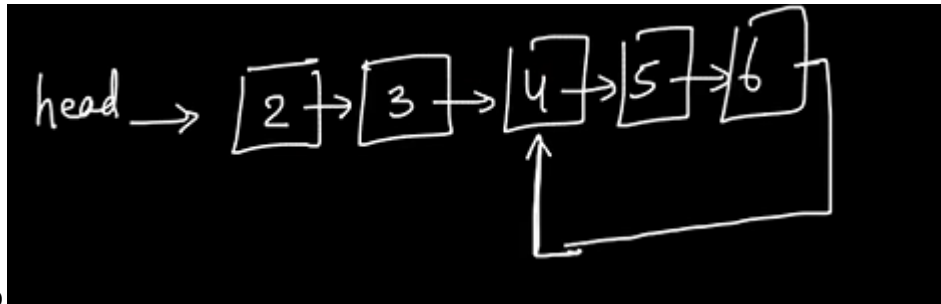


Detect a loop if it exists in the SLL

1. Lets assume this as our SLL



and it



has a loop

2. We'll just use Floyd cycle detection algo here.